

Battle Plan – Scenario II

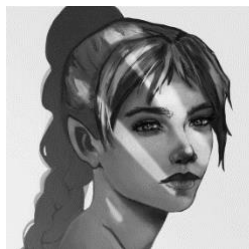
OPERATION LYRA'S MELODY

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Operation Lyra's Melody

Index:	Page
Objective/Briefing - - - - -	1
Available Forces - - - - -	2
Teams - - - - -	4
Enemy Forces - - - - -	5
Battle Plan Description - - - - -	7

The plan procedures were provided by Karran.
The information about enemy forces and Arcona forces were provided by Scarlett.
The text detailing and plan were written by Aru.
The graphic properties, design of text, and all images were edited by Alara.

Objective:

A **Reclamation Society** (SAS) vessel has requested assistance with dealing with **Collective** forces that have ambushed them right outside of the **Lyra Colony**. Since their ship has been disabled, our objective is to get it to safety with whatever means we can.

Briefing:

There will be a total of **4 Teams** in the accomplishment of this Operation. **Team 1** will supervise and provide backup fire. **Team 2** will engage in close-quarter combat and use tractor beams to pull the **SAS** vessel out of harm's way. **Team 3** will accompany **Team 2** and block incoming heavy fire while still providing response fire. **Team 4** will engage the enemy in order to provide an opening for **Teams 2** and **3** to advance. After the primary objective is secured, all teams are to prioritize defense and escape.

The whole force dispatched to this Operation is assigned the Codename: **Symphony**. Teams **1** to **4** respective leaders have been assigned Codenames: **Autumn**, **Summer**, **Winter** and **Spring** respectively. Members of this operation are to address each other with the correct Codenames throughout the progress of this operation.

Available Forces:

Our available forces are made of **3 Strike-Class Cruisers**, **3 Braha'tok-Class Gunships** and **1 DP20 Corellian Gunship**.

Full description:

Eldar's Anthem (Strike-Class Cruiser)

- Armament:
 - I. 20 Turbolaser Turrets;
 - II. 10 Dual Turbolaser Turrets;
 - III. 10 Ion Turrets;
 - IV. 10 Tractor Beams.
- Crew Size: 1385 people.
- Troops carried: 1020 troopers.
- Starfighter Squadrons: 2 Squadrons.

Selen's Song (Strike-Class Cruiser)

- Armament:
 - I. 20 Turbolaser Turrets;
 - II. 10 Dual Turbolaser Turrets;
 - III. 10 Ion Turrets;
 - IV. 10 Tractor Beams.
- Crew Size: 1385 people.
- Troops carried: 1020 troopers.
- Starfighter Squadrons: 2 Squadrons.

Shadow's Promise (Strike-Class Cruiser)

- Armament:
 - I. 20 Turbolaser Turrets;
 - II. 10 Dual Turbolaser Turrets;
 - III. 10 Ion Turrets;
 - IV. 10 Tractor Beams.
- Crew Size: 1385 people.
- Troops carried: 1020 troopers.
- Starfighter Squadrons: 2 Squadrons.

Unsung Valor (Braha'tok-Class Gunship)

- Armament:
 - I. 8 Dual Turbolaser Turrets;
 - II. 8 Missile Launchers.
- Crew Size: 98 People.

Serpent's Strike (Braha'tok-Class Gunship)

- Armament:
 - I. 8 Dual Turbolaser Turrets;
 - II. 8 Missile Launchers.
- Crew Size: 98 People.

Jate'kara (Braha'tok-Class Gunship)

- Armament:
 - I. 8 Dual Turbolaser Turrets;
 - II. 8 Missile Launchers.
- Crew Size: 98 People.

Corona (DP20 Corellian gunship)

- Armament:
 - I. 8 Dual Turbolaser Turrets;
 - II. 6 Quad Laser Turrets;
 - III. 4 Missile Launchers.
- Crew Size: 103 People.

Teams:

Team 1 (Codename: Autumn)

Autumn has been tasked with the overall supervision of “**Operation Lyra’s Melody**”. It will be commanded by **Seer Alara Deathbane** of Clan Arcona. At her disposal are **Selen’s Song** (Strike-Class Cruiser) and **Unsung Valor** (Braha’tok-Class Gunship). Besides supervising operations, **Autumn** is also tasked with providing backup fire for **Summer** and **Winter**.

Team 2 (Codename: Summer)

Summer has been tasked with the rescuing of the **SAS** vessel. It will be commanded by **Knight Karran Val’Teo** of Clan Arcona. At his disposal is **Eldar’s Anthem** (Strike-Class Cruiser).

Team 3 (Codename: Winter)

Winter has been tasked with protecting **Summer** while they are exposed completing their objective. It will be commanded by **Hunter Aru Law** of Clan Arcona. At his disposal is **Serpent’s Strike** (Braha’tok-Class Gunship).

Team 4 (Codename: Spring)

Spring has been tasked with creating an opening for **Summer** and **Winter** to advance by engaging the enemy from the left flank. It will be commanded by **Knight Scarlett Kelrune** of Clan Arcona. At her disposal are **Shadow’s Promise** (Strike-Class Cruiser), **Jate’kara** (Braha’tok-Class Gunship) and **Corona** (DP20 Corellian Gunship).

Enemy Forces:

Enemy forces are made of **3 Strike-Class Cruisers** and **4 Lancer-Class Frigates**. All these ships are property of **Collective** forces:

Full description:

Yorcot (Strike-class Medium Cruiser)

- Armament:
 - I. 30 Dual Turbolaser Turrets;
 - II. 10 Ion Turrets;
 - III. 10 Tractor Beams.
- Crew Size: 500 People.
- Troops carried: 1000 troopers.
- Starfighter Squadrons: 2 Squadrons.

Korpil (Strike-class Medium Cruiser)

- Armament:
 - I. 30 Dual Turbolaser Turrets;
 - II. 10 Ion Turrets;
 - III. 10 Tractor Beams.
- Crew Size: 500 People.
- Troops carried: 1000 troopers.
- Starfighter Squadrons: 2 Squadrons.

Obarel (Strike-class Medium Cruiser)

- Armament:
 - I. 30 Dual Turbolaser Turrets;
 - II. 10 Ion Turrets;
 - III. 10 Tractor Beams.
- Crew Size: 500 People.
- Troops carried: 1000 troopers.
- Starfighter Squadrons: 2 Squadrons.

Zeballos (Lancer-Class Frigate)

- Armament:

- I. 28 Quad Laser Turrets.
- Crew Size: 200 People.
- Troops carried: 40 troopers.
- Starfighter Squadrons: None.

Tashota (Lancer-Class Frigate)

- Armament:
 - I. 28 Quad Laser Turrets.
- Crew Size: 200 People.
- Troops carried: 40 troopers.
- Starfighter Squadrons: None.

Edam (Lancer-Class Frigate)

- Armament:
 - I. 28 Quad Laser Turrets.
- Crew Size: 200 People.
- Troops carried: 40 troopers.
- Starfighter Squadrons: None.

Aylmer (Lancer-Class Frigate)

- Armament:
 - I. 28 Quad Laser Turrets.
- Crew Size: 200 People.
- Troops carried: 40 troopers.
- Starfighter Squadrons: None.

Battle plan description:

1. **Spring** will engage the **Enemy** forces from the left flank using the assigned ships at her command (**Shadow's Promise**, **Jate'kara** and **Corona**). **Collective** forces are not expected to cease fire on the **SAS** Vessel. Although we expect them to maneuver into defensive positions in order to respond to our attack. The most likely outcome is that the **Collective** forces will reposition their **Lancer-Class Frigates** first, since those are the most maneuverable ships they possess. In the less likely

case where they do not reposition, **Autumn** is to engage **Collective** forces from the right flank.

2. After **Collective** forces reposition themselves in order to respond to **Spring's** assault, **Winter** and **Summer** will move in. **Winter** will stay ahead of **Summer** and absorb all the damage possible in order to create a safe path to the **SAS** vessel, which **Summer** is to traverse at maximum speed, while providing response fire as needed. **Autumn** is to provide long range heavy fire on the **Collective** forces that stand in their way.
3. Once near the **SAS** vessel, **Winter** is to position his ship (**Serpent's Strike**) as a shield between the vessel and **Collective** Forces. **Summer** is to engage his ship's (**Eldar's Anthem**) tractor beams and pull the **SAS** vessel out of there. At the same time, **Summer** is to deploy both its **Starfighter** squadrons which will protect both the **SAS** vessel and **Winter**. In the possible but not desired outcome in which **Winter's** ship is incapacitated, **Winter** and all his assigned troops are to evacuate and be escorted back to **Summer's Eldar's Anthem**, accompanied by its **Starfighter** squadrons while **Autumn** provides backup fire.
4. Once the **SAS** vessel is safely docked, all forces are to prioritize defense and escape. **Summer** should be the first to escape with the **SAS** vessel, followed by **Winter**. Once they have successfully escaped, **Spring** is to disengage from the attack and escape while **Autumn** still provides backup fire. Once **Spring** is safely out of there, **Autumn** is to disengage and escape.