

Venue Name: Ordu Aspectu Catacombs

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Deep under the Ordu Aspectu temple lies its catacombs, accessible only through a dimly lit passageway inside the temple itself. Long ago, another religious order once called the temple home and often buried their dead underneath them, considering the temple a holy site for important burials. As one enters the catacombs, the first thing to assault the senses is the overpowering smell of the decaying dead, who are held in rectangular slots inlaid into the stone walls. With nothing permanent covering these chambers, various bugs and critters can freely crawl up the shelving to deconstruct the organic remains that lay wrapped beneath an off-white shell of some hard organic material, which is often riddled with holes where bugs have eaten through.

The hallways are arranged in a rectangular labyrinth, each corridor dimly lit by aging lights. Long shadows punctuate pools of light, some of which flicker on and off. Various organic noises from small critters easily echo off the stone, disorienting anyone trying to pinpoint an opponent on sound alone. Not helping matters, the compressed soil floors of the hallways have a buildup of unexpected debris, whether it be from long-dead animals or the remains of one of the buried. Rumors of a second entrance have been handed down through the years but no one has found any yet.

Whether it be small trinkets or ancient weapons, some of the shelves have old artifacts, relics from the inhabitant's life brought with them on their journey after death. These treasures are mostly found in unlit hallways and the better finds are often protected by a variety of relatively primitive but deadly means. You can even see an impaled young initiate down one such corridor, long dead but slowly being eaten alive by the catacombs' inhabitants. As such, these hallways are often cordoned off for safety with a simple red rope. Others have traveled down them but not everyone has come back.