Imperial Scholae Intelligence

Overview:

A strong Intelligence agency is key to the continued awareness and reaction time of any organization. Without good and reliable intel to work from the organization will often find that it fails to accomplish its goals. With reliable intel the organization can properly plan reactions and courses of action in real time and in preparation for the future.

The ISI needs to fulfill this for Clan Scholae Palatinae. To be able to do this the ISI will require resources, equipment, training, and personnel. The goals of the ISI should be aligned in such a manner as to provide a continual stream of reliable and actionable intelligence for the ISI or the Clans military to act upon.

Mission statement:

Discover, Respond, Inform. For the empire.

Organizational set up:

Any organization requires an organizational structure. This holds true of course for the ISI as well. From the top down.

Director, the Director is the top individual in the ISI. The Director is responsible for controlling, maintaining, and overseeing the operations and activities of the ISI through direct and delegation methods. At the end of the day the Director ultimately is the one accountable for the ISI's actions and results.

Assistant Director, the Assistant Director is the second in command of the ISI. This individual holds the same responsibilities as the Director and reports to and receives orders from the Director.

Department heads, the department heads are incharge of the different departments in the ISI, being intelligence gathering, counter intelligence, spies, and assassins. The department heads report to and receive orders from the Assistant Director.

Section heads, the section heads are in charge of their section and report to and receive orders from their department head. The Section head is responsible for overseeing the day to day operations and activities of their section.

Team Leaders, team leaders are in charge of an operational or administrative team. They work with their team to complete a goal and are responsible for the actions of their teams. Team leaders report to and receive orders from their section head. Team leaders are the highest level of leadership in the ISI that still regularly participate in field work.

Operatives, the operatives are the individuals in the ISI that conduct field work. They account for the bulk of the ISI membership. Operatives report to and receive orders from their team leader.

Director
Assistant Director
Department heads
Section heads
Team Leaders
Operatives(Agents)

Functional use:

The ISI Director and Assistant Director interact directly with the Clans Con and Pcon.

Department heads and section heads with the Quas and AEDs. While Team leaders and

Operatives with the various units they are assigned to support or with no unit depending on their mission.

The ISI functionally through the use of their teams and Operatives, conducts intelligence and black operations for Clan Scholae Palatinae.

Departments:

Intelligence Gathering:

Through interaction with locals, locations, and slicing these operatives gather and report information they have gathered back to the ISI and CSP.

Counter intelligence:

Closely related to the Spies, Counter intelligence Operatives plant false information and conduct false flag operations for enemy and friendly non CSP intelligence agents to collect. CI Operatives also work to track down and expose or eliminate enemy spies within CSP and CSP's allies.

Spies:

Spies Infiltrate and report back to ISI and CSP on the clans enemies and allies. Spies also conduct false flag and disruptive operations.

Assassins:

Assassins work to eliminate targeted individuals that CSP or ISI have indicated need to be removed. Assassin Operatives are a permanent solution to problems. Assassin's also will work as Spies or Counter intelligence when there are no assassination missions to complete.

Integration:

Teams will be attached to different units within CSP military or the houses. They work in together with those units to provide intelligence or accomplish missions. Teams also can work independently of Clan units.