

Built not too far from the Pinnacle lies a sprawling space port for craft both local and non-local. Designed after similar ports found in the outer rim, the port is a large, flat build riddled with a series of holes of varying sizes to accommodate different sized or multiple ships.

To enter, ships simply hover downwards into the hole. Each hole, or bay, leads out into the busy shopping district, with access to public transportation to take them elsewhere. If needed, pit droids or other such repair droids are available for rental as well as services such as refueling or minor to heavy repair. Tools of various use are available upon request for free. Located on site is a small scrap and parts shop for parts a pilot needs to replace that can't be jury-rigged.

The basic bay can fit 2 X-Wings comfortably while the larger bays can house Firespray-class ships, LAAT gunships, or large scale transport ships. A crew of live personnel operate the facility and activate droids as needed for various tasks. Medical staff are also on standby for repairs gone awry. Accidents happen, after all. Located across the way from the port, are a few cafes and temporary residences for those staying short term or for longer.