# Clan Scholae Palatinae Battle Plan

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## **Enemy Forces**

Antenora: Sandworm at ground level, currently invading Nas Modeh

Caina: Colossus at twenty stories high, currently invading Kas'im Citadel

Judecca: Abyssal at thirty stories high, currently invading Twin Towers

Ptolomea: Forest Beasts at ground level, currently invading Tetoulichican

# **Friendly Forces**

First flotilla: Star Destroyer - Nebula-Class Star Destroyer Dark Paladin (Scholae Palatinae Flagship)

- Heavy Cruiser Majestic-Class Heavy Cruiser Relentless
- Frigate Corellian Gunship Dagger
- Frigate Corellian Gunship Dauntless
- Assault Craft VT-49 Decimator Audacious
- Assault Craft VT-49 Decimator Archer
- Assault Craft VT-49 Decimator Ardent
- Assault Craft VT-49 Decimator Arrogant
- Starfighters First Starfighter Wing (Deploys with Excidium II)

## Friendly Forces Continued

Second Flotilla: Star Destroyer - Imperial II-Class Star Destroyer Warspite (Second Flotilla Flagship)

- Heavy Cruiser Majestic-Class Heavy Cruiser Renown
- Heavy Cruiser Acclamator I-Class Assault Ship Vanquisher
- Cruiser Escort Carrier Subjugator
- Frigate Corellian Gunship Daring
- Frigate Corellian Gunship Defiant
- Assault Craft VT-49 Decimator Absolute
- Assault Craft VT-49 Decimator Aggressor
- Starfighters Second Starfighter Wing (Deploys with Subjugator)
- Starfighters Third Starfighter Wing (Deploys with Warspite)

## Friendly Forces Continued

Third Flotilla: Star Destroyer - Imperial II-Class Star Destroyer Indomitable (Third Flotilla Flagship)

- Heavy Cruiser Majestic-Class Heavy Cruiser Repulse
- Heavy Cruiser Acclamator I-Class Assault Ship Victorious
- Cruiser Escort Carrier Monarch
- Frigate Corellian Gunship Dominion
- Frigate Corellian Gunship Defender
- Assault Craft VT-49 Decimator Astarte
- Assault Craft VT-49 Decimator Adamant
- Starfighters Fourth Starfighter Wing (Deploys with Monarch)
- Starfighters Fifth Starfighter Wing (Deploys with Indomitable)

Home Defense: Space Station - Cardan-III Space Station Dynasty II

Starfighters - Sixth Starfighter Wing - (Based on Dynasty II)

# **Mission Briefing**

To defend our capital cities, outside residences and business sites deemed invaluable to the Empire.

The four core planets of the Cocytus system are in danger. With each home to its own unique monster, the forces of Scholae Palatinae don't have time to focus on any single planet at a time. Each must be dealt with as quickly as possible.

Luckily Scholae Palatinae is home to an amazing military force, and has some brilliant tacticians. With a unlimited access to the resources of the Cocytus Imperial Military, divide the forces, and members of the clan to deal with the monsters.

#### **Ptolomea Tactic**

Dynasty II will orbit the planet and provide pit stop, back up orbital strikes and intelligence and communication with the flotillas, as Sixth Starfighter Wing scout Tetoulichican and neutralise the Forest Beasts. VT-49 Decimators Astarte and Adamant will remain by Dynasty II as orbital backup.

# **Caina Tactics**

ISD-II Indomitable will orbit the planet, prodive orbital firing, act as a pit stop for Fourth and Fifth Starfighter Wings and intelligence and communication will other flotillas. Repulse and Victorious will provide the main orbital firing, along with Dominion and Defender all targeting the Colossus. The Starfighter Wings will descend to Kas'im Citadel, to engage and neutralise the Colossus.

## **Antenora Tactics**

ISD-II Warspite will orbit the planet, provide backup orbital firing, act as a pit stop for Third and Second Starfighter Wings and as intelligence and communication with other flotillas. Heavy Cruisers Renown and Vanquisher will provide heavy orbital firepower onto the Sandworm as Frigates Daring and Defiant will provide the main assault. The Starfighter Wings will descend and orbit Nas Modeh, assaulting and providing feedback to the Second Flotilla.

#### Judecca Tactic

ISD-II Dark Paladin will orbit the planet, provide backup orbital firing, act as a pit stop for First Starfighter Wing and as intelligence and communication with other flotillas. Heavy Cruiser Relentless and Frigates Dagger and Dauntless will provide heavy orbital firepower onto the Sandworm as Assault Craft Decimators Audacious, Archer, Ardent and Arrogant will provide the main assault. The Starfighter Wings will descend and orbit Nas Modeh, assaulting and providing feedback to the First Flotilla.

## **Force User Tactics**

Any volunteers from the Clan members can be assigned onto any flotilla, wing or command of ships, approval must come from the Emperor and Grand Marshal himself without Force Illusions or Mind Tricks. Failure to do so will serve as a permanent reminder on your service record and the War Council will be noted. Assault Craft and Heavy Cruisers are the only requestable ships to remove from the battle plan. All other questions and inquiries must go through the War Council.