



SUBMITTED IN ENTRY TO SHATTERED TIES  
COMPETITION: WOLVES AT THE DOOR

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## Operation Shieldwall Chaser

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NOTE: Elinia's character is not present in this battleplan, as she is fictionally established to be located on Judecca during this feud

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## 1 Outline

### 1.1 Situation

Scholae Palatinaes forces have successfully invaded the underground Red Fury base and dislodged the defenders, and now have to secure the base and the true prize, a hoard of Sith artifacts. They are beset from the depths of the base by Red Fury Remnant, and from outside by Naga Sadow forces equal to their own.

### 1.2 Objectives and Goals

1. **Primary:** Secure the artifacts against any and all competitors.
2. **Primary:** Deny the artifacts to anyone by any means.
3. **Secondary:** Secure the Red Fury base.

### 1.3 Analysis of Enemy Forces

1. **Red Fury Remnant:** Numbers unknown. Motivations, morale and equipment mixed. A crafty commander could lure these people into becoming involuntary

cannon fodder; however, their intimate knowledge of the base might fall into enemy hands. HIGH PRIORITY.

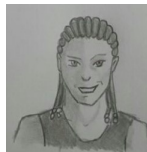
2. **Naga Sadow Forces:** Equal in number, composition and unit cohesion to the CSP forces, which numbers in the hundreds of trained soldiers and half a dozen Force Users. TOP PRIORITY.

## 1.4 Friendly Forces

- **Force Users of Scholae Palatinae**



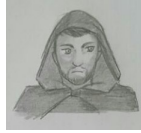
1. **Warlord Archangel Palpatine** An inspiring leader with a lifetime of experience, he is the natural choice to command Task Group Shieldwall. Although he does not hold the highest position among the friendly Force Users, everyone defers to him.



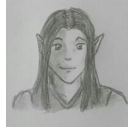
2. **Warrior Jorm Natrej** Blinding speed, amplified senses and a space pirates experience fighting in tight quarters make Jorm the perfect skirmisher in this battle. He will provide Force support where needed and assist in demolitions where no other defense than collapsing a tunnel is possible.



3. **Knight Zehsaa Hysh** As a valuable sniper and Telekinesis user, she will support the troops from the second line by engaging high value targets and deflecting incoming munitions.



4. **Battlemaster Rosh Nyine** A lethal trickster with enhanced senses who will lead Task Group Chaser. It is his call if the Red Fury Remnant will be exterminated or used against their will.



5. **Battlemaster Shadow Nighthunter** Powerful fearmonger. Will support Rosh Nyine in Task Group Chaser.



6. **Battlemaster Lexiconus Qor** A gifted healer and poison master. He will set up a field hospital, and occasionally use his poisons to weaken and disrupt the enemy forces.

- **Expeditionary Forces Infantry**

300 soldiers from CSPs frontline units equipped with man-portable weapons and munitions, up to crew-served heavy repeating blasters.

## 2 Unit Allocation

### 2.1 Task Group Shieldwall

**Commander:** Warlord Archangel Palpatine

**Force Users:**

- Warrior Jorm Natrej
- Knight Zehsaa Hysh

**Military Contingent:**

- 220 soldiers from the Second Expeditionary Force/Heavy Infantry

## 2.2 Task Group Chaser

**Lieutenant:** Battlemaster Rosh Nyine

**Force Users:**

- Battlemaster Shadow Nighthunter

**Military Contingent:**

- 40 soldiers from the Second Expeditionary Force/Heavy Infantry

## 2.3 Contingency Forces

**Lieutenant** Battlemaster Lexiconus Qor

**Military Contingent:**

- 40 soldiers from the Second Expeditionary Force/Light Infantry

# 3 Execution

## 3.1 Task Group Shieldwall

Shieldwall is dedicated to warding off the Sadowan attack, and to this end will entrench itself in the corridors in a series of makeshift fortifications at strategic choke points, rigged with explosives. They will force the enemy to abandon cover and gun them down from their own, making up for the numerical difference. The allocated Force Users will ward the fortifications from thrown munitions, increasing the chance of survival.

Should one of these fortifications be threatened to fall, the crewing soldiers will fall back to the next line of defense and detonate the old line as soon as the enemy reaches it.

Elements of Shieldwall not in combat will collapse tunnels to restrict the enemys choice of attack routes and to shorten the defense perimeter.

## 3.2 Task Group Chaser

Chaser will deal with the Red Fury Remnant at its Lieutenants discretion. The allocated Force Users and troops have the necessary skills and powers to either force the RFR to

flee along a route of CSPs choosing - preferably into the approaching Warhost, taking a toll on them - or turn them on each other in a panicked frenzy and contain the battle. Once the RFR are dealt with, Chaser will relocate to assist Shieldwall.

Exact plans are impossible due to lack of a map of the facility. As such, commanders chosen boast the versatility to react to whatever comes their way.

### **3.3 Contingency Forces**

This group will gather the artifacts in one place, set up a field hospital next to the hoard, and protect both. Elements of this group may be called upon to replace losses in Shieldwall while wounded soldiers are treated and possibly restored to fighting shape.