

Damien Blackadder

Corsair, Shroud Syndicate

Gray Path, Order of the Mercenary

Infiltrator, Humanoid Male, Left Handed

Height: 1.91m/6'3" **Weight:** 113kg/250lbs

Age: 42 years



History

Damien Blackadder, formerly known as [Thorfinn Mindon](#), was born and raised on the planet of Eldar in the Dajorra System. Trained as a Wilderness Ranger and later a Demolitions Expert in the AAC (Arcona Army Corps), the quarter-Sephi was given an honorable discharge when he entered into the service of Celevon Edraven Erinos. Rather than becoming a glorified bodyguard to the half-Echani's daughter as he expected, Thorfinn's assignment was to help out the

homeless on Port Ol'val in an unorthodox manner. Even after being released from his oath, Damien Blackadder continues to serve in this capacity.

Using a deep-cover alias, Damien Blackadder is the leader of a group of thieves that originated in the Dajorra System. The majority of the proceeds from their criminal activities serve toward housing and food for war veterans and those rendered homeless in the chaos of recent events and orphaned. When he was approached by the Herald of the Brotherhood with an opportunity to spread their influence, Damien gleefully signed up and became a member of the Shroud Syndicate.

He is currently living on [Palioxis Station](#) as a fence of goods, representing both his own Guild and the Shroud Syndicate.

Physical Description

Damien Blackadder towers over many at six foot, three inches tall and bears the physique of a lifelong athlete. Even when covered by a full set of his dark leather armor, it does little to conceal his powerful figure. When not wearing his armor, the quarter-Sephi can be found attired in cargo pants, form-fitted shirts, jacket and leather boots. His dark blonde hair rests in waves at the base of his neck and his goatee is always neatly trimmed. His facial features are clearly nordic in origin, with a strong jaw. Those are usually ignored, as his eyes are a shade of amber that draws attention by appearing to glow.

Very little escapes the notice of those eyes, which are keen to the point of almost preternatural attention.

Personality & Combat

Though he is a soldier at heart, Damien Blackadder has left his life as Thorfinn Mindon behind completely. His remaining family was killed in a biological attack on Eldar, so he feels no guilt at this decision; there's nothing left for him of that life. He still believes that some measure of honor and fairness should be held in any dealings, though his moral compass to criminal actions has become looser over the past five years.

He has not, however, forgotten how to have fun. Damien Blackadder has been known to enjoy a drink or two, a few games of cards or some other form of entertainment amongst friends. He is also rather polite unless someone cannot take a hint, which is seemingly at odds with his profession. A perfect example would be the amorous advances of a woman who would keep trying despite the polite 'not interested', then lose patience and respond with "I would be a lot more interested if you had a certain appendage between your legs; as you don't, kindly take a walk".

In combat, Damien prefers to use his bare hands to settle matters. However, he's also skilled in the use of knives and slugthrowers, should the situation call for it. Though not a violent person at heart, Damien Blackadder will kill if necessary and feel little remorse afterwards. If he spots someone taking advantage of someone weaker than them or an innocent, all mercy is forgotten.

Skills

<u>Expert (+4):</u>	Explosives, Perception & Slugthrowers
<u>Adept (+3):</u>	Endurance, Might, Resolve & Subterfuge
<u>Apprentice (+2):</u>	Bladed Weapons, Crafting, Intellect, Primary Martial Arts (IMAS) & Survival
<u>Novice (+1):</u>	Athletics, Leadership, Intimidation, Mechanic & Tactics

Feats

- **Active Reload:** *Damien Blackadder is familiar enough with slugthrowers that he can reload without losing focus or skipping a beat; this allows for significantly faster reloading, even when in motion.*
- **Alternate Wielding:** *Damien Blackadder has trained equally with both of his hands and can fight easily with a weapon in one or the other. Not to be confused with **Dual Wielding**; he simply has trained to the point of being equally effective with either hand.*
- **Daredevil:** *Even with his vision impaired in some manner, Damien Blackadder is able to rely on his other senses and reflexes to defend against direct, incoming attacks from various angles. Damien Blackadder can maintain this for as long as needed, but is limited to defensive motions.*

- **Elusive Prey**: Damien Blackadder has managed to stay alive by knowing how to watch his own back. He can use his **Survival** Skill at one point higher for the purpose of covering his tracks to avoid being followed.
- **Familiar Steel**: Damien Blackadder has trained vigorously with his specific melee weapon of choice—in this case, a combat knife—and suffers no penalty when using a duplicate of this weapon in his off-hand. This allows Damien Blackadder to use his **Dual Wielding** skill at the **same level** as his **Weapon Skill** when brandishing a pair of combat knives.
- **[Infiltrator] Chameleon II**: Damien Blackadder has learned to be more subtle when becoming one with his environment; he can change the way he walks and talks whilst making use of wardrobe, lighting and demeanor. Damien Blackadder gets a +1 Skill point bonus to his **Subterfuge** when blending into a crowd or environment.
- **[Infiltrator] Keen Eye II**: When breaking into someplace they don't belong, Infiltrators have developed an eye for detail that functions akin to a sixth sense and allows them to pick up on clues or details others would overlook. When infiltrating an objective, Damien Blackadder can spot patterns or oddities he comes across, such as patrol routes, door-key sequences or potential traps. This awareness triggers more consistently on his **Investigation** or **Perception** Skills.
- **I've Got A Bad Feeling About This**: Damien Blackadder has an uncanny ability to avoid danger, almost able to sense it coming. Once per combat, he may replace his **Athletics** skill with his **Perception** skill expressly for the purpose of dodging an incoming attack.
- **Just A Flesh Wound**: Damien Blackadder is almost completely self-sufficient, and may use his **Survival** skill in place of conventional **Medicine** to treat his injuries by using whatever materials are available.
- **Linguistic Liar**: Damien Blackadder is an experienced liar and saboteur, which makes his vocal cords simply another weapon in his arsenal. He might not have spent a lot of time studying other languages, but he has picked up a few tricks along the way. Damien Blackadder can replace his **Linguistics** skill with his **Subterfuge** skill in order to mimic or impersonate other languages when attempting to pull some sort of con. Whilst this ability might be used to his advantage, Damien Blackadder can easily find trouble if he unwittingly pulls the trick on someone who can actually understand whatever nonsense he is saying.
- **Trick Shots**: When using a **Blaster** or **Slugthrower**, Damien Blackadder can calculate bolt or bullet trajectories with a blend of spatial awareness, a general knowledge of projectile physics and instinct. He can take advantage of tricks such as ricocheting or reflecting shots around corners or obstacles when the situation calls for it.