**Emperor Palpatine (Darth Sidious) Character Sheet**

Human Male

Grand Master, Dark Path, Order of the Sith, Sorcerer

**General Aspects**

*Two Faces*: In his dealings with the galaxy, Palpatine has often presented two different faces. That of the mild-manner politician, Palpatine, and that of the mysterious Sith Lord, Darth Sidious. Even with the eradication of the Jedi, very few people are aware that Sidious and Palpatine are one and the same.

*In My Shadow*: Over his time as the Dark Lord of the Sith, Sidious has had at least three apprentices. However, whilst most Sith have taught their apprentice to better themselves, Palpatine has simply used them as little more than instruments to further his own cause.

**Personality Aspects**

*We Will Have Peace*: Sidious’ ultimate goal is to eliminate warfare from the galaxy. However, to him, peace is little more than a synonym for everybody falling under his absolute rule. Sidious will stop at nothing to impose this kind of ‘peace’.

*Not The Dogmatic, Narrow View of the Jedi:* Palpatine has developed an incredible hatred of the Jedi. He sees the Sith as greatly superior, allowing him to see the Force in full. He sees the Jedi, on the other hand, as restricting in nature, denying an individual access to anything that their Masters had determined as ‘dark’.

**Combat Aspects**

*The Full Power of the Dark Side*: Having mastered use of many of the Dark Side’s more ‘unnatural’ abilities, Sidious is particularly fond of *Force Lightning*, using it both to torture and kill. Palpatine greatly prefers to use the Force, resorting to his lightsaber only when necessary.

*You Will Die:* The Emperor completely lacks any form of mercy. He will routinely kill his prey, even if they are unable to offer any resistance. This single minded determination to kill an otherwise defeated opponent is perhaps one of Sidious’ few weaknesses.

**Skills**

**+6**

Manipulation

**+5**

Leadership, Primary Lightsaber Form, Diplomacy

**+4**

Intellect, Resolve, Endurance, Tactics

**+3**Might, Athletics, Pilot (L), Subterfuge

**+2**

Survival, Pilot (S),

**+1**

**Force Powers**

**+6**

Force Lightning,

**+5**

Farsight, Concealment

**+4**

Battle Meditation, Precognition, Telekinesis

**+3**Force Cloak, Sense, Amplification

**+2**

Suppression, Mind Trick, Telekenesis

**+1**

Deflection, Terror, Control Self,

**Feats**

Human: Just Another Face, Human: Eye of the Tiger

Battle Mind III, Lance III

Order Feat: Sith

Tempest, Telekinetic Mastery, Smoker, Classic Misdirection, Telekinetic Pound, Quey'tek Meditation, Your Reputation Precedes You, Reflexive Counter, Don’t Stop Believin’