

Headshot/Image	<b>Vaad Daignall</b> Reaver Infiltrator Nautolan Male, Left Handed Height: 1.8 m / 5'9" ft. , Weight: 70 kgs / 154 lbs	
<b>Physical Description</b> <p>Vaad Daignall is perhaps the single most typical member of his species. His skin is perhaps the single most bland tone of green possible, he has very few defining marks outside of an off color splotch of green on the back of his neck where synthflesh covers his implant. He is of average height, though a bit on the thinner side, appearing to lack muscle.</p>		<b>Loadout Weapons</b> <ul style="list-style-type: none"> <li>* <b>KiSteer 1284 Projectile Rifle</b></li> <li>* <b>BR-5010 Slugthrower Pistol</b></li> <li>* <b>BlasTech DLT-20A Pulse Cannon</b></li> </ul>
<b>General Aspects</b>		
<b>V. V.I.P.</b> <p>Vaad can get anywhere. He somehow makes it into exclusive clubs, old temples where only the faithful are allowed, into top secret facilities, and even people's personal residences with little issue. This makes him very difficult to track, since he can be anywhere it increases the amount of places one must check for him. However all of that takes planning and a bit of time. If he is denied either of these he is simply a man with a gun.</p>		<b>A Thousand Faces In One</b> <p>Vaad Daignall doesn't remember his real name. As an elite infiltrator he has had to come up with numerous false identities and after years of the job using different faces it becomes difficult to tell which is the real one. While this does not affect his loyalty to the collective, some of his peers can be unsure if he truly is one of them since he is never the same person.</p>
<b>Personality Aspects</b>		
<b>Who?</b> <p>Vaad may be the single most bland member of his species, and uses that to his advantage. While still significantly more noticeable than a human he has master all the tricks he needs to get anywhere with minimal questions. This reliance on his skills and bland appearance can often get him tripped up when he is noticed, often leaving him with no weapon to rely on in a crunch. However few people tend to notice him, often thinking nothing of the random Nautolan who is so bland he could be anywhere.</p>		<b>Who Are You To Question Me</b> <p>Despite his blandness Vaad is able to carry himself perfectly for whatever role he is supposed to play. He views himself as the galaxies greatest actor, able to play a king so regal people actually bow. This has caused him to type cast himself and he always tries to play a ranking member of wherever he is sneaking into. As a result he often takes weeks creating his next act, making every prop as best he can all for the payoff of making his audience fall for his act.</p>
<b>Combat Aspects</b>		
<b>Sniper Specialist</b> <p>While a proud member of the Technocratic Guild, Vaad uses this to benefit his other skills as opposed to straight up combat. He diverges from the mold in terms of his weapon skills, focusing mainly on sniper rifles. This reliance on distance often leaves him struggling in close range combat as he rarely carries</p>		<b>Flee Flee Flee</b> <p>Vaad cannot stand close combat, and he isn't exactly sure why. While he is adept at shooting, and has practiced some Ninjutsu, whenever forced into a close combat situation his gut always tells him to flee, and he listens. He can't tell why he is such a</p>

a sidearm, preferring to use most of his pocket space to hide parts of larger weapons.	craven man, however it often saves his life, but costs him in pride.
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Additional/Optional Information

Top Skills (41)	+4 Subterfuge; Manipulation; Intimidate; Survival +3 Perception; Endurance; Slugthrowers; Blasters +2 Resolve; Intellect; Survival; Acrobatics +1 Slicing; Mechanic; Primary Martial Arts; Explosives; Might
Feats	Species: Fear in the Water; Species: Unblinking; Technocrat; Force Awareness; Chameleon II; Keen Eye II; Classic Misdirection; Daredevil; Down Scope; Droid Whisperer; Eagle Eye; Elusive Prey; Fear Will Keep Them In Line; I See What You Did There; La Resistance
Martial Arts	Ninjutsu
Lore	
Languages	Basic; Nautila

Character Reference Art:

Notes/Extra