Stereotypical CI

**Name:** Razek

**Species:** Falleen

**Age:** 60

**Discipline:** NFU, Infiltrator

**Physical Description:** Razek is a bald Falleen with a pale green skin tone and shallow facial ridges. Considered handsome by most (especially himself), his angular features are marked by a deep scar on his left cheek. His harsh grin pulls up predominantly on the left side of his face, further distorting the scar and making it at times appear more severe than it is.

His usual attire consists of a black bodyglove and dark grey armour, similar in design to that worn by Imperial Stormtroopers but much lighter in design. Over this he wears a floor length black coat with a high collar and a small emblem of Crucesignatis Imperialis on the right shoulder.

**General Aspects:**

***Make It Look Good (Custom):*** Razek knows that when and how a target is taken out is just as important as the act itself. Whether it is waiting for the perfect opportunity to arrest a corrupt official for maximum holonet exposure or killing a crime boss in such a way that spreads fear to all the Empire’s enemies, Razek will plan his operations meticulously, waiting as long as it takes to achieve the result he wants. This does not always mesh well with his superiors who would sometimes like their orders followed when they are issued, not when their servants think is best.

***Strategist:*** *Through a combination of preparing, studying, and analyzing, Razek creates detailed battle plans and tries to think two steps ahead of the enemy. At times, however, this can lead to Razek creating complicated schemes that can baffle less intelligent subordinates.*

**Personality Aspects:**

***We Must Protect This House!:*** *Razek is devoutly loyal to his House or Clan and will follow orders unquestionably. He would sacrifice his own life to protect his House or Clan from harm. This attitude, however, often clouds his ability to see things from an arbitrary or objective point of view and he can come off as extremely narrow-minded.*

***Outside The Box:*** *Razek is a lateral thinker, and when he encounters problems or dilemmas, he is very good at improvising and coming up with alternative solutions. This allows Razek to find ways out of situations others might give up on. While these solutions are often not so obvious to others, Razek can typically explain and lead others through his plan...as long as they are patient and willing enough to trust him outside thinking.*

**Combat Aspects:**

***Shoot First Ask Questions Later:*** *If Razek had been in Greedo’s shoes, Han Solo would be pushing up daisies. He almost always acts on instinct, which typically means he can be seen as impulsive and may not think his actions through, especially in situations during or leading up to combat.*

***Once More Unto The Breach:*** *Born with an intractable will and limitless courage, Razek will stand in the face of insurmountable odds and never retreat. Despite the fact that such acts of heedless bravery are inspiring and will sometimes result in victories worthy of song, just as often they result in his allies getting wounded or killed.*

**Skills:**

***Proficient (+3):*** Subterfuge, Investigation, Blaster.

***Trained (+2):*** Perception, Endurance, Intellect, Miscellaneous Weapons, Might.

***Learned (+1):*** Resolve, Intimidation, Primary Martial Arts Form, Pilot (S), Interrogation, Explosives, Manipulation, Tactics, Athletics.

**Primary Martial Art:** Imperial martial arts system.

**Feats:**

1. Go Ahead, Make My Day
2. Sociopath
3. Trick Shots
4. No Scope
5. Assess The Situation
6. The Hand Is Quicker