

Report: The Fortress of the Unchained

Recon Report is as follows:

Due to considerable resistance by the Children of Mortis and the environmental conditions of the Ethereal Realm we were not able to approach the fortress.

We can describe from a distance that it's big. Per my recon partner 'really big'. It had numerous windows. Some were lit and others were not. It had roughly a pyramid shape but it wasn't a pyramid.

It looked a bit like a castle but not like the castles we know. There were little tips at the top of it and some bridges.

We lost our equipment but I drew the following on a napkin I had in my pack.

