A blue and white sign with a cross and a ship

Description automatically generated

Item Prototype Name: Plasma Sphere Launchers

Item Prototype Proposed Rarity: Epic (Possibly Legendary)

Item Prototype Proposed Cost: $ 32,000,000

Item Prototype Description: Fires plasma spheres filled with an ionized fluid used to disable enemy weapons and electronics without destroying them.

Sources:

https://starwars.fandom.com/wiki/Plasma\_sphere\_launcher

**Plasma sphere launchers** were a class of weapon which launched [plasma spheres](https://starwars.fandom.com/wiki/Plasma_sphere). They were used by the warships of the [Chiss](https://starwars.fandom.com/wiki/Chiss" \o "Chiss), including the [Chiss Expansionary Defense Fleet](https://starwars.fandom.com/wiki/Chiss_Expansionary_Defense_Fleet" \o "Chiss Expansionary Defense Fleet).

https://starwars.fandom.com/wiki/Plasma\_sphere

**Plasma spheres** were a weapon utilized by the [warships](https://starwars.fandom.com/wiki/Warship) of the [Chiss Ascendancy](https://starwars.fandom.com/wiki/Chiss_Ascendancy" \o "Chiss Ascendancy). Plasma spheres were filled with ionized fluid, of which each [Chiss](https://starwars.fandom.com/wiki/Chiss" \o "Chiss) warship had a limited supply. Plasma spheres' ionic energy blasts were used to disable enemy [weapons](https://starwars.fandom.com/wiki/Weapon) and electronics such as [sensors](https://starwars.fandom.com/wiki/Sensor), and were capable of disabling entire [starfighters](https://starwars.fandom.com/wiki/Starfighter) without destroying them. Practically speaking, plasma spheres could disable attackers without having to penetrate [nyix-alloy](https://starwars.fandom.com/wiki/Nyix-alloy" \o "Nyix-alloy) [hulls](https://starwars.fandom.com/wiki/Hull) of warships used throughout the [Unknown Regions](https://starwars.fandom.com/wiki/Unknown_Regions).