

	<p><b>Moria Ganimeed</b>  Lieutenant Colonel, Director  Human, Female, Right  Height: 1.7m / 5'7" , Weight: 63.5 kgs / 140 lbs</p>	
<p><b>Physical Description</b></p> <p>Moria is of above average height, with a figure that remains curvy no matter how many hours she spends at the gym. The muscles beneath her sepia are well-toned, a testament to her strenuous work. Her cerulean eyes are deep and thoughtful, though they frequently burn with the light of fanaticism.</p>		<p><b>Loadout Weapons</b></p> <ul style="list-style-type: none"> <li>* K-16 Bryar Pistol</li> <li>* K-16 Bryar Pistol</li> <li>* Vibrodagger</li> <li>* Thermal Detonator x2</li> </ul>
<p><b>General Aspects</b></p>		
<p><b>Prideful</b>  Despite whatever all her other characteristics may convey, Moria retains the air of a person that is confident, if not arrogant. Minor (and often, major) things in her body language - her walk, her stance, her expressions - reveal these feelings. At times, it seems she borders upon narcissism, especially judging from how much she enjoys her own company.</p>		<p><b>Strategist</b>  Through a combination of preparing, studying, and analyzing, Moria creates detailed battle plans and tries to think two steps ahead of the enemy. At times, however, this can lead to Moria creating complicated schemes that can baffle less intelligent subordinates.</p>
<p><b>Personality Aspects</b></p>		
<p><b>The Fires of Fanaticism</b>  Moria trusts in her faith above all other things. When all other things in life remain uncertain, her faith is the guiding star that sees her through uncertainty and tumultuous times. Her zeal has amassed a significant number of followers who share her vision, and she treats them as brothers and sisters of the faith. Those who do not follow the tenants of her faith are met with scorn at best, and violence at worst.</p>		<p><b>A Higher Understanding</b>  When Moria was young, she was stricken with a fever that nearly claimed her life. As her body burned and shivered, she had what she believed to be a vision, granted to her by the Living Force itself. The vision granted her a greater understanding about the ways of the Force. Since then, she has dedicated her life to understanding what it was she saw, and bringing that understanding to the masses.</p>
<p><b>Combat Aspects</b></p>		
<p><b>Visionary</b>  Moria believes that she is the key to bringing about the manifestation of the Living Force. As such, she believes herself to be far too important to be sacrificed in any minor skirmish. If presented with</p>		<p><b>At Arms Length</b>  If she is unable to avoid combat, Moria will try to soften her enemies up with ranged attacks. Though she has no qualms about killing Force users, she will</p>

overwhelming odds, she will send in any followers that happen to be close at hand to deal with the threat. Sure, it might cost her those particular followers, but at least she remains alive to convert others to her cause.	at least make an attempt to take Non-Force users alive, to later convert them to her faith.
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### Additional/Optional Information

Top Skills	Manipulation, Subterfuge, Intellect
Top Powers	<del>Force Power 1, Force Power 2, Force Power 3, Force Power 4, etc.</del>
Feats	Classic Misdirection; Run and Gun; Disarming Smile; The Force is With Me; Go Ahead, Make My Day; Sociopath; Your Reputation Precedes You, True Colors; Two Hands
Martial Arts	N/A
Lore	The Force
Languages	Basic

Character Reference Art:

### Notes/Extra

Behind every group of fanatics is a charismatic leader, and Moria Ganimeed is no exception. She has worked for most of her life to bring about one goal: to unify all people beneath the banner of the Church of the Force. She had managed to gain a sizeable following, but the number of followers exploded when her church joined forces with Rath Oligard's Liberation Front.

The Church of the Force is based upon 3 basic principles.

- 1) The Force is an omnipresent being and a spiritual enigma.
- 2) The Force was once a sentient being, and seeks to gain sentience once more. When that happens, the entire galaxy will achieve enlightenment.
- 3) Those who 'use' the Force each contain a piece of its sentience; they must be returned to the Force in order for it to regain its sentience.