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Team Seven: Battleplan

~Recording~

“Right. Lads and ladies of the combined Arconan and Odanite ground forces, this is our plan of attack against the O’reenian Invasion Force-”

“Excuse me, sir?”

-Loud sigh audible- *“Speak freely. And identify yourself.”*

“Staff Sergeant Elias Nigma, Shadow Company, Colonial Militia of New Tython. I actually have two questions. First, why are our own Commanders not delivering this plan? And second, are we going to hear the entire plan for our combined forces, sir?”

“Thank you for the questions. In order: Your individual COs are getting last minute preparations out of the way whilst I deliver orders. Second... Joint Space Command are handling their own end of things. Simply put: That is not my department. They can have their space battle. We’ll handle the important part. I’m a trench-monkey just like the rest of you grunts. Does that satisfy your curiosity, Staff Sergeant?”

“Yessir!”

~End Recording~

(Pretend there’s a graphic of a giant holographic interface to point out troop movements)

The intel our scouts and agents within the Dajorra Intelligence Agency have provided tell us that, whilst the O’reenian’s are a primarily military culture who raid anyone unfortunate enough to veer into their territory for upgraded technology, their tactics stagnated centuries ago. Hubris has set in. In raiding missions, they have a great deal of practice. Guerilla warfare, however... well, let’s just say they won’t survive long enough to learn from this.

Yes... from what I've been told, we're raising the Black Flag with our colors. For those of you unfamiliar with the term, that means we're offering no quarter.

Both Alpha and Beta Team will be an even split of Arconan Ground Forces and the Ground Forces of Odan-Urr. Alpha Team will consist of the majority of our siege vehicles (tanks, walkers, etc). Beta Team will consist of our Scout Forces, as they are the most trained in Guerilla tactics. We will be enacting a two-pronged attack simultaneously on the O'reenian Invasion Force. Your Commanding Officers have assured your full cooperation in this. The target of Alpha Team is the fortified Base of Operations of the enemy ground forces. Whilst this is occurring, Beta Team will be split into strategic locations, flanking the forward position of the O'reenians, awaiting the signal to attack.

Alpha Team, there are two gates to enter their Base of Operations. You will be executing the age old 'Divide and Conquer' or Pincer Movement. A Small Fire Team of Force-User Assassins from both Clans will be attached to your unit. They are charged with infiltrating the enemy base amidst the chaos of your assault and disabling their communications array. This will lead to the signal for Beta Team to begin their assault.

If either team spots a possible escape shuttle, take it out of commission using whatever means you have at your disposal.

Beta Team will begin using their guerilla tactics on The Forward Enemy Position and destroying targets of opportunity, such as weapon emplacements. Note that this group will likely call a retreat when communications with their Base are down. Allow them to do so. By the time they reach their base, Alpha Team will have reduced the Base of Operations to rubble. At this point, both teams will converge on the remaining O'reenian Invasion Force and cut them down to the last.

However, should they claim surrender, we will give our respective Grand Commanders a courtesy call and let them make the final decision.

Any questions? No? Comments or concerns?

Your individual COs will dutifully inform the lot of you as to which team you will be a part of.

Let's show these Invaders the combined might of the great Clans: Arcona and Odan-Urr! Let's make this Alliance heard throughout the galaxy! Gear up!