

Operation: War Lion

TASK FORCE RECON – LOYALIST FACTION

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Operation War Lion

(U) References:

Star Chart of Horuset System - 30 ABY Edition

Galactic Alliance Survey of Korriban - 35 ABY

(U) Timezone Used Throughout Order: Arcona Standard Time (AST)

(S//REL) Task Organization:

Loyalist Recon Task Force

NSD Gauntlet - 100% Operational

Strike Fighter Squadron 72 (VFA-72) - E-Wing

Strike Fighter Squadron 77 (VFA-77) - E-Wing

Strike Fighter Squadron 91 (VFA-91) - K-Wing

Strike Fighter Squadron 93 (VFA-93) - K-Wing

Logistic Support Squadron 89 (VLS-89) - XJ-Wing

NSD Invicta - 70% Operational

Back Wind Squadron - XJ-Wing

Lightbane Squadron - XJ-Wing

Scourge Squadron - B-Wing

Void Squadron - XJ-Wing

Doto Squadron - E-Wing

ISD II Magnus Kaerner - 100% Operational

Omega Squadron - TIE Avenger

Shadow Squadron - TIE Defender

Hammerhead Squadron - K-Wing

Stingray Squadron - B-Wing

Wraith Squadron - TIE Defender

Infiltrator Squadron - TIE Avenger

VSD II Covenant - 100% Operational

Avatar Squadron - TIE Avenger

Fire Ferret Squadron - TIE Bomber

1. (U) Situation

a. (U) Area of Interest: The area of interest for this operation is the Horuset system. The Horuset system is strategically placed at the juncture of the region known as Sith Space, constituting the territories of the old Sith Empire. Aside from the region's historical significance, the system is the seat of the One Sith's territory. The Horuset system has one planet, Korriban, with seven moons and two asteroid belts. The dual asteroid belts significantly limit the hyperspace points of ingress and egress.

b. (S//REL) Area of Operations: The area of operations is the gravity well for the planet Korriban and the closest hyperspace egress point to the planet. The gravity well around Korriban is heavily influenced by the planet's seven moons, and nearby asteroid belts limit the routes in and out of the gravity well. This causes natural choke points in space around the planet that can be easily blockaded. Korriban's seven moons can also cause blind spots for ship sensors and fields of fire for capital ship batteries. The hyperspace egress point from the Kamat Krote hyperspace lane is the decisive terrain.

c. (U) Enemy Forces

(1) (U) Enemy Order of Battle.

One Sith (Esoteric) Task Force:

ISD II Grey Wolf - 100% operational.

TIE Avenger Squadron

TIE Defender Squadron

TIE Defender Squadron

TIE Bomber Squadron

ISD II Vanguard - 100% operational.

TIE Avenger Squadron

TIE Defender Squadron

TIE Defender Squadron

TIE Bomber Squadron

ISD II Intrepid - 100% operational.

TIE Avenger Squadron

TIE Defender Squadron

TOP SECRET//REL TO ARC, CNS, TAR

TIE Defender Squadron
TIE Bomber Squadron

VSD II Aggressor - 100% operational.

TIE Defender
TIE Bomber

(2) (U) Enemy Most Likely Course of Action. - The enemy's most likely course of action is to stay in place at the hyperspace exit point and remain on the defensive. The enemy will attempt to use their numerical advantage to delay friendly forces until One Sith reinforcements arrive.

(3) (U) Enemy Most Dangerous Course of Action. - The enemy's most dangerous course of action is to attempt to press their advantage in raw number of fighters and fully operational star destroyers by attempting to overwhelm the Recon Task Force before they have a chance to consolidate and maneuver.

d. (U) Friendly Forces

(1) (S//REL) Iron Throne Task Force - Led by Grand Master Ashen and SSD Suffering

e. (U) Assumptions:

(1) (U) Rebel forces will not arrive or engage either side during this operation.

(2) (U) Lord Esoteric will not personally be on board any of the enemy vessels.

(3) (U) Esoteric's forces will not receive any reinforcements prior to the arrival of the Iron Throne Task Force.

2. (TS//REL) Mission : Loyalist forces will conduct a capital starship engagement against Esoteric's forces in order to provide safe passage for follow-on Forces under the command of Grand Master Ashen no later than H+4.

3. (U) Execution

a. (U) Concept of Operations

(1) (S//REL) Commander's Intent.

A. (S//REL) Purpose - The purpose of this operation is to clear the orbital space and hyperspace lanes around the planet Korriban and the Horuset System to allow for free movement of Loyalist forces into and out of the system.

B. (S//REL) Key Tasks -

(i) (S//REL)- Maneuver Recon Task Force into position to secure the designated hyperspace exit point

(ii) (S//REL)- Engage and destroy all of Lord Esoteric's forces in the immediate vicinity of Korriban.

(iii) (S//REL)- Maintain security around the designated hyperspace exit point until reinforcements arrive.

C. (S//REL) End State - The endstate for the operation is that all enemy forces have been destroyed or fled the system and the hyperspace exit point is secure for follow-on forces.

(2) (TS//REL) General. This operation will occur in four phases:

A. (TS//REL) Phase I - Consolidation - This phase begins when all elements of the Loyalist Recon Task Force have arrived in the system. Time is of the essence during this phase, as friendly forces will not have much time to consolidate and reorganize prior to engagement by the enemy. All capital ships must move from their current positions in-system to Rally Point Alpha in order to assume a diamond formation. Once within range of Rally Point Alpha all capital ships will scramble all their attached fighter and bomber squadrons. The bomber squadrons will consolidate into a single attack wing while the fighters will split into two attack wings. This phase ends when all capital ships are in formation, ready for assault, and all fighter and bomber squadrons have consolidated and formed up to attack their respective targets.

B. (TS//REL) Phase II - Initial Attack - This phase begins once all elements have consolidated, formed up in their respective positions and entered weapons range of the enemy formation. The bomber wing, escorted by Fighter Wing Alpha will immediately begin attack runs on the *VSD II Aggressor*. Fighter Wing Bravo will scramble and intercept the enemy bombers before they enter missile range of our vessels. The capital ships, with the *NSD Invicta* in the lead, will maneuver at full speed toward the *VSD II Aggressor* in a feint to expose

the enemy ISD IIs. This phase ends when the enemy capital ships are sufficiently exposed for a focused attack.

C. (TS//REL) Phase III - Feint - This phase begins when friendly capital ships have exposed the enemy ISD IIs and friendly bombers have engaged the *VSD II* Aggressor. Once the enemy capital ships are sufficiently exposed, the friendly capital ships will pivot and focus fire on the nearest enemy ISD II with the *NSD Invicta* leading the charge and absorbing as much of the enemy's capital ship fire as possible. The *VSD II* Covenant will lag behind the rest of the formation to finish off enemy capital ships and focus its batteries on anti-fighter operations. The friendly capital ships should form a diamond formation with the *NSD Invicta* at the direction of travel, flanked by the friendly ISD IIs and the *VSD II* Covenant in the rear. Speed is essential in this phase of the operation, as the enemy capital ships must be destroyed before the enemy has a chance to press their fighter advantage. In the event the *NSD Invicta* sustains critical damage, the abandon ship order will be given and the helm will lay in a course for the nearest enemy capital ship at maximum speed. This phase ends when all enemy capital ships are destroyed or have fled the system.

D. (TS//REL) Phase IV - Reconsolidation - This phase begins once the enemy capital ship threat has been removed and the predetermined hyperspace exit point has been secured. All capital vessels will switch to damage control and rescue/recovery operations. Remaining fighter and bomber squadrons will return to their organic commands and begin scouting sorties in the system to locate possible enemy activity. Friendly capital ships will patrol the immediate area of the hyperspace exit point. This phase will end when the Iron Throne Task Force arrives with the *SSD Suffering* and relieves the Recon Task Force.

b. (U) Tasks to Subordinate Elements

(1) (S//REL) **NSD Invicta** - The *NSD Invicta* will prepare to run with a skeleton crew and cross level crew members to other vessels prior as soon as possible.

(2) (S//REL) **NSD Gauntlet** - Be prepared to receive cross-leveled crew members from the *NSD Invicta* and conduct rescue operations

c. (U) Coordinating Instructions:

(1) All elements will synchronize ship clocks and cryptographic equipment to Arcona Standard Time (AST)

(2) (TS//REL) Operational Timeline:

H + 20 Minutes : Friendly forces assembled in formation and all attached fighters and bombers reorganized into respective attack wings.

H + 2 : Iron Throne Task Force led by Grand Master Ashen arrives in system at designated hyperspace exit point.

4. (U) Administration and Logistics

a. (U) Concept of Sustainment - Resupply will be unavailable for this mission. Capital ships will operate from their internal stores. Fighters and Bombers will receive logistical support from their organic capital vessels first and their wing's assigned capital ship second.

b. (U) Personnel - Crew replacements will be unavailable for the duration of this operation.

5. (U) Command and Control

a. (U) Command. Consul Marick Arconae will have command of all Loyalist forces until Grand Master Ashen arrives in system at the conclusion of this operation. Succession of command for the Recon Task Force will be Marick Arconae, Malik Sadow, Scion Altera, and then senior member by Brotherhood rank.

b. (U) Control. All attached forces will utilize the modified Arcona battle network frequencies provided by the Seneschal prior to leaving the Antei System. Primary means of communication will be holonet secure. Secondary means of communication will be frequency hopping ship-to-ship radio. Tertiary means of communication will be through the Force between pre-designated personnel on each capital ship.

ASHEN
GRAND MASTER

OFFICIAL:
MARICK

Distribution:
Consul, Clan Arcona
Consul, Clan Naga Sadow
Quaestor, House Tarentum