

HEADSHOT IMAGE	<b>Mehfraka Din</b> Commander, Caelus System Security Dark Path, Loyalist
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Age	32 Coruscant Years	Species	Human
Height	1.65m / 5'5"	Discipline	Infiltrator
Weight	56.69kg / 125 lb	Handedness	Right Handed

Description & Loadout	
Physical Description	Equipment/Loadout
Cropped black hair, brown eyes, fairly athletic build	<ul style="list-style-type: none"><li>Merr-Sonn Model 57 Heavy Blaster Pistol</li><li>All black Combat Suit</li><li>3x Thermal Detonator</li></ul>

General Aspects	
Problem Solver	Due Diligence
Mehfraka Din looks at any problem she comes across and instead of immediately complaining about it sets out to figuring out a solution. She will work tirelessly to find workarounds or a solution, but can often overthink the resolution and come up with a "fix" that is actually more complex than needed. This driven approach to fixing problems can be helpful at times but grating at others when a simple "restart" would have accomplished the task quicker than re-programming the entire device.	When Mehfraka Din does things, she makes sure everything is done correctly, no matter how long it takes. This means there are frequent delays in her work, but it's usually done right, at least.

Personality Aspects	
Daughter of the Empire	I Did It My Way
Born to one of the many Imperial officers who ended up stranded with the fall of the Empire, Mehfraka was brought up to believe that the old Empire was truly a wonderful thing.  Having never left the Caelus system, Mehfraka appears almost deluded when discussing history or politics with outsiders	Mehfraka Din has only one way of doing things: hers. She is exceedingly stubborn, even when receiving orders from her superiors.  Her strong-minded approach has left her with plenty of admirers, but also a fair few

Combat Aspects	
<b>Dead Sprint</b>  When Mehfraka DIn gets in trouble, she finds no fault in bravely turning tail and getting the hell out of dodge. Obviously, this means that she tends to survive even the most deadly encounters... but the same can't always be said for her compatriots. This fact hasn't exactly made her the most popular among her peers, but hey, at least Din isn't dead yet.	<b>If All Else Fails, Make It Go Bang</b>  Although her blaster is her favoured weapon, Mehfraka always carries her thermal detonators with her. If and when a mission starts to go wrong, she will use these to allow herself an explosive escape.  As a result, the body count on Din's missions is often very high

Skills & Force Powers			
Skills [Points Spent]		Force Powers [Points Spent]	
Sovereign (+6)		Grand Master (+6)	
Master (+5)		<del>Master (+5)</del>	
Adept (+4)	[Tactics]	<del>Adept (+4)</del>	
Proficient (+3)	[Blasters] [Athletics] [Leadership] [Resolve] [Intellect]	<del>Disciple (+3)</del>	
Trained (+2)	[Might] [Endurance] [Pilot (S)] [Perception] [Subterfuge] [Explosives]	<del>Studied (+2)</del>	
Learned (+1)	[Blunt Weapons] [Diplomacy] [Primary MA Form] [Investigation] [Survival] [Slicing]	<del>Initiate (+1)</del>	
Mediocre (+0)	[Beast Riding] [Bladed Weapons] [Primary LS Form] [Crafting] [Mechanic] [Linguistics] [Lore] [Astrogation]] [Dual Wielding] [Empathy] [Medicine] [Interrogation] [Intimidation] [Manipulation] [Misc. Weapons] [Slugthrowers] [Pilot (L)] [Tactics]	<del>[Slow] [Concealment] [Telekinesis] [Beast Control] [Force Lightning] [Amplification] [Control Self] [Suppression] [Farsight] [Barrier] [Sense] [Precognition] [Healing] [Telepathy] [Terror] [Rage] [Battle Meditation] [Illusion] [Blackness] [Force Cloak] [Mind Trick] [Blinding]</del>	

Feats	
<b>Skill Feats</b>	<b>Force Feats</b>
I Bet You Have, Pistol-Cuffs, Run And Gun, This Is Where We Fight, The Hand Is Quicker, Active Reload, Petranaki	List of Force Feats (if Applicable)
<b>General Feats</b>	

Keen Eye II, Chameleon II, Disarming Smile	
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Knowledge	
<b>Languages</b>	Basic
<b>Lore Topics</b>	<ul style="list-style-type: none"> <li>- Lore and History of the Caelus system</li> <li>- History of the Galactic Civil War &amp; Factions</li> <li>- History of the Modern Era &amp; Factions</li> </ul>

Specialization	
<b>Primary Martial Art</b>	Shadow Step
<b>Secondary Martial Art</b>	None
<b>Primary Lightsaber Form or Primary Weapon Specialization</b>	Blasters
<b>Secondary Lightsaber Form or Secondary Weapon Specialization</b>	Explosives