

BATTLEPLAN



MIDNIGHT

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1. Outline

1.1 Situation

The Emperor's body has been usurped, and with it, the Cocytus Empire. The Intruder, a Force ghost named Darth Fallax, heading the New Dawn, has total control over the Imperial military and civilian assets. In addition to bringing in his twelve loyal disciples in key positions, Fallax has stepped up recruitment efforts and tried to assassinate the members of Scholae Palatinae. The attempt failed, and the surviving Palatinaeans are now back in the Cocytus system and aiming to dispose of Fallax.

They have successfully made contact with some of the more knowing members of the Imperial Military. 500 top soldiers have abandoned the New Dawn's stolen Empire to aid the clan members in reclaiming it for Scholae Palatinae. In the process of defecting, they are to wreak havoc on the defensive system of the Military's primary spaceport in Ohmen. There are many assault vehicles there that would be immensely helpful in retaking the Empire.

This is a plan to take the spaceport and its many assault vehicles intact.

1.2 Objectives and goals

Primary: Rendezvous with friendly troops and take the Spaceport from the New Dawn.

Primary: Acquire as many combat vehicles as possible. At minimum, acquire at least 30% of available, undamaged craft.

Secondary: Deny the New Dawn any vehicle not in Palatinaean hands.

Secondary: Hold the spaceport as a base of operations and to deny use by the New Dawn.

Tertiary: Seed doubts and confusion among the troops loyal to Fallax, planet-wide.

Tertiary: Neutralize or eliminate any of Fallax' disciples who enter the area of operations. Loss of life must stay low enough to ensure main mission stays viable.

Preemptive: Deny the New Dawn use of the Navy for a quick and brutal solution.

1.3 Analysis of Enemy Forces

Troops

Enemy troops are primarily going to be Legion veterans, drawn from the regiments guarding the capital city, Ohmen, and surrounding countryside. These troops are well-versed in war and exhibit experience, cohesion and reliability, even without Force powers. Scholae Palatinae has spent a large amount of credits equipping these units, and thus they can be expected to be heavily armed and armoured.

Vehicles

The spaceport is a major commercial hub, but also boosts a heavy garrison of land and space borne vehicles for protection of the spaceport and the space lanes above. Changes to the assignment of vehicles is expected, but disposition is unknown. Possible vehicles will likely include: T2-B Hover Tanks, and speeder bikes for the most part.

Air Power

Major spaceports typically maintain a small unit of starfighters, at least a Squadron. Expect a TIE type fighter squadron in place. These fighters are not especially good at ground support, but can still be a nuisance.

Reinforcements:

Likely to be military, police forces possible. Likely mechanized infantry, armor support possible. Numbers unknown. High priority.

New Dawn Disciples:

Intervention likely. Specifically by head of mechanized operations Danni Spar. Possibly by the assassin Aeshi Yamamura and Fallax' right hand man Sadon Teraah. Will act as force multipliers and distractions. However, they only have low priority compared to the forces they can muster.

1.4 Friendly Forces

Since concentration of Scholae Palatinae's troops in one place has proven disastrous in the past, less than a quarter of the Clan's members will participate in the assault, with a handful of additional members supporting the operation from space.

Members of Scholae Palatinae



Alara Deathbane

Quick, deadly and with massive anger management issues, this young Equite makes a fine offensive fighter.



Anahorn Dempsey

Although never more than introduced to the ways of the Force, Dempsey has considerable experience and sway in CSP's naval forces.



Archangel Palpatine

A venerated leader and combatant, though his duty will take him away from the battlefield.



Blade Ta'var

Femme Fatale, Breaker of Men, and Mistress of House Excidium. Although her martial prowess is considerable, her other talents may prove more useful.



Eetherbiail Zarih'Taen

As a former Proconsul to the Clan, this Zeltron's social standing and abilities might be worth more than his saber.



Johnny Blackhurs

A young Loyalist who loves driving and tech. As strange as he may be, his talents warrant his inclusion.



Jorm Na'trej

One of the fastest and most devastating fighters the Clan can muster for this operation without suffering in other places. Throwing him at an enemy and getting out of the way is a no-brainer.



Jurdan Krennel

Brother and second-in-command to the late Delak Krennel, Jurdan an unknown to the Clan. Yet, his connections have too much potential to leave unexploited.



Kell Palpatine Dante

An old hand and named Palpatine of the Clan, as well as a former Proconsul. Experience and influence make him a primary threat to Darth Fallax and his rule.



Koryn Thraagus

Excidium's founding Quaestor and an expert on psychological warfare. The disarray he can cause and intelligence he can gather are near impossible to quantify.



Lexiconus Qor

House Imperium's Quaestor, a skilled physician and scientist. His abilities in treatment and observation, as well as his knowledge of Ohmen, will be critical to the mission's success.



Mune Cinteroph

System Moff of Cocytus and commander of Operation Starfall. Acute senses and honed abilities make him a superb rearguard commander.



Rayne

Archangel Palpatine's wife and second-in-command. Her experience and influence in the Navy may prove crucial.



Rosh Nyine

A master of cloaks and illusions, this trickster will delay and misguide many attempts to halt the operation.



Shadow Nighthunter

Fearmonger extraordinaire, she may seed panic and corpses among the New Dawn's troops.



Sparky von Wagglehorn III

A loyalist Major of some renown in the Imperial Military. His qualifications and reputation make him a perfect liaison between the uprising Clan and the defecting troops.



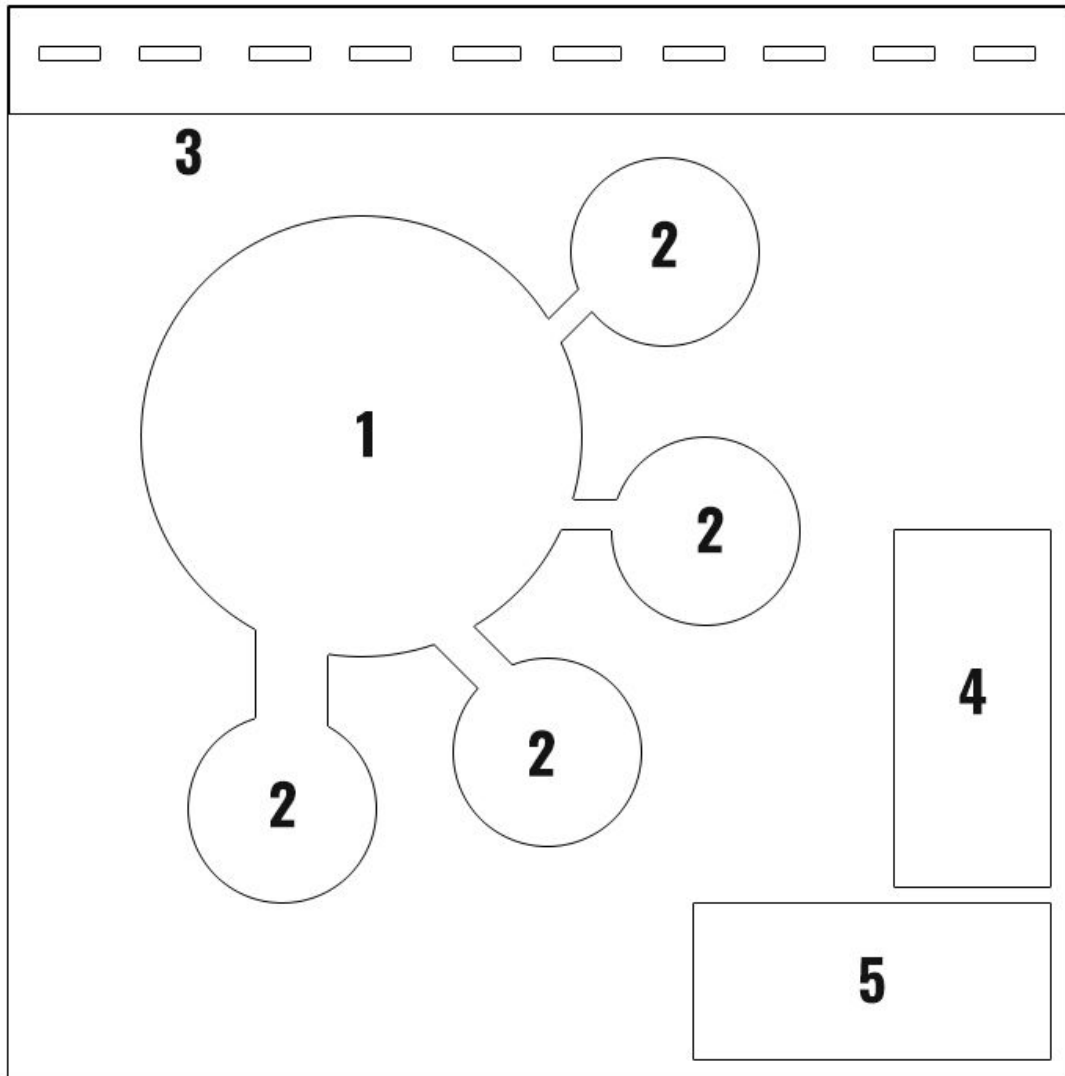
Zehsaa Hysh

A versatile fighter and dangerous sniper who will work wonders with the right teammates and setup.

Infantry

500 of the Cocytus Empire's best soldiers at the spaceport, ready to defect.

1.5 Map



- 1) Main space port dock - Primary target
- 2) Secondary private docks
- 3) Air Transport landing strip
- 4) Administration Center
- 5) Barracks

2. Unit Allocation

2.1 Task Group Reclaimer

Commander: Kell Palpatine Dante
Executive Officer: Sparky von Wagglehorn III
Palatinaeans: Johnny Blackhurs
Military Contingent: 400 soldiers

2.2 Task Group Reaver

Lieutenant: Koryn Thraagus
Palatinaeans: Jorm Na'trej
Zehsaa Hysh
Shadow Nighthunter
Alara Deathbane
Rosh Nyine

Military Contingent: 70 soldiers

2.3 Task Group Redeemer

Lieutenant: Archangel Palpatine
Palatinaeans: Rayne
Jurdan Krennel
Blade Ta'var
Anahorn Dempsey
Eetherbiaill Zarih'Taen

2.4 Task Group Runner

Lieutenant: Mune Cinteroph
Palatinaeans: Lexiconus Qor
Military Contingent: 30 soldiers

3. Execution

3.1 Task Group Reclaimer

As the main force, Reclaimer will take possession of the vehicles and remaining functional defenses of the spaceport, and fortify. The Palatinaean members of this group will surge into the spaceport in a multiple-front attack with Reaver, and take command on-site. Reclaimer will focus its attack on the left half of the spaceport, pushing the enemy to the right half and into Reaver's waiting arms.

In combination, the enemy force will be forced to fight our forces on all fronts. They will then proceed to integrate the defector troops into a defense and commandeer as many vehicles as possible. Once these vehicles are acquired, they can be used to wipe out a pinned down enemy, assuming Reclaimer and Reaver were successful in "sandwiching" the enemy. The next course of action will depend on Redeemer's success.

Tertiary Objective: Should the main communications array still be in working order, Force Commander Kell Palpatine Dante will broadcast an appeal to the military worldwide to see "Emperor Vismorsus-Palpatine's" latest changes for the madness they are and to reinstitute the lawful order, namely Elinia Rei or another Palpatine.

3.2 Task Group Reaver

The Palatinaeans of this force will initially attack the spaceport in a multi-fronted attack along with Reclaimer. Reaver will focus its attack on the right half of the spaceport, pushing the enemy to the left half and into Reclaimer's waiting arms. In combination, the enemy force will be forced to fight our forces on all fronts. They will also assist the defectors in clearing out the New Dawn, then take a small portion of the troops outside. They serve as a picket force to monitor and boobytrap as many possible approaches as possible, and to stall, disrupt and cripple counterattacks.

Tertiary Objective: Should the opportunity present itself, Reaver will take a shot at Fallax' disciples, but not at the cost of compromising their mission.

3.3 Task Group Redeemer

While this force's objectives are nowhere near the spaceport, they are absolutely crucial for the sole reason that both the spaceport and the mission do not exist in a vacuum.

The group is made up by three individual pairs with similar goals. They are to either convert or neutralize the Navy's Star Destroyers - by invoking old loyalties and new doubts if possible, or force if necessary. Destruction of the vessels is preferable compared to them remaining in Fallax' hand. This pre-emptive strike is crucial to the overall operation.

- Archangel Palpatine and Rayne will infiltrate the *Warspite*, their long-time command, cashing in on old loyalties and back door codes.
- Jurdan Krennel and Blade Ta'var will do the same aboard the *Indomitable*. Between Jurdan's past as second in command to his deceased brother and Blade's pheromones, they represent the optimal team to convince both officers and crew.
- Anahorn Dempsey and Eetherbiail Zarih'Taen have the same task on the *Dark Paladin*, Dempsey's long-time command, counting on their recognition by officers and crew as well as Eether's pheromones and general aptitude at twisting people to his will.

One of these groups **must** succeed, otherwise Fallax can just fire an ion cannon at the spaceport and send a recruit with a broom to clear the Palatinaean ashes out. Fracturing or converting the Navy makes this deadly scenario highly unlikely if not near impossible.

3.4 Task Group Runner

The smallest of the groundside forces. The Palatinaeans will enter the spaceport along with Reaver and Reclaimer, but then split off to map, secure, and boobytrap escape routes both in the streets and through Ohmen's subterranean maintenance facilities and canalization. While the work may not be glorious, it is paramount for the availability of contingency options and the survival of Scholae Palatinae and its allies.

Tertiary Objective: Should the main communications array still be in working order or restorable, Techweaver Lexiconus Qor will assist in the necessary operations to get Kell's message out before returning to his task.

4. Contingency Plans

Alpha

Should the spaceport be untakeable or the projected losses among Palatinaeans exceed 30% (e.g Star Destroyers wreaking havoc, general ground troop losses), Reaver and Reclaimer will destroy any vehicle they can at the expense of the defectors before disengaging and scattering. This fails both primary objectives and may only fulfill one of the secondaries.

Beta

Should our hold on the spaceport be untenable and losses among either Palatinaeans or defectors exceed 30% (e.g Star Destroyers wreaking havoc, general ground troop losses), Reclaimer will take as many vehicles and defectors as possible and scatter according to Runner's plans while scuttling what they can't take. Reaver stalls any attempts at pursuit before disengaging. This fulfills both of the two primary and one secondary objectives.

Zeta

Should the spaceport be unholdable, but at least one of the Star Destroyers defected to our side, the Palatinaean troops will retreat to said Star Destroyer(s) and set up a Government-In-Exile. While failing primary and secondary objectives, it is a serious or even crippling blow to the New Dawn.

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Credits:

Blade Ta'var - #10388

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