

Entry for the Competition: Conquer the Caperion System - Battleplan

Created by: Derek Cinn

Operation: Derek is a Cutiepie

GENERAL:

My general proposal involves manipulating the nations that reside in the systems to a point where their current leaders are gone and the new ones are our puppets who will turn over their factions to be under our banner. This process requires us to gain the trust of the people and undermine their trust in their leadership.

The Meraxis Empire:

The Empire is the least viable option long term for CSP. It has one the most powerful military in the system however its brutal authoritarian stance means allying with them would compromise our trust with the civilians. Even a temporary and secret relationship would be dangerous if it was leaked. Though powerful, It is the most vulnerable. Its people are not happy with the authoritarian rule and our covert forces can influence, instigate, and lead a rebellion.

With the recent escalation of war, this is the perfect time to start such an operation. It is possible that due to conscription, many of its soldiers are also unhappy with the government and its leadership and most likely have families they care for. If we can infiltrate the ranks and sow dissent, a revolution will be much more effective with soldiers deserting the Meraxis military with military grade weaponry. Most of the populace will most likely be trained and this will eliminate the need for us to train the rebels.

Their military and populace will be a fantastic source of manpower to add to our military at the end of Operation: Derek is a Cutiepie. It already has the structure set up. It would only need to be integrated. We must crush dissent swiftly in the aftermath. Loyalty to their regime cannot stand and would undermine our ability to fully integrate their military. Officers and command staff loyal to Meraxis must be persuaded otherwise or killed. Their deaths must seem like accidents or the work of another nation to avoid suspicion. Militaries are controlled by the enlisted and they are our primary target. They must see US as the liberators and saviors, not Elaya or any other nation.

Our covert ops and commando teams will be very involved in this mission.

The Democratic Republic of Elaya:

The Democratic Republic of Elaya is the hardest to deal with but provides us the structure in terms of government. It is by far the most viable and stable government but provides a notable challenge in that its people support the country for the most part. Its structure is something that we can manipulate for our benefit. One thing that must change is the government's stance on peace. We must convince the people that such a foolish goal is unattainable. We must accomplish this through covert means through the likes of the media, and leaders who feel the same way.

In order for us to take over the government We must undermine the support its people have for its leadership. There is already some anger about the handling of the Meraxis Empire. We can build on this frustration. The fact that the Elaya have a powerful military indicate that there is a force within the government that aren't completely devoted to the message of peace. These are the people we must align with. Generals, Senators, Governors, Representatives, and other notable leaders is a start.

We must also take control of the media. It will be vital to spin the events that follow so everything falls into place as we desire. Once we take control of the media we must begin a very public smear campaign against President Skylar Seki. The focus of such misinformation can focus on the following

- The fact that the President has served three terms (10 years). Imply that the country may not be as democratic as the people think.
- Point out how the aggression of Meraxis has gone unchecked and even now as Meraxis wages a war, the president refuses to fully commit to ending it.
- Point out how the president speaks of peace but maintains a very large military.
- Another focus that can be used is if we allow the Meraxis to invade and take over TRF. This is outlined in Option 3 in the TRF section

These early focuses will sow the seeds for dissent and turn the people away from their message of peace. This is important so when we integrate them into our Empire, They will be open to the idea of war. Since the nation is democratic, the media cannot be silenced. However, if they are, we can use this against them. We must not however topple the nation too early. Their powerful military will be a useful tool in helping us defeat Meraxis.

At some point the president will have to be disposed of however we have two options in deciding to spin the assassination. We can either fortify the media's assault on the government's peaceful stance by showing how the president's desire for peace got her killed, or we can frame TRF and use it as the basis for their extermination. This is explained in Option 4 in the TRF section. I will leave the choice up to the leadership but for this report I will suggest the former.

The Republic of the Force (TRF):

Master Berckur is a threat to our goal in this system. His people view him as a god and their mentality will prove difficult to integrate. We have multiple options.

Option 1: turn Master Berckur into a pawn. If he joins our cause then his people will be easy to manipulate and control and we will have a potential pool of force sensitives to draw from if we so wish. We may have to stomp out dissenters but it shouldn't be major as long as Berckur is on our side.

Option 2: Considering most of us are force users, we can turn Master Bercker's people against him. A show of power from our members who have great mastery of the force. If they see him as a Messiah, We will show them why they are wrong. We can use this to our advantage and take over TRF fairly easily. Through this way, his people may began to worship us as we have shown them the true power of the force.

Option 3: For this option we must have considerable control over the Elaya. This involves allowing the Meraxis to take over TRF. Again, In order to do this We must ensure that we have significant influence over the military and government of Elaya. To accomplish this we must assassinate President Skylar Seki.

We could make it look like an accident or we can publicly assassinate her. The former would allow us to simply replace her with someone under our control. The latter would allow us to continue to push the fact that the Elaya government isn't doing enough to stop Meraxis by falsifying evidence that it was Emperor Adoniram behind it.

The puppet we put in place of her would continue to allow a Meraxis takeover of TRF. This would allow the Meraxis to break the will of the TRF people and to execute any force users that are still alive. After this we begin the revolution from within Meraxis and we launch a joint strike using Elayian forces as the primary force and CSP forces providing support in vital areas, reducing the damage our own forces will take.

Once TRF territory has been regained we must expose ourselves to the people. With much of the force users eliminated, They will look to us for guidance and we will have their loyalty.

Option 4: If we can at some point frame the TRF for betraying the Elaya, We have sown the seeds for their demise. If the rest of the planet views TRF as a threat, then their extermination will be easy, though genocide should be a last resort lest we upset the citizens around the planet through our brutality.

Option 3 would be the best option overall. We would have to eliminate President Seki eventually and this option accomplishes this while at the same time moving forward our plans in other regions. Options 1,2, and 4 are always open and I will leave it up to the leadership to decide which option they would prefer but for this report I strongly suggest using Option 3.

The Nayama Dynasty:

This nation is the most intriguing and provides a unique resources. Its martial arts traditions are renowned and can prove useful to our military. They can be a great ally. Their warriors can be used to train our own soldiers and provide a pool of highly qualified specialists for our special forces. We must make an early assessment of Queen Meihui and whether she will be a cooperative friend. It seems she is well loved by her people and has a great respect for her warrior traditions. This can prove useful if we promise Her and her people an elevated status in our Empire and to return the Nayama Dynasty to its former glory under our rule.

She is young yet intelligent but we can take advantage of her zeal and desire to fill the shoes of her father. We can also promise her vengeance for her father's death. This alliance will bear fruit over the years as their skilled warriors fill an elite role for our forces

The United Corporations of Ely:

Their set infrastructure and capacity for the efficient production of military equipment is important for the future of our Empire. The primary goal of the corporation is to make a profit. We must convince them that our Empire and our plans for the system are the best course of action if they wish to achieve their goal. This would involve revealing portions of our plan to them, but if we convince them of the money they will make, they will be on our side.

YEAR ONE: Trust Building and Covert Ops

Objectives:

- Initiate contact between UCE and get their cooperation.
- Initiate contact with The Nayama and gain the trust of Queen.
- Set up a base of operations within either Nayama or UCE territory on Ragnath.
- Begin taking control of and influencing of Elaya media.
- Start rounding up potential allies from within the Elaya government and military.
- Begin inciting dissent in Meraxis and its military.
- Allow the takeover of TRF territory on Serap
- Gain control of Ragnath

Overview:

This portion of the plan is heavily reliant on the swiftness of our actions. Intelligence must be gathered quickly so we may react accordingly. Tacitus Athanasius and our commando teams will be an important force in the early stages. Our military will not be interfering much except in covertly organizing a revolt in Meraxis and assassinating key leaders on Seraph. Members not of TA will be involved with the organization of a rebellion within Meraxis along with Operation Homestead.

Roles:

Capable members must be sent to ensure that we have allies on the planet. The primary targets are Nayama and UCE. having both these factions on our sides means we already have a strong foothold on the west portion of Ragnath. This will provide a strong base of operations.

Emissaries to The Nagama Dynasty:



Mune Cinteroph Will be the lead in the group. His proficiency in combat, particularly with bladed weapons will provide common ground and a connection between us and the Dynasty. The Nagama are a people of warriors and tradition and Mune with his background would be the perfect person to head this mission.



Shadow Nighthunter will assist Mune in this mission. She is adept at her Martial Arts form and this will provide yet another connection to the Martial Arts traditions of the Nagama. Her extensive experience will prove useful in persuading the Dynasty to align with us as well as be able to provide insight into the value of the Nagama warriors within the CSP military

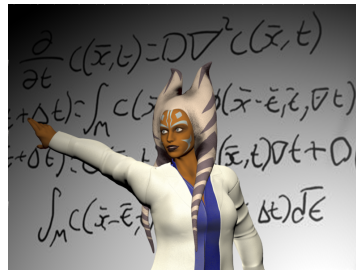


Reiden Karr will be the third and final member of this team. Also of considerable experience and skill in his martial arts form, His presence alone will solidify our standing as warriors in the eyes of the Nagama making our position that much more favorable. He will also provide his insight along with Shadow in analyzing the value and usefulness of the Nagama warriors.

Emissaries to the UCE:



Emperor Xen'Mordin Will lead the Emissary to the UCE. As leader of our Empire He will have the greatest sway with the greed of the UCE executives. He will discuss future plans with the executives with as little detail as possible. It may also be necessary to set up business ties in order to gain their trust. It is vital to insure them that their profits will not cease under Imperial rule.



Elincia Rei will provide an expert's opinion from within the Empire on the UCE and determining the best course of action in terms of military technology and the partnership regarding such technologies between CSP and UCE. Her expertise and presence will ensure that the Board of UCE see us as a viable business partner.



Lexiconus Qor is the Quaestor of House Imperium. He would have the utmost knowledge of CSP military and its need and would provide valuable insight when negotiating with the UCE.

Establish base of operations on Ragnath:



Xantros's extensive military history and experience makes him supremely qualified to help set up and organization bases from which our military can operate. This includes setting up defenses and organizing supply areas and place for ships to land and troops to train. He will also be in charge of setting up headquarters from where intelligence can be gathered and plans can be created. The bases must be able to serve as launch point for Operation Homestead meaning bases on Jaylaa is important. If talks with UCE allow us to use Quelabon then two based will be set up there. If they do not allow us then a base will have to be set up on Sharnelle and the base in Jaylaa will have to be expanded to accommodate a larger force.

Begin Covert Media operations from within Elaya

Find allies within Elaya

Covert Re-education of the Public



Braecen Kaeth, as Quaestor of House Excidium, will provide the backbone for the manipulation of Elaya. He responsibilities include taking over Media sources in the faction and influencing them to attack the leaders, specifically President Seki. Re-education will be an increasingly important job as Operation: Derek is a Cutie Pie goes on. He will also be charged with finding allies within the Military and government who desire a change in government and a more aggressive stance towards Meraxis. The frustration is already there, It must only be harnessed immediately.

Once that is accomplished, Braecen can order the assassination of President Seki when he deems it appropriate. The assassination will be on a need to know basis. At once the media should begin lauding a candidate of our choosing who will secretly represent our interests. This leader and military leaders will be instructed to focus their efforts on taking over Nethal Archipelago and Maqor on Ragnath. This will allow Meraxis to take over TRF territory on Seraph.

Assassinations



Shadow Nighthunter is the most skilled assassin in the empire. Her knowledge of the art will prove important as she assassinates key targets and delegates targets to other assassins from within her BT. Her primary targets include:

- President Seki
- Master Berckur
- Leaders in Meraxis loyal to Emperor Adoniram
- Leaders in Elaya loyal to President Seki
- Significant force users in TRF

Organize a resistance movement

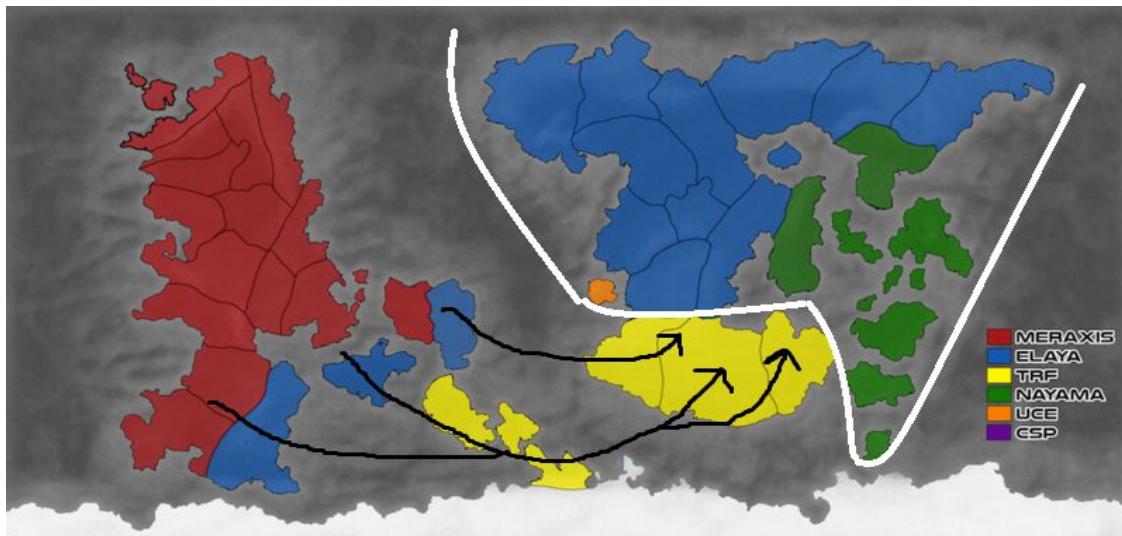


Alara Deathbane will be in charge of organizing a resistance movement from within The autocratic empire. She will incite dissent within the ranks of the military so at a future date when the resistance movement is ready to fight against their oppressors, their military forces will be unwilling to respond and will desert to join the movement.

OPERATION POSSUM: Allowing Meraxis to take over TRF territories

Purpose of this operation is to allow the Meraxis to take over TRF territory. This will serve two purposes: Let the Meraxis do the dirty work in oppressing the people, specifically the force users in TRF, and providing fuel to the propaganda campaign being run against President Seki and her supporters.

Meraxis forces must only be allowed to take over the Southern Archipelago and the southern portion of Elaya controlled currently by TRF. Elaya, Nayama, and CSP forces will maintain defensive perimeter around allied and unoccupied territories till reinforcements from Ragnath arrive. This includes all the Naval forces of our allies.



DEFENSE FORCE SPIKE

Defense Force Spike will consist of two CSP Regiments and any Elaya or Nayama forces that remain on Seraph. A strong defense line will be set on the border of Elaya and TRF territory and halt the Meraxis advance. Ground forces may be outnumbered but our Joint Naval power should be able to maintain superiority.

Force Composition:

- Army
 - 1st Imperial Regiment
 - 4th Imperial Regiment
 - Elaya Defense Forces
 - Nayama Defense Forces
- Navy
 - First Flotilla
 - Fleet of Elaya
 - Fleet of Nayama

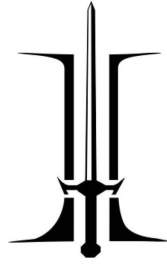
Primary Objective:

- Start a tactical withdrawal of Elaya Forces from TRF regions
- Prepare a defensive perimeter
- Defend the continent of Elaya and Allies from Meraxis attack

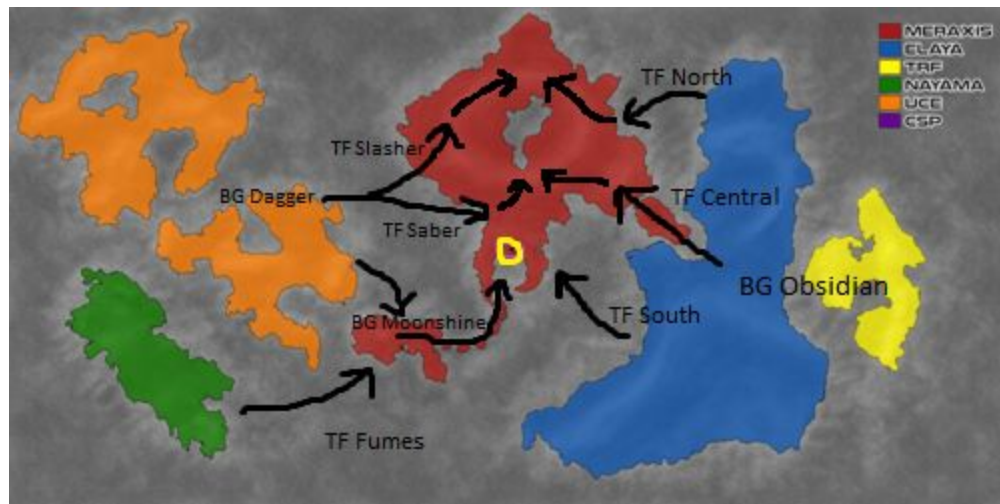
Secondary Objective:

- Eliminate Meraxis Naval presence on Seraph

OPERATION HOMESTEAD: Taking control of Ragnath



House Imperium will be the primary warfighting house in this conflict. Imperium forces will aid Elayan forces in taking control over Nethal Archipelago and Maqor on Ragnath.



BATTLEGROUP OBSIDIAN

BG Obsidian will consist of three powerful Task Forces (Task Force North, Task Force Central, Task Force South) that will attack from west coast of Welok. This will divert Meraxis forces from the western portions of Maqor. The specifics of the battlegroup will be left up to the military commanders of Elaya however we will be providing some Naval support but it will be under our direct command.

CSP support:

- Excidium Sub-Flotilla Detachment
 - EF76 Nebulon-B Frigate
 - 1x T-70 X-Wing Starfighter Squadron
 - CR90 Corellian Corvette
 - Firespray-31-class Interceptor Flight

Primary Objective:

- Secure The Eastern and Northern portion of Maqor
- Secure the Perimeter of Kaskon Lake

Secondary Objective:

- Begin assaulting Cealestis City

TASK FORCE FUMES

A force of Nayaman warriors will attack from the southeast portion of Jaylaa and will land on the southwestern portion of Nethal Prime. This Task Force will be accompanied by CSP military officers who will assess their performance and also manage the retrieval of any weapons and/or resource stashes found and turn them over to the CSP military

Primary Objectives:

- Secure and contain Nethal Prime.
- Being searching for resources and weapon stashes.

Secondary Objective:

- Assess the local populace and report any potential threats

BATTLEGROUP MOONSHINE

This battlegroup will consist of one pronged attack. It will attack from the northeast side of Quelabon if the UCE grant us access. If they have not then Moonshine will attack from Southeastern portion of Jaylaa. They will assault the Northern portion of Nethal Prime and will fight their way up the island chain and then join the attack on Cealestis City.

Force Composition:

- Army
 - 2nd Imperial Regiment
- Navy
 - Venator-Class Star Destroyer - ISN Vader
 - 3x TIE/SF Starfighter Squadrons
 - 1x TIE/D Defender Squadron
 - 4x TIE/FO Starfighter Squadron
 - Vindicator-class Heavy Cruiser - ISN Thrawn
 - 1x TIE/SF Starfighter Squadron
 - 1x TIE/SA Bomber Squadron

Primary Objectives:

- Secure Nethal Archipelago
- Assault Cealestis City

BATTLEGROUP DAGGER

This battlegroup will consist of two task forces attacking from the northern portion of Quelabon if the UCE grant us access. If they have not, Battlegroup Dagger will assault from the Meratille Peninsula of Sharnelle. It will split midway and Task Force Saber will attack south landing just Northwest of Cealestis City. They will head east till they link up with Elaya Task Force Central and then move north and secure Lake Kaskon.

Task Force Slasher Will head north and secure and occupy the North-western and northern sections of the island till they link up with Elaya Task Force North.

Task Force Saber

Force Composition:

- Army
 - 302nd Imperial Battalion
 - 304th Imperial Battalion
- Navy
 - Acclamator-class Assault Ship - ISN Amedda
 - 2x VT-49 Decimator Flight

Primary Objectives:

- Link up with Elaya Task Force Central
- Secure Lake Kaskon

Task Force Slasher

Force Composition:

- Army
 - 301st Imperial Battalion
 - 303rd Imperial Battalion
- Navy
 - Quasar Fire-class Cruiser Carrier
 - 4x TIE/FO Starfighter Squadrons
 - 2x VT-49 Decimator Flight
 - 3x GR-75 Medium Transport (Excidium Sub-Flotilla Detachment)
 - Lambda-class T-4a Shuttle Flight (Excidium Sub-Flotilla Detachment)

Primary Objectives:

- Secure North-western and Northern sectors of the continent
- Link up with Elaya Task Force North

DEFENSE FORCE SPIKE

Defense Force spike will secure our allies on Seraph. Their primary goal is to defend any attacks by The Meraxis Empire from territory they have taken. They will also do a lot of public exposure. The more the citizens of Elaya believe it is CSP protecting them and not their own government, the easier it will be to integrate them later on.

Force Composition:

- Army
 - 1st Imperial Regiment
 - 4th Imperial Regiment
- Navy
 - First Flotilla

Primary Objective:

- Defending the continent of Elaya and Allies from Meraxis attack

Secondary Objective:

- Public exposure

Operation Homestead should conclude Year one once Cealestis City is taken. With a strong show of force and moral and fight within the Meraxis forces should be low, It is possible that large numbers of prisoners will be taken. Supplies must be allocated to care for them. These prisoners can be potentially used as the basis for the resistance movement.

An effort must be made to reach out the enlisted members of the Meraxis forces to surrender. This way the battle will be resolved quicker with a lower casualty rate and trust from the people of Meraxis will grow making integration down the road much easier.

The conclusion of Year One will bring Ragnath into our hands but it will not be in our fist. We will have a strong foothold on the moon with our allies however the TRF presence on the moon will need to be dealt with but it is a low priority.

YEAR TWO/THREE/FOUR: Downfall of Meraxis

Objectives:

- Begin Revolts in Meraxis.
- Begin to advertise and market Emperor Xen'Mordin as the person responsible for saving the planet for Meraxis's authoritarian rule.
- Continue to influence the people of Elaya into believing that we are their protectors and saviors.
- Incite desertion for the Meraxis military.
- Discreetly hunt down any TRF force users and leaders still loyal to Master Berckur.
- Begin to weed out and eliminate those who are opposed to CSP influence in all factions.
- Begin to propose a united Caperion system under a single government.
- Begin aggressive re-education campaign in TRF territory on Ragnath

Overview:

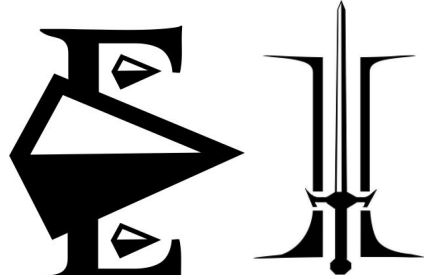
With year of inciting dissent within the Empire of Meraxis, it should be the time to began the revolt. Targeted strike should occur on targets least likely to kill civilians but incur maximum damage on government targets. This is to avoid the government trying to spin the revolution as an extremist organization. News must spread to the conscripts of the Meraxis Empire that they are welcome to join the Revolution. Though the Meraxis Empire will most likely still have a sizable force of loyal soldiers, their numbers will be depleted.

Despite it being years away, Our end goal is for the system to be united under our banner and in order to do so, the people of the system must revere our emperor. Such re-education tactics must be subtle but focused and deliberate. This also involves in making CSP to be the saviors of the people.

TRF is still a target albeit a secondary one. At this point Master Berckur should be dead whether by the hands of our own assassins or at the hands of the Meraxis Empire. Loyalist should continue to be hunted down till all the people of TRF see that the only force users they can worship is us. This also goes for all other factions. Spy networks should be set up and informants placed in the governments of the system. Those who do not approve of us will die in an unfortunate accident. Re-education should be especially aggressive in TRF territories.

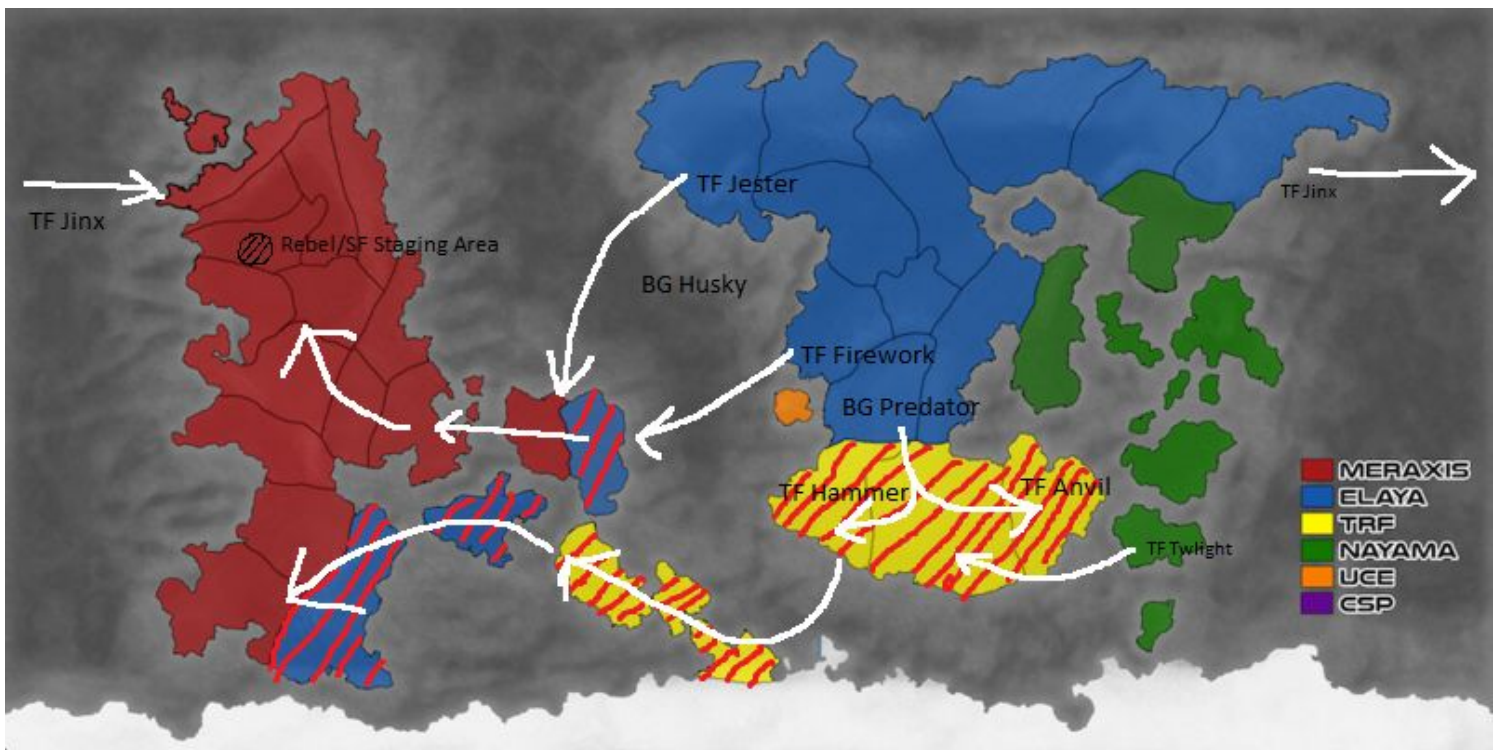
The final piece of the puzzle must be announced by year three. A proposal to unite the system under a single government. Obviously this government will be our Empire but in the eyes of the people, this will be the road to a brighter future under a strong leader: Xen'Mordin Palpatine.

Taking Control of remaining Meraxis territory: Operation Deathwish



Operation Deathwish will be a joint operation between both CSP houses and our planetary allies. Rebel Cell on the northern half of the island will begin organizing and staging their forces. In the Western part of the Arbor Forest. Prisoners taken during the take over Ragnath who are against Emperor Adoniram will be formed into a unit and will be attached to Task Force Hammer. CSP Forces must be present in all areas of operation to increase public awareness.

All CSP forces will have a unit of Intelligence agents who will set up informants in the local areas to weed out loyalists.



TASK FORCE JINX

Task Force Jinx will depart from the North-Eastern sector of the continent of Elaya. The 101st and 103rd Battalions. will land on a small peninsula on the northwest sector of Seguk. They will secure the North west sector and then link up with the Meraxis Rebels who will be organized at a staging area. Upon linking up, they will await the arrival of Battlegroup Husky who will be advancing from the south. Upon their arrival they will fall under the authority of BG Husky.

Force Composition:

- Army
 - 101st Imperial Battalion
 - 103rd Imperial Battalion
 - Meraxis Rebels
 - Special Operations Forces already in the AO
- Navy
 - Excidium Sub-Flotilla

Primary Objective:

- Secure Northwestern sector of Seguk from coastline to the base of the Kraken Range
- Link up with CSP Covert agents and Meraxis rebels in staging area.
- Await Battlegroup Husky

Secondary Objective:

- Set up informants in the local region to capture any loyalists.

BATTLEGROUP PREDATOR

This Battlegroup will advance south from Elaya territory into the Occupied TRF territory. They will then link up with TF Twilight and advance on the Southern Archipelago (With the exception of Surik Island). They will continue west and begin taking territory south of the jungle belt. Fighting is expected to be difficult urban warfare. A chance must be given to Meraxis conscripts who are not loyal to the Emperor. Though at this point Meraxis forces will be depleted and Naval power diminished, Their military police and loyal forces will still continue fighting in the cities and will fight to the death.

Elaya forces will fall under BG Predator but commanders must make CSP forces as the poster child of the Meraxis people's liberation. Propaganda must be spread in taken territory that idolize our Imperial forces.

Task Force Hammer

Force Composition:

- Army
 - 2nd Imperial Regiment
 - Elaya Forces

- Navy
 - 2nd Flotilla

Primary Objective:

- Secure western half of Occupied TRF territory on Elaya
- Link up with TF Anvil and TF Twilight
- Secure Southern Archipelago (Except Surik Island)
- Secure Meraxis territory South of the Jungle Belt

Secondary Objective:

- Set up informants in the local region to capture any loyalists

Task Force Anvil

Force Composition:

- Army
 - 3rd Imperial Regiment
 - Elaya Forces
- Navy
 - 2nd Flotilla

Primary Objective:

- Secure Eastern Portion of occupied TRF territory
- Link up with TF Twilight and TF Hammer
- Secure Southern Archipelago (Except Surik Island)
- Secure Meraxis territory South of the Jungle Belt

Secondary Objective:

- Set up informants in the local region to capture any loyalists

Task Force Twilight

Force Composition:

- Army
 - Nayama Forces
- Navy
 - 2nd Flotilla

Primary Objective:

- Begin assault before TF Hammer and TF Anvil
- Help secure Eastern portion of occupied TRF territory
- Link up with TF Anvil (Will be under direct authority of TF Anvil for the remainder of the operation)

Secondary Objective:

- Set up informants in the local region to capture any loyalists

BATTLEGROUP HUSKY

Battlegroup Husky will depart from the western coast of Elaya. Its two task forces will divide the Heavily defended Island's forces and conquer the Island. Due to the Heavily fortified nature of the Island, It will be difficult for its defenders to desert, even if they want to.

After securing the island, BG Husky will advance on to the mainland and advance North. They will link up with TF Jinx and the Rebel forces and continue to secure the Northern half of the continent.

Task Force Firework

Force Composition:

- Army
 - 4th Imperial Regiment
- Navy
 - 1st Flotilla

Primary Objective:

- Assault the Eastern coast of Surik Island
- Link up with TF Jester
- Advance to the mainland and assault north
- Link up with TF Jinx and Rebel Forces
- Continue to advance north and secure the northern portion of the continent.

Secondary Objective:

- Set up informants in the local region to capture any loyalists

Task Force Jester

Force Composition:

- Army
 - 102nd Battalion
 - 104th Battalion
- Navy
 - 1st Flotilla

Primary Objective:

- Attack the Northern coast of Surik Island
- Link up with TF Firework

- Advance to the mainland and assault north
- Link up with TF Jinx and Rebel Forces
- Continue to advance north and secure the northern portion of the continent.

Secondary Objective:

- Set up informants in the local region to capture any loyalists

YEAR 5: INTEGRATION

The final step is applying the proposed unification and integrating the government's, military, and the people of the Caperion system into our Empire. Our propaganda campaigns and re-education efforts should ease the transition. The unification will be done in an official way to maintain the legitimacy of Xen as the new Leader.

TRF should now be in the process of crumbling. Its leaders are dead or soon will be. Many loyalists are also dead. The people should no longer have any force users to follow that were loyal to the previous regime. Our force users will take advantage of their admiration of force users and we will have their loyalty

Our alliance with Nayama was negotiated from the beginning of Operation Derek is a Cutie Pie. They can have some semblance of autocracy but are ultimately under our authority. Our agreement should be designed so that the unification is possible. If it gets out of hand and Queen Meihui fails to cooperate she must be taken out. Due to her standing with her people it would be beneficial that it not come to that. If it does we must have a cover up and replacement ready.

UCE should be firmly on our side. At this point we will be their primary consumer. We will have spies on the inside that will inform us of any plans to deceive us. They do not have a standing force so they will not be a direct threat however they do have the potential to arm rebels or criminal organizations against us.

Meraxis no longer stands. Its rebels are in control. They trust us and their people trust us. With informants all over the region any dissenters will be caught. Their interim government will ultimate be us until unification is complete.

Elaya no longer under the control of President Seki and her followers and the people firmly on our side through media controlled by us. Their leaders should consent to our proposal of unification and our Empire will be established.