

THE Blind Mouse Employee of the year!

Rhussende 'Russ' Zummorr:

Miss Russ, as she likes to be called during family hours or just 'Russ' in the evening, has been working at the Blind Mouse since it was rebranded several years ago. This ever curious and wanderlust filled Nautolan had join the Fun House team shortly after arriving on Selen. It's her goal to help share happiness to Estle City denizens while simultaneously learning what she can from their lives.

APPEARANCE:

Rhussende appears as your average Nautolan. Her lanky and petite figure would leave many guessing correct her chosen gender, despite her birth sex stating otherwise. The tendrils on her head are long and thin, numbering to sixteen with the two extras being birth defects that have heightened their sensitivity to pheromones and feelings. Two dark maroon eyes rest above well-exercised dimples. Her green skin is blotched with orange blemishes and striped faintly in darker green. Russ stands at a short 1.67m and weighs a light 54 kg.

The trans-female prefers to don simple but bright clothing that they had tweaked in some manner. A mere two-toned tunic would find its backside sliced, dyed in an array of colors, and tied in a netted pattern. This would then be worn over dark pants of either tight-fitting or flowing style and having a flare of color attached in its design, patchwork, feathery addition in the stitching, etc. Russ' taste in jewelry resorted to a nice small necklace holding a seashell that was etched with their family sigil, golden bands addressing her tendrils, and a ring or two. Anything shiny, colorful, or unique the Nautolan came across had a high chance of being added to her wardrobe. At work, Russ' amphibian skin would be coated in eye-catching glowing patterns, rings, circles, stripes, dots, and more. A Blind Mouse Fun House bandana would be tied across her forehead with a second tied to her right leg and a third tucked in the back pocket of her jeans. A name tag with a scribbled 'Russ' and a doodled mini-me of herself clips on the left side of her chest. Lastly, a small tattoo made of a breathable ink nests under the small of her back in the shape of a multiple tentacled winged avian. The stories behind it are ever changing and more dramatic than the next, but somehow always leaves the listener finding it hard to dismiss.

PERSONALITY

Rhussende Zummorr is a colorful individual who is glad to chat with the patrons of the Blind Mouse and encourage their enjoyment of the establishment. Ever the wonder seeker, she finds an elated bliss when witnessing the Estle City citizens interacting with each other. It's especially

an addiction to soak in the pheromones and heightened feelings during adult hour of Blind mouse. While a self-proclaimed cultural observer, this extrovert finds herself down in moments to herself. During quiet hours at the funhouse, one can find the Nautolan with a small frown on her face and her protective lids fluttering to clear a tear or two before painting on a big smile.

HISTORY

Rhussende Zummorr left her home planet of Glee Anselm after her parents announced the arranged marriage they planned for her with the daughter of another rich merchant. They were not pleased nor accepting to hear of his gender orientation, insisting she quelled such 'nonsense.' So, Russ took to the void, looking to explore space and all the wonder the young lass had dreamed to see. She particularly was interested in the cultures and beauty of it.

Most of the world's and space stations proved to be a new learning experience, mostly positive but sometimes leaking out the nasty elements of society. It hadn't been long for the Nautolan to lose all their credits and belongings to a thieving Ryn. Russ had to make up for it by selling street art on the space station market lanes. Eventually, she landed on Port Ol'val. The shadow port threw the kind, open-hearted soul into a depressive spiral for a time. The criminal atmosphere, disregard for others, and more were too much. When credits were stocked up again, Russ finally managed to drag herself off the asteroid, arriving to the tropic planet of Selen.

The beautiful landscape revived the young soul. Bright oceans, colorful plants, islands, and more. She vowed that this was a place worth staying for a time, the castle set at the top of the mountain sealing the deal (not that she would ever be so lucky to grant entrance in). Russ managed to find some work at an entertainment palace on the Sinchi Ring. At the time, the Blind Mouse Fun House was under a different name and had just fallen into the hands of a new owner after laying in debt for some time. Desperate flyers called in any soul willing to rejuvenate the once glorious playhouse into a new exciting venue. Russ was just one of the five employees who arrived to do so.

One evening after a long day of cleaning, building, and priming, Russ had settled at a local bar for a glass. She ran into a curious Miraluka woman who later showed her all the best sights and fun locations of the city. The lady's bubbly personality and sing-song voice gave her such an inspiration for work that she burst through the entryway the next day shouting loudly a new proposed name. The Blind Mouse Fun House.

And that's where Russ has worked since. Now, she is assistant manager and can be found tending the bar, putting on a ball pit show, or chatting with the rollerskating couples and young adult groups. Ever present and multitasking.