

TALDRYAN OPERATIONS BATTLE ASSESSMENT

FLEET ACTION TALSOC-KTFW-0208

OPERATION PURPLE VRELT



TALSEC-DCC-N64

Naval Intelligence Packet: CSD *Cotelin*

Surveillance Team DCC-N-D

Vessel: CSD Cotelin
Model: Cotelin Class Star Destroyer
Product Line: Star Destroyer
Manufacturer: Kuat Drive Yards
Length: 1.3km

Weapons Loadout:

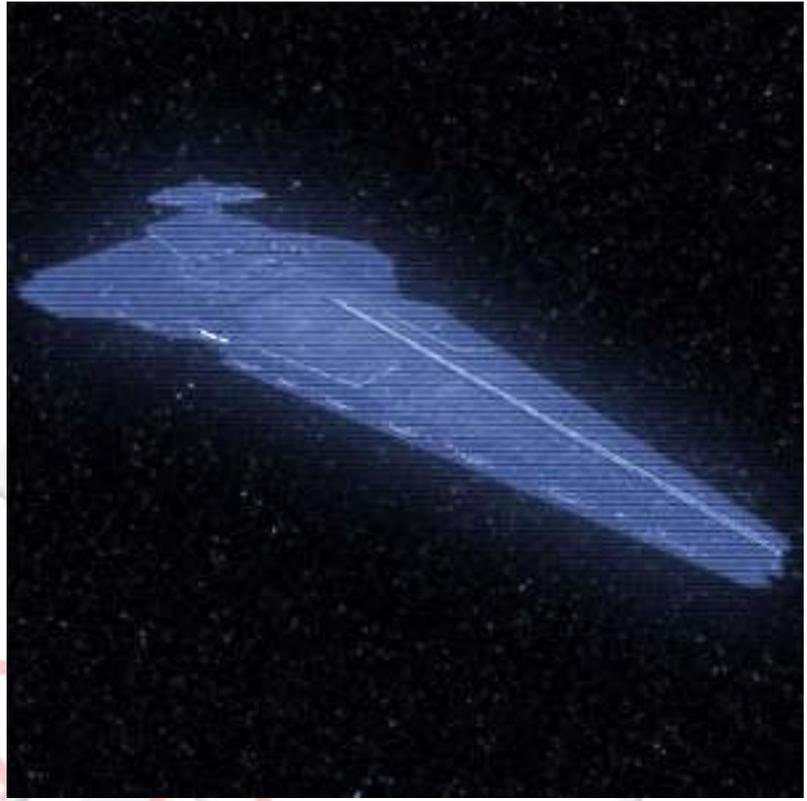
- 48 Heavy Turbolaser Batteries in 4 Firing Groups
- 48 Turbolaser Cannons in 4 Firing Groups
- 25 Ion Cannons
- 10 Turreted Assault Concussion Missile Batteries
- 8 Tractor Beam Projectors

Hull Integrity: Titanium-reinforced Alusteel - 100%

Weapons Integrity: 100%

Shield Integrity: 2 KDY Shield Generator Domes - 100%

Sensors Integrity: 100%



Begin Brief

The CSD *Cotelin* is a formidable warship of the same design as Taldryan's own *Justice*. The Cotelin Class Destroyers are well known for their ability to dish out damage, and while it can indeed take a punch, it is better designed as a strike destroyer, better suited to fast attack missions rather than prolonged slugging matches.

The *Cotelin* is commanded by Captain Gailn, a former Clan Plagueis naval officer that served under Grand Master Sarin. There are some questions as to whether Gailn's loyalties are as iron clad to the current regime as they were to the previous one. Multiple attempts have been made by our agents to establish a repore with Gailn but he remains aloof and an unlikely candidate for asset grooming.

The Starfighter Wing on the *Cotelin* is not known for being one of the Iron Throne's best, but Vessel Aerospace Wing Twenty-five is known as a veteran fighter wing, and its squadrons are to be considered dangerous, if using somewhat outdated technology in comparison to Taldryan's starfighter corps.

FLASH UPDATE: Following the Battle over Antei, there has been no indication that VAW-25 was aboard the *Cotelin* when it appeared above Korriban.

TACTICAL ANALYSIS:

The speed and maneuverability of the *Cotelin*, along with its firepower represent the ships greatest strengths. In order to counter the ships abilities, face it off versus an opponent who has greater defensive capabilities. Prolonged fights and missile battles are the preferred methods for defeating a Cotelin class destroyer.

There are little to no known weaknesses in the *Cotelin*'s crew or operational viability.

FLASH UPDATE: Visual inspection of the *Cotelin* has shown that some minor battle damaged has been sustained, and fluctuations in its power signature indicate that the ship is not operating at peak efficiency.