

Headshot/Image	<b>John Stone</b> [EQ2] [Mercenary] [Human][Male], [Right Handed] Height: [XX]m / [5' 10"]ft. , Weight: [xx]kgs / [185]lbs	
<b>Physical Description</b>		<b>Loadout Weapons</b>
Physical Description of character. Can include: Black hair, crew cut. Blue eyes. Wears visor with different capabilities i.e. night vision, heat vision, etc.		* Sniper Rifle * Blaster * 9" knife * various grenades
<b>General Aspects</b>		
<b>Target Acquired</b> (John) is able to find his target through use of his special goggles. Even in inclement weather like fog or snow, he can find them from a good distance away		<b>Something Stinks</b> (John) doesn't bathe very often, usually taking smells from the environment like mud, grass, animals to cover his scent so anyone looking with guard animals will not smell his human scent.
<b>Personality Aspects</b>		
<b>Show Me The Credits</b> (John) doesn't work for free. So he demands a high price for his services. Trained by other bounty hunters, he has earned his experience to demand high payments.		<b>Don't Waste My Time</b> (John) has a knack for seeing through people's lies and won't waste time listening to them and will straight call them out on it..
<b>Combat Aspects</b>		
<b>Open Up And Say Ahh!!!</b> (John has a tendency to extract information from targets by any means necessary, including torture.		<b>Don't Make A Sound</b> Everything (John) has on himself is made soundproof. When (John) is tracking, he wants no sounds or reverberations coming from his equipment or weapons.

### Additional/Optional Information

Top Skills	Tracking, Hunting, Interrogation, Rifles, Blasters, Bladed Weapons, Scent, Calmness, Breathing Manipulation, Targeting
Top Powers	<del>Force Power 1, Force Power 2, Force Power 3, Force Power 4, etc.</del>
Feats	none
Martial Arts	Basic, Military
Lore	none
Languages	Basic

Character Reference Art:

Notes/Extra

Wears a special visor all the time that allows him to change his vision from standard to others like night vision, heat vision, etc.