

///
///MESSAGE_BEGINS
///CLASSIFICATION:TOP_SECRET
///FROM:14368
///TO:10013/756/4017
///CC:14229/48
///SUBJECT_LINE:OPERATION_SNOW_STRIKE
///

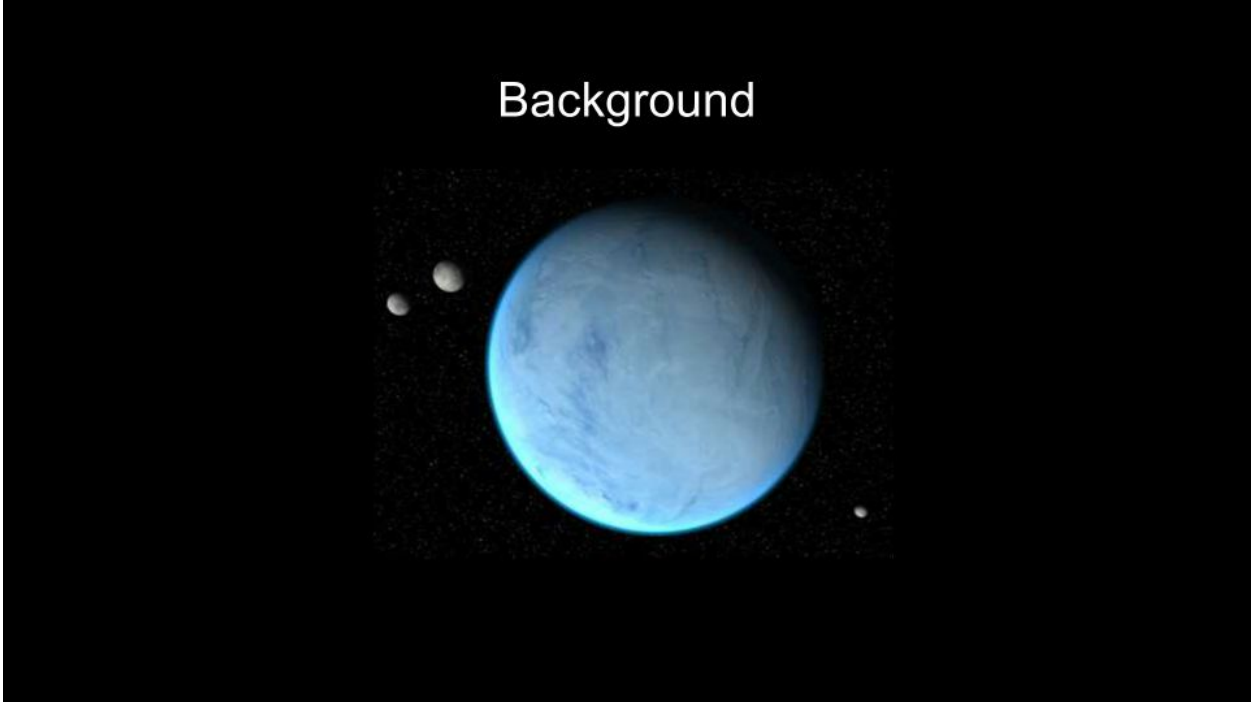


Operation Snow Strike

Neophyte Revoc Aryss, Clan Tarentum

Good evening, gentlemen. My name is Neophyte Revoc Aryss, member of Battle Team Order of the Trident, House Mortis, Clan Tarentum. I am here to brief you all today on my preliminary plans for our upcoming ground strike on Hoth

Background

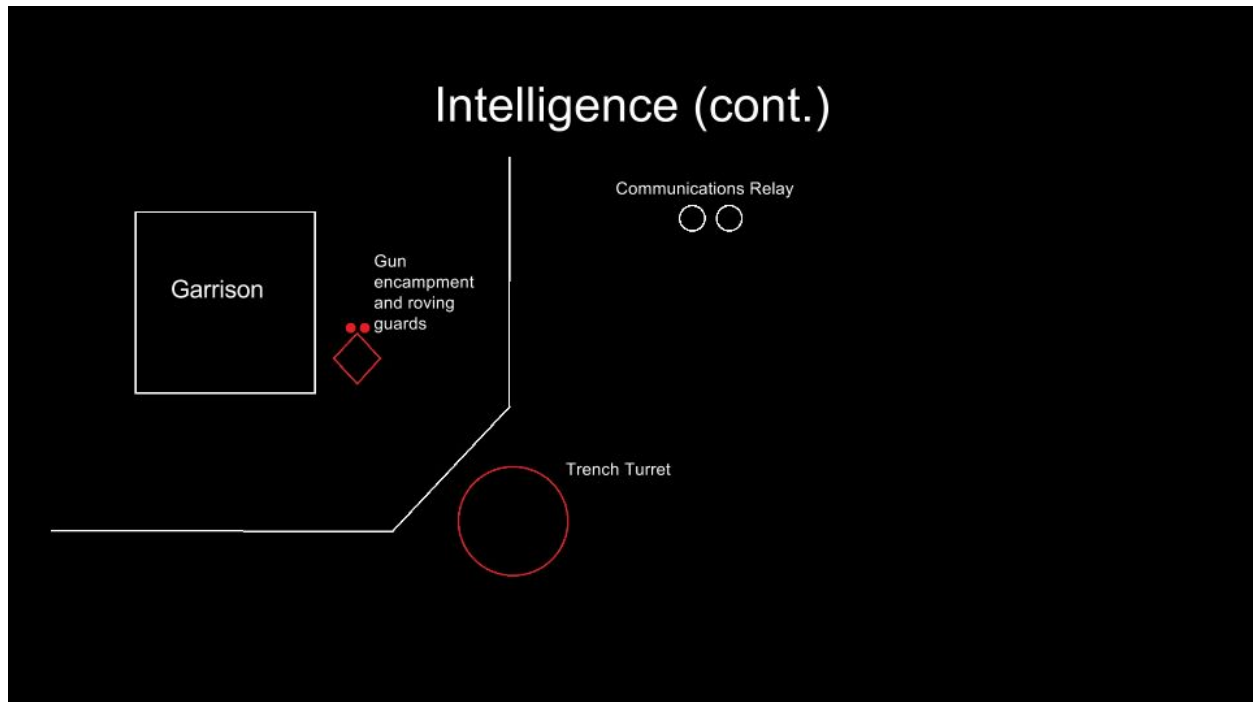


Gentlemen, this is Hoth. Specifically, Hoth is the sixth planet in the Hoth system, located in the Anoat sector in the Outer Rim. As you may know, the planet is near uninhabitable. This is because of the permanent frozen tundra that covers the planet. Intelligence reports that the Rebel Alliance once maintained a base here almost 40 years ago. Darth Vader, with the help of the Imperial Navy and Army, successfully conquered the base in 3ABY.

Intelligence



Our on the ground intelligence, provided by 2nd Scout Squad, 1st Ranger Company, 1st Legion indicates that a small group of approximately 50 armed members of the Black Hammer Syndicate operating in the Ison Corridor. These pirates have been seen heavily armed, as detailed in my next slide. The above picture was sent via secure holonet upload 12 hours ago. Here you can see in the background two communications towers these criminals are using.



Continuing on, our intelligence shows us that our main opposition will be the in-ground turret outside the camp's main gate, as well as the mobile repeating turret and roving patrol around the interior of the compound. The scouts report the roving patrol amounts to approximately 4-6 armed guards that walk the fence line in 6 hour shifts. Their only means of communication with the rest of their criminal organization is via 2 communications relays east of their encampment seen in the previous slide.

Order of Battle

- I. Command and Control - Neophyte Revoc Aryss
 - A. BAC *Doomsday* (EAGLENEST ACTUAL) - CMDR Jisela Driet
- II. Task Force 1 - Battlelord Pel
 - A. 1x Delta-class DX-9 Transport (EAGLE 1)
 - B. 1x Gamma-class ATR-6 Transport (EAGLE 3)
 - C. 6x TIE/D Defenders (SUBZERO ACTUAL through 5)
 - D. 1st Platoon, 1st Ranger Company (STRONGARM 1)
- III. Task Force 2 - Knight Ranarr Kul
 - A. 1x Delta-class DX-9 Transport (EAGLE 2)
 - B. 1x Gamma-class ATR-6 Transport (EAGLE 4)
 - C. 6x TIE/D Defenders (SUBZERO 6 through 11)
 - D. 2nd Platoon, 1st Ranger Company (STRONGARM 2)
- IV. Support
 - A. 2nd Scout Squad, 1st Ranger Company (in theater)(OVERWATCH 1)

The Order of Battle is listed above, as well as their prospective field commanders. I have chose to utilize BAC Doomsday and its compliment as it is an “all in one” package for small ground assaults, such as the one I am proposing today. I will coordinate the assault from the Doomsday to the two task force commanders, Battlelord Pel and Knight Ranarr Kul. I have chosen these gentlemen from the House Battle Team, as they have significant experience in ground combat in service to Clan Tarentum. Personnel from 1st Ranger Company, 1st Legion of the Tarentum Army have been assigned to this mission due to their specialized training in special operations and close quarters combat.

The Plan (Phase 1)

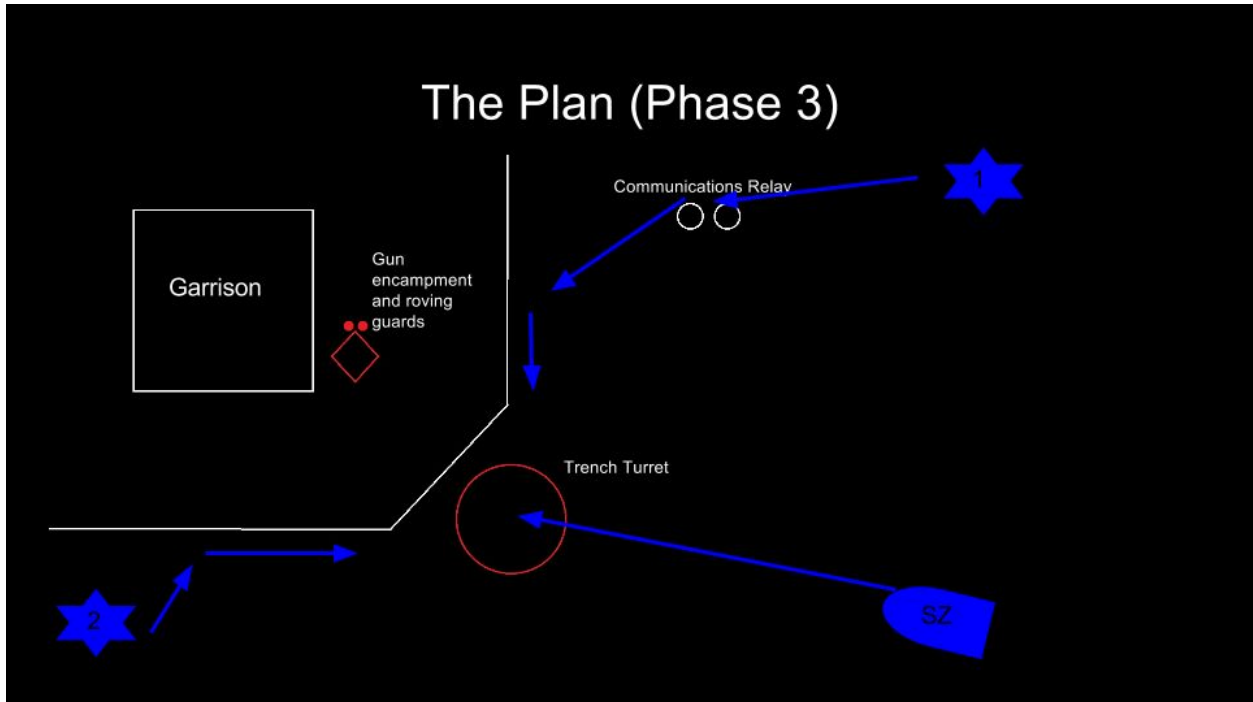


Knowing all of this, gentlemen, I propose a ground strike on the Black Hammer Syndicate operating in Sector C4 on Hoth. The strategic location of their outpost will allow us to cover the peninsula to the south east, which is a prime location for further development for our Clan. Commander Jisela Driet of the Tarentum Navy will command the BAC Doomsday from orbit. Initially, the Doomsday will deploy its transports to sectors B9 and F/G2.

The Plan (Phase 2)

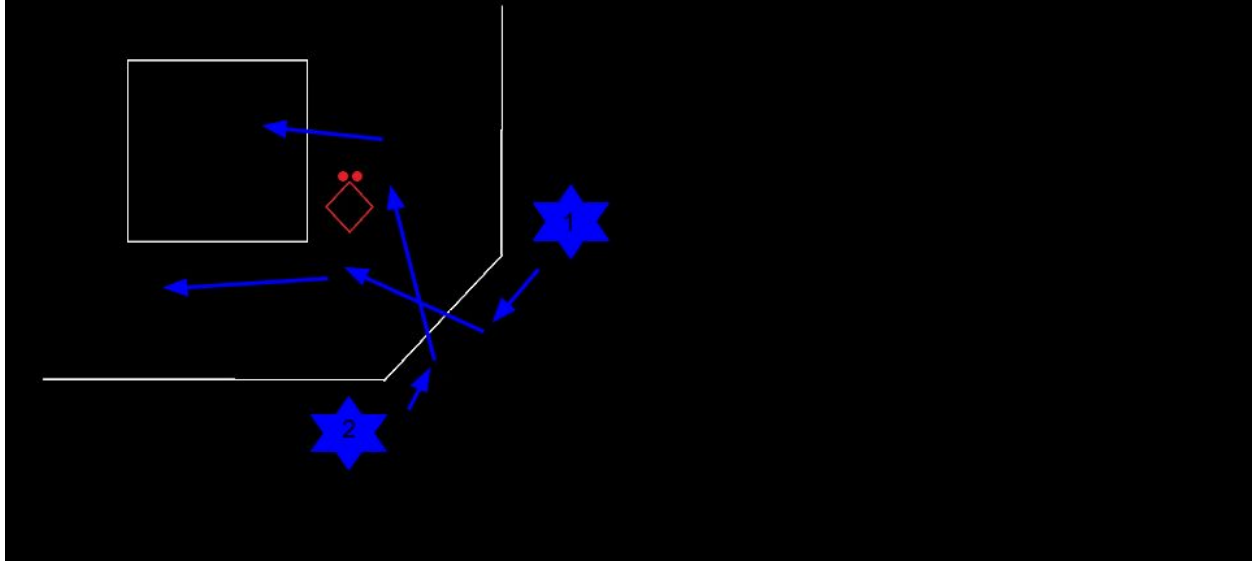


Once we have boots on the ground, STRONGARM 1 will take a northerly path through sectors A and B of the area. STRONGARM 2 will hug the river as the travel north from sector F to D, where they will then trek to the north east. This pincer movement will trap the Black Hammer Syndicate in their encampment, as we will have eliminated all possible avenues for their escape. OVERWATCH 1 will maintain their position in the D5 sector to provide a bird's eye comm link between the ground forces, myself, and the Clan Summit.



Once STRONGARM 1 and 2 are in position, SUBZERO ACTUAL through 5 from Task Force 1 will conduct a sortie over the encampment to eliminate the trench turret outside of the main gate. Simultaneously, STRONGARM 1 will destroy the communications relay to prevent the Black Hammer Syndicate from alerting their organization of the impending attack.

The Plan (Phase 4)



With the elimination of the trench turret and communications relay, STRONGARM 1 and 2 will breach the compound gate, quickly dispatching the the gun emplacement and roving patrol. From there, STRONGARM 1 will maintain the perimeter while STRONGARM 2 advances into the garrison to kill or capture the local Black Hammer Syndicate leader on Hoth. After all threats have been neutralized, EAGLE 1 through 4 will rendezvous with STRONGARM 1 and 2 to provide exfiltration off the planet back to EAGLENEST ACTUAL. A debrief will be conducted aboard the ship between myself and the commanders, and I will brief the Clan Summit in person after our return.

Closing Summary

- Tactical brief with unit commanders
- Deploy to the Hoth system with BAC *Doomsday*
- Deploy on beachhead to the east and south of the encampment
- Simultaneous attack on communications relays and trench turret
- Sweep and capture garrison
- Rendezvous with transports for exfiltration
- Debrief

Gentlemen, this concludes my brief. If you have any further questions, please contact me via secure holonet transmission.

///MESSAGE_ENDS

///DECLASSIFICATION_DATE_:_TBD

///ZZ.