For this competition, I'll be using my alt, ST-N4071 "Stone". She's a former Sith Jetpack Trooper who turned mercenary after the Battle of Exegol. CS here: https://www.darkjedibrotherhood.com/character_sheets/19546

Stone's Plan: Use her jetpack and the underbarrel explosive quarrel launcher on her ST-W48 blaster rifle to wear Draca down from range. Stone can't beat a Jedi in a close-range fight, and trying to shoot him with a blaster will just get the bolts deflected back at her, but if she can make him run around avoiding explosions she can wear him down.

Draca's Plan: Draca's good at what he does, but "what he does" is a pretty narrow range. He's also motivated to finish fights as quickly as possible. I expect his strategy will be to rush in headlong with a flurry of attacks, using Battle Haste to make himself too fast to avoid and Amplification to top up his reserves of energy as he can.

The Reality: Neither of them is going to have an easy time with this battle. In the first stage, Draca will have to chase either chase Stone around or throw objects at her with Telekinesis, while also avoiding her explosive quarrels to make sure he doesn't get caught in their blast. This will probably last until Stone's jetpack runs out of fuel.

At that point, Draca will be able to close into melee range, and Stone will have to resort to a combination of martial arts (+4) and her Bilari electro-chain whip (Bladed +3, Miscellaneous +2), primarily in whip configuration. Stone can use her martial arts skills (and her Iron Legion Special Forces Armour) to defend herself by blocking Draca's attacks at his wrists or forearms, and counter-attack with her Bilari whip. She might not be able to match his skill, but flexible weapons are difficult to parry, and she can capitalise on that with tricks like grabbing one of his wrists to both immobilise that hand's lightsaber and make sure he can't just evade the whip instead. One of those wounds might not be fight-ending in itself, but they'll add up over time.

The Finale: Stone isn't socially adept enough to talk Draca into coming back to Taldryan. She's going to take "bring him back to our side" as "physically transport him to the nearest Brotherhood facility and let someone more persuasive sort it out". The only real interaction she'd offer is telling him that she was there because Taldryan wanted Draca brought back, and asking if he'd surrender willingly instead of making it a fight.

Draca and Stone are matched closely enough in physical skill that they'd have to fight down to their last ounces of endurance. If Stone succeeds in bringing Draca back without knocking him out and carrying him over her shoulder, it's going to be because Draca talked himself into returning to Taldryan. Maybe he gets frustrated with not being able to defeat her as quickly as he'd like. Maybe Stone telling him she was there to bring him back to Taldryan makes him think about how nice it'd be to have someone looking after him again, because as awful as Anders is, he never made Draca fend for himself or cut off contact except when he wanted something from Draca. Maybe, if the fight goes on long enough, Draca will end up hurting Stone fairly badly but see that she's willing to keep fighting (because of her You Killed My Father, Prepare to Die Feat), and decides to surrender to spare her having to suffer through the rest of the engagement with whatever wound she has. Whatever the reason, I think Draca will decide it's not worth fighting before Stone does, and that'll be the end of the battle.