

Phase I:

-- Operation Divinity: Convince the locals of TRF that we are the deities they praise via demonstrations of force powers, we will send our strongest force user to convince them so, then convince them that their purpose is to serve with undying loyalty. We will use this to our advantage by making them serve our militia.

-- Operation Seer: Deploy 5 Watchers of the Imperial Intelligence to learn the structure of the UCE and the inter-workings. After sufficient information about the target has been collected Intel will be sent back to the Agency HQ via the escort of a 6th Watcher specialising in cyber security

--Operation Shuttle: After Op. Divinity succeeds, the "deity" will make a fake prophecy of saviors coming to their land, then we will attempt to dock our flotillas in their land and the deity will grant us passage.

--Operation Tortion Overload: Send in a platoon of Ciphers commanded by a Keeper of Operatives to the outskirts of Nardash of TNE and perform periodic sweeps of the main city to find out the grasp of the police force, the tight rules and regulations, and potential ways to carry out terrorist attacks (which will be used in further operations)

Phase II:

-- Operation Tempest Fury: After Op. Tortion Overload gathers the Intel required, the Operatives Platoon will be extracted and the Tempest division will be employed. Using info from Tort Overload, they will carry out assassinations on various state officials, followed by the bombing of a building in the heart of Nardash. We will then have cyber security spread fake news that says the Emperor knew of it and didn't try to stop it, which could cause tensions between the two warring Nations and civil disorder.

--Operation Anarchy: Following Op. Tempest Fury, Battlefront Caliburnus will be deployed into Corocova in DRE, where a bomb will be deployed in the capitol building and the president will be assassinated. Following his execution, we will use TRF (an ally of DRE) to convince them to stage a full on war, which will be supported with continued fake news espionage.

-- Operation Nerve Center: While DRE and TNE are at the peak of their war, we will start establishing a command post to unify communication and command on the planet. The hub will serve as a communication medium for all agents deployed in hostile territories and will have all regiments docked on standby for any potential engagements required. This project could perhaps span into early Phase III seeing as establishing a permanent command post would require time.

-- Operation Frontal Force: While the UCE's ally is preoccupied with war against TNE, our agents deployed in the city will plant proton bombs in hangars, military buildings, corporation buildings, and any shield generators protecting the island. Afterwards several battalions will

storm the city, looting any useful technology, this army will be augmented with several line & file companies and an air support company.

Phase III

-- Operation Full Siege: After the war between DRE and TNE are over, one of the nations will cease to exist and the other will be crippled heavily from the battle. Following this outcome, our entire army and navy will target the weak nation that wasn't eradicated from the war, completely taking it out. After such, we will eradicate or imprison any minor colonies left and establish bases around the entire planet. At this point, the entire planet will be under our control and the only thing left to do is destroy what's left of the mining colonies inhabiting other planets.

--Operation Alien: After the planet has been secured,all uprisings have been suppressed, and all military power residual of the nations have been either taken over or destroyed, the first flotilla will make the journey to mining colonies within the system and kill all remaining inhabitants, taking the mines as a useful resource.