

GJW XIII: Discord

Battleplan

Competition details:

Entry Criteria: Valid entries will come from one (1) member, but must consist of a two (2) to four (4) person team all from the same Clan and not part of any other team participating in this Battle Plan competition. Members can be part of one (1) team only. For members not in a Clan, they must form a valid group meeting size requirements with other members, not in a Clan. Valid entries must outline some type of plan that attempts to carry out the mission as outlined in the competition prompt using provided details and have at least 500 words of content. Valid entries must also have participation from every member of the team, contributing a reasonable amount of effort, with a summary of each member's contributions as well as their dossier pin numbers provided with the entry.

Scenario 1:

Your Clan has dispatched a small task force of ships as a show of force and to attend political functions on the shipyard orbiting the Eorillian moon. Per instructions from your Clan Summit, the bulk of the task force is to take shelter behind the gas giant Thillon in the event they are needed. Upon exiting hyperspace you find that a significant amount of the Battlegroup Elysium is on one side of your task force, with the gas giant Thillon on the other. The Collective Forces are as surprised as you, however they have quickly began to set up their forces to destroy you. Your goal is to destroy as many enemy forces as possible while securing a launch path to hyperspace for your own forces.

You must include the following Elysium ships in your plan: **Lansford, Yorcot, Obarel. Aylmer, Edam, Tashota, Cloridorme**

Battleplan Team

Ranarr Kul-Tarentae

Andrelious J. Mimosa-Inahj

Brimstone aka Seabr'imsto'nedansr

Collective Fleet		
LANSFORD		
YORCOT		<ul style="list-style-type: none"> • Z-95 Headhunter Squadron (12) • T-70 X-wing Starfighter Squadron (12)
OBAREL		<ul style="list-style-type: none"> • Z-95 Headhunter Squadron (12) • Quadrijet Bomber Squadron (12)
AYLMER		
EDAM		
TASHOTA		
CLORIDORME		<ul style="list-style-type: none"> • Z-95 Headhunter Squadron x2 (24) • T-70 X-wing Starfighter Squadron x4 (48)

Total fighters: 48 Z-95 Headhunters, 60 T-70 X-Wings and 12 Quadrijet Bombers



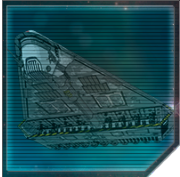



Venue

Eorillian moon









Thuvis Shipyard orbiting the Eorillian moon



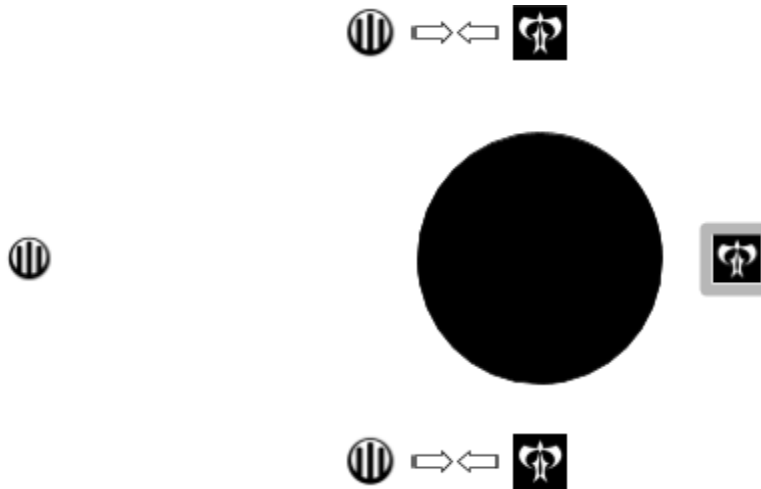
Plagueis Fleet - Task Force Besh		
DOMINANT		<ul style="list-style-type: none"> • Havoc Squadron (T-70 X-Wing) • Tornado Squadron (A/SF-01 B-Wing)
FORMIDABLE		<ul style="list-style-type: none"> • T-70 X-Wing Squadrons x4 (48) • RZ-2 A-Wing Squadron (12) • A/SF-01 B-Wing Squadron (12)
IMPLACABLE		<ul style="list-style-type: none"> • Meteor Squadron (T-70 X-Wing) • Nomad Squadron (T-70 X-Wing) • Warhawk Squadron (RZ-2 A-Wing) • Quake Squadron (BTL-A4 Y-Wing)
BRIGAND		
PERDITION		
SILENT SCREAM		

Total fighters: 84 T-70 X-Wings, 12 RZ-2 A-Wings, 24 A/SF-01 B-Wings & 12 BTL-A4 Y-Wings

Situation		
		
<p>Task Force Besh will take position in front of the moon after coming in from hyperspace. The remainder of the Ascendant fleet, comprising of Task Force Cresh and Command Force Aurek, will hide behind the moon at a distance that should prevent their detection by the Collective's forces.</p>		

Phase I		
		
<p>Task Force Besh Splits up in two teams (I+II)</p> <p>I: Dominant - Implacable - Silent Scream</p> <p>II: Formidable - Brigand - Perdition</p> <p>TeamI: Move away over the left side of the moon (X-Wing Squadron (Havoc) move out to grant defensive fire)</p> <p>TeamII: Move away over the right side of the moon (X-Wing Squadron (Nomad) move out to grant defensive fire)</p> <p><i>Creating the impression of immediate retreat + Splitting up Collective forces. It is anticipated that The Collective will remain unaware of Command Force Aurek and Task Force Cresh behind the moon (TeamX).</i></p> <p><i>Collective vessels Yorcot and Aylmer goes after TeamI. Obarel and Edam goes after TeamII. Lansford, Tashoda, and Clorodrome remain behind.</i></p>		

Phase II

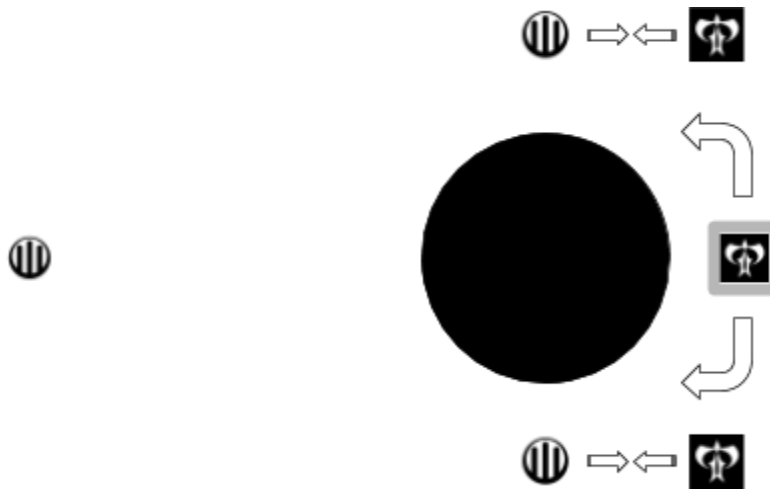


TeamI: Assault on *Yorcot and Aylmer* (B-Wings from Dominant move out to immobilize the vessels under support of the X-Wings) and continue moving further behind the moon

TeamII: Assault on *Obarel and Edam* (B-Wings from Formidable move out to immobilize the vessels under support of the X-Wings) and continue moving further behind the moon

Creating more space and a wider window for TeamX to move in and grant support

Phase III



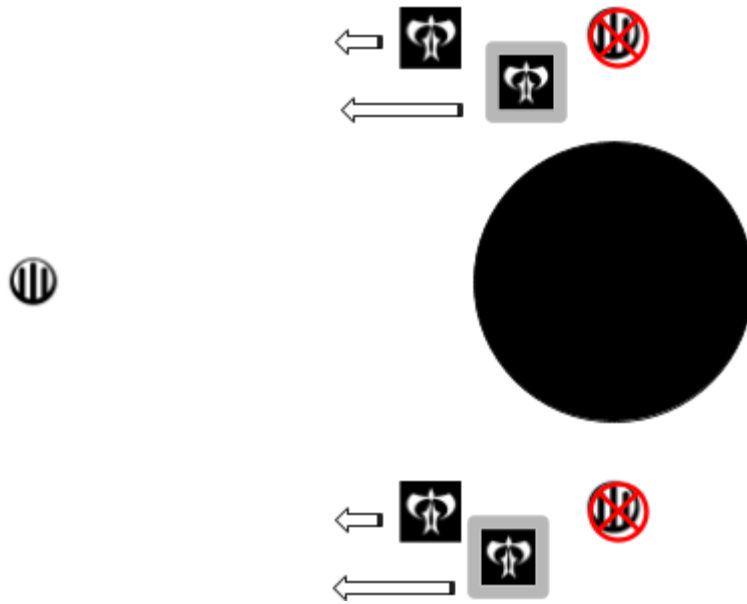
TeamI: All out assault of Collective forces on the left side of the moon

TeamII: All out assault on Collective forces on the right side of the moon

TeamX: Move in to support on both sides Command Force Aurek goes to the TeamI support, Task Force Cresh go towards TeamII

Collective forces will have suffered a few loses already, not expecting incoming Plagueian reinforcements... Surprise!!!

Phase IV



Collective forces on both sides of the moon (taken heavy damage) retreating or destroyed

All Teams move to the front of the moon, towards the Thuvis Shipyards. They bring the battle to the remaining Collective vessels, driving back enemy forces or destroying them, all while securing a launch path to hyperspace.

Special thanks to:

- *Andrelious J. Mimosa-Inahj:*
Telegram room creation - Calculation of fighter numbers - Assigning fighters to specific tasks - Overall Plan
- *Brimstone aka Seabr'imsto'nedansr:*
GDoc creation - Collective Fleet (+images) - Plagueian Fleet (+images) - Overall Plan
- *Ranarr Kul-Tarentae:*
Layout - Visualisation of Phases - Graphics of each Phase - Graphics of Venue - Overall Plan