**CDW:AUT/WIN 2017 - Character Concept II - Imbuing Personality I**

1. **Deliberative** – very careful and diligent in decision making; the type of person that senses risk first. Senses risk and is drawn to it; to identify, assess and reduce that risk.
2. **Individualization** – sees each person as one of a kind; intrigued by the unique qualities of each person. Has a natural ability to discover uniqueness or hidden talents of others.
3. **Strategic** – to make decisions that seem to come quickly and easily; sort through clutter, avoid obstacles, and determine the best route forward. Often before anyone else does.
4. **Achiever** – having great stamina for hard work; also gaining momentum with accomplishing more and more work. Driven to accomplish with the time available.

Braecen is **deliberative** in his decision-making. He believes making the *correct* decision is always better than making a *quick* decision. He considers it a value that he avoids making *common mistakes* or *missteps* – ensuring he can always produce a positive outcome. Braecen does not mind categorizing people, but he wants relate to other people through their particular qualities, characteristics or interests – their **individualization**. Braecen seeks out what makes people unique one step at a time, looking for and finding even the smallest quality of what is *precious* and *valuable*. He prides himself on being able to clearly *identify* and *articulate* what makes each person valuable, respectable and known. While Braecen would prefer to remain silent, observe all angles, and make his decisions, he can be relied upon to make a critical **strategic** decision in the here and now – a fast thinker. He will quickly *assess* the situation, *choose* a few possible options, and then *strike* with a decision on the best option. He is not necessarily a big ‘strategy guy’, but an ‘on the ground’ strategic thinker. Braecen seems to be in constant, perpetual motion, or activity, with different types of projects – **achieving** through completion of his tasks. When he sets his mind to a task, he seems to work at an unnatural pace that can be maintained over a great amount of time. Often against unsurmountable odds, Braecen uses his hunger for completion of tasks to *motivate* and *include* others. By including others in his grand design, he topples tasks that others never considered possible.