

Headshot	A'dartia Etlina Elder 1, Sephi Nobility Dark Side Path, Director Sephi Female, Right-handed Height: 5'10", Weight: 130lbs	Saber
Physical Description		Preferred Weapons
A'dartia Etlina is a long serving member of the Sephi nobility on the Planet Kiast, she is roughly 230 years old, stand about 5'10" tall with slightly darker purple skin with grey hair (with hints of her original black hair remaining in streaks) and Black eyes. Her face does show signs of her age but due to Sephi being long lived speices she would only be considered in her 60's if she was human.		She personally doesn't carry any weapons but is always surrounded by a team of security personnel that are highly trained and well armed.
General Aspects		
You've Failed Me For the Last Time The character possesses a cold and completely uncaring demeanour. This will manifest itself in the fact that when push comes to shove, The character will just as soon leave a struggling ally behind rather than put themselves in danger. While this may ensure his survival, it often leaves him as an outcast amongst his peers.	Strategist Through a combination of preparing, studying, and analyzing, The character creates detailed battle plans and tries to think two steps ahead of the enemy. At times, however, this can lead to The character creating complicated schemes that can baffle less intelligent subordinates.	
Personality Aspects		
All Who Gain Power All who gain power are afraid to lose it, and The character is no exception. Some use their power for good, some for evil; The character, however, knows that these are just points of view. He is on a quest for greater power, and uses all his skills and abilities to ensure his supremacy, regardless of the consequences.	You Assume Too Much The character has a tendency to be secretive and keeps to herself, relying on deception to conceal his motives and intentions. She is a schemer, and plots and plans against others carefully. When dealing with a confrontation, she will try and bluff her way out of trouble, or overcome obstacles with deliberate, covert actions.	
Combat Aspects		
Minister of War The character is utterly devoted to success in combat, no matter the mission, no matter the cost. he has spent his life building himself in the image of war, utilizing a dogmatic regiment that has lead him to a single-minded obsession with military success and requires intense physical and mental training. This training, however, has come at the cost of anything resembling empathy or concern for others - even his superiors and subordinates..	Dirty Rotten Scoundrel The character is a master of the 'tricks of the trade' - the cheating and stealing trade, that is. With a certain propensity and natural talent for stealth and thievery, The character is a professional when it comes to crimes, from minor to major. Sometimes it is as simple as a few more favorable cards in a hand to a set of sticky fingers to something as big as a heist. Either way, The character knows his way around a job. However, everyone is bound to get caught eventually, and reputations have a way of finding a way to bite you	

	in the rear. . . not to mention those looking to extract a little vengeance.
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Skills		Force Powers - N/A	
Sovereign (+6)		Grand Master (+6)	
Master (+5)	Intellect, Diplomacy	Master (+5)	
Adept (+4)	Perception, Leadership	Adept (+4)	
Proficient (+3)	Interrogation, Intimidation, Subterfuge, Manipulation	Disciple (+3)	
Trained (+2)	Lore, Linguistics	Studied (+2)	
Learned (+1)		Initiate (+1)	

Feats	Specializations	
Checkmate III	Primary Lightsaber Form	N/A
Silver Tongue III	Secondary Lightsaber Form	N/A
Your Reputation Precedes You	Primary Martial Art	N/A
You May Have Heard Of Me	Secondary Martial Art	N/A
	Languages	Basic, Sephi, Huttese
	Lore	Black Market Trading and Knowledge Criminal Organizations of the Galaxy Music of the Galaxy

