The Collective Chronicles Collective Recruits: Liberation Front

AN NPC CHARACTER CREATED BY BY VARUK KRU OF CLAN NAGA SADOW

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Nuy Vexus Major, Liberation Front, The Collective *Grey Path, Order of the Loyalist*

Age	120 Coruscant Years	Species	Pau'an
Height	1.90m / 6'3"	Discipline	Weapons Specialist
Weight	81.02kg / 179 lbs	Handedness	Left Handed

Description & Loadout

Physical Description	Standard Loadout
Major Nuy Vexus of the Liberation Front stands just over six feet tall . He shares many of the same features as others of his species; sunken eye sockets, jagged teeth, and pale grey skin with gaunt, long limbs. Vexus's left eye is silver, while his right eye to right ear has been reconstructed with black cybernetics and features a crimson red iris in the eye. The Pau'an constantly wears black disks for ear coverings to protect his hypersensitive hearing.	CyNet-Cybernetic Left EyeTech-Collective Wrist LinkArmor/Clothing-Major Vexus' Stormtrooper ArmorBack-Denton Explosives KitWeapons-[5/5 slots]-Major Vexus' Arg'garok [2 slots]-Vexus' Zealot Blade [1 slot]-Major Vexus' Sidearm [1 slot]Equipment-[5/5 slots]-Thermal Imploder [2 slots]-Thermal Detonator [1 slot]-Macrobinoculars [2 slots]

General Aspects

Let There Be Order	Death To The Force
Vexus is a major proponent of maintaining order within the ranks. Often seen as an "enforcer" of order within the Liberation Front doctrine, the Major does not shy away from disciplining those under his command or purview. While this has helped to garner favor among the leadership, it has also affects his ability to effectively lead a squad on his own.	Nuy Vexus is a firm believer that the galaxy at large would be better off without the Force, those that command it, and those that follow them, mirroring the views of Liberation Front leader Rath Oligard. After watching the galaxy burn time and time again during his relatively young Pau'an lifespan, Major Vexus has devoted himself to eliminating any notion of the Force from the galaxy, starting with agents of the Dark Brotherhood.

Personality Aspects		
Not Completely Stable	Sorry, What Orders?	
It does not take long for those interacting with Nuy to gather that the Pau'an is not totally stable. He can be found muttering to himself in the company of others, and is occasionally prone to fits of rage that he cannot control leading him to be an outcast among his peers in most circumstances	Although an "enforcer" of order and obedience, like other Pau'ans Major Nuy Vexus has trouble following those he finds less experienced than himself. This trait has gone to a whole new level by creatively disobeying or maneuvering around orders given to him by superior officers he feels are of lesser stature, stoically driven to prove them wrong.	

Combat Aspects

The Axeman

Here Comes The Boom!

Major Vexus has trained extensively with his Arg'arok, becoming known within the Liberation Front as Major Axeman - for utilizing the weapon in an off-putting fashion by performing jabs and slashes in no clear pattern at all in a vicious flurry. The Pau'an prefers to stay on the offensive most of the time, ensuring that his opponent has little time to think about their next move before his next strike comes down on them. Although kept on hand, his sidearm is seldom used unless in an emergency

An adept demolitionist who like any other enjoys making a large explosion, Nuy Vexus will not deploy his explosives during combat unless as a last resort or a first strike against a target. Instead this Pau'an prefers to wait until the time is right to make the most memorable explosion - or *explosions*.

Skills & Force Powers

Skills [35 Points Spent]

Sovereign (+6)	
Master (+5)	
Adept (+4)	[Might] [Bladed Weapons]
Proficient (+3)	[Intellect] [Resolve] [Endurance]
Trained (+2)	[Primary MA Form] [Survival] [Dual Wielding] [Explosives] [Athletics] [Tactics]
Learned (+1)	[Leadership] [Crafting] [Subterfuge] [Blasters] [Lore] [Perception]
Mediocre (+0)	[Beast Riding] [Blunt Weapons] [Pilot (S)] [Primary LS Form] [Mechanic] [Linguistics] [Astrogation] [Diplomacy] [Empathy] [Medicine] [Interrogation] [Intimidation] [Investigation] [Manipulation] [Misc. Weapons] [Slugthrowers] [Survival] [Pilot (L)] [Tactics]

Feats		
Skill Feats	Force Feats	
[Just A Flesh Wound] [Assess The Situation] [La Resistance] [Poison Weapons] [Medley II] [Proficiency II] [Alternate Wielding] [Beast of Burden] [Familiar Steel]		
General Feats		
[Order Feat: Loyalist] [Pau'an: I Heard That] [Pau'an: Born To Lead] [Zealot] [Force Wielder Awareness]		

Knowledge		
Languages	Basic, Utapese	
Lore Topics	- Advanced Technical Research on Explosive Technologies - Lore and History of the Brotherhood - History of the Galactic Civil War & Factions - HIstory of the Modern Era & Factions	

Specialization		
Primary Martial Art	Shadow Step	
Secondary Martial Art	None	
Primary Weapon Specialization	Bladed	
Secondary Weapon Specialization	Explosives	

CUSTOM EQUIPMENT

Major Vexus' Stormtrooper Armor (First Order Stormtrooper Armor)			
Туре:	Weapon (Bladed)		
Category:	Axe		
Size:	2 slots		
Rarity:	Uncommon		
Price:	1,800 CR		

The First Order Stormtrooper Armor is an upgraded variant of its Imperial predecessor. This armor is more flexible thanks to an improved joint design. In addition to providing standard protection for the wearer's head, the stormtrooper helmet had both communication and targeting systems as well as the ability to filter out smoke.

Vexus' Armor (Melee Weapon Cosmetic)

Major Vexus has personalized his armor by choosing to to forego use of the standard helm associated with his Stormtrooper armor and giving it a new colour scheme. All remaining armor plating was painted midnight black, with the pauldron a crimson red color featuring a golden Liberation Front logo on both sides.

Kinetic Resistance (Armor Resistance Modification)

Major Vexus' Stormtrooper Armor has been altered for increased resistance to kinetic forces, such as blunt impacts, at the expense of the mobility normally attributed to First Order Stormtrooper Armor.

Major Vexus' Arg'arok (Arg'arok)

Туре:	Weapon (Bladed)		
Category:	Axe	a de la companya de la	
Size:	2 slots		
Rarity:	Rare		
Price:	1,800 CR		ŧ.

The Arg'garok is a massive weapon designed for use by those with tremendous might, capable of incredibly powerful blows when in the hands of someone skilled and strong enough to properly wield it. It is the preferred weapon of choice for Gamorrean Warriors.

My Own Blade (Melee Weapon Cosmetic)

Nuy Vexus has given his Arg'arok a matte black paint job - including the large blade - and has wrapped a crimson soft-textured cloth around the handle, giving it a distinctive look compared to other Arg'aroks.

Type II - Inhibiting (Poison Weapon)

Major Vexus' Arg'arok has been coated with a poison that can interfere with the body's motor functions by targeting the muscles and nervous system. The effects can vary from the numbing, paralysis, or slowing of limbs to halting breathing and inducing seizures or sleep. The poison triggers on contact with the skin or bloodstream, with the most severe symptoms manifesting in the immediate area of the wound. Requires the "Poison Weapons" Feat on the Character Sheet to be effective in combat.

Sharpened Edge (Bladed Weapon Modification)

Major Vexus' Arg'arok has had its blade honed and sharpened to maximize cutting power, making it easier for Varuk Kru to push and cut directly into different materials that it comes in contact with. This perfectly straight, sharp blade, has limited friction on contact making it far more difficult to wield as it makes contact with objects in combat

HoloNet Tracker (Melee Weapon Modification)

Major Vexus' Arg'arok has a small, low-power tracker built into it that allows Varuk Kru to track this particular Arg'garok and determine its location, assuming that location happens to be near a HoloNet transceiver.

Vexus' Zealot Blade (Zealot's Vibroblade)

Туре:	Weapon (Bladed)
Category:	Sword
Size:	1 slot
Rarity:	Rare
Cost:	1,800 CR



The Zealot Vibroblade is a custom-designed version of the vibroblade that likewise uses ultrasonic vibrations to increase its cutting effectiveness with a short blade that allows it to effortlessly be wielded single-handedly. It features a unique and easily recognizable blade design and finish that appears almost ceremonial despite retaining the deadly functionality of the weapon it is based on. It is carried by the soldiers of the Liberation Front as a symbol of their zealotry towards the vision of equality for all who lack the powers of the Force.

Type IV - Debilitating (Poison Weapon)

Vexus' Zealot Blade has been coated with a poison that can cause debilitating effects such as weakness, stomach pain, nausea vomiting, or diarrhea. The poison triggers on contact with the skin or bloodstream, with the most severe symptoms manifesting in the immediate area of the wound. Requires the "Poison Weapons Feat" on the Character Sheets to be effective in combat.

Major Vexus' Sidearm (SE-44C "Collective Officer's" Blaster Pistol)

Туре:	Weapon Blaster} [1 slot]
Category	Blaster Pistol
Size:	1 slot
Rarity:	Rare
Cost:	4,500 CR



The SE-44C "Collective Officer's" Blaster Pistol is a custom-designed version of the Sonn-Blas SE-44C blaster pistol with the same powerful slow rate of fire that is very accurate at close-range, and a flex sight that helps identify targets on the battlefield at an increased range. It has a built-in vibrating pulse that indicates to the user when the weapon is low on energy. Carried exclusively by high ranking officers of the Collective ranks, it features a unique and easily recognizable finish as a symbol of prestige and status. To wield the weapon by anyone who has not earned their position in the hierarchy through displays of loyalty and devotion to the cause is seen as an egregious sign of disrespect.

Laser Scope (Blaster Modification)

Major Vexus' Sidearm has been fitted with a red-dot laser for improved target acquisition by Nuy Vexus. However, at the expense of revealing his position or telegraphing ballistics.