



Telaris "Mav" Cantor

Grand Master

[Loyalist] [Director]

Male Human, Right Handed

Height: 1.9 m / 6'3" - Weight: 90.0 kg / 198 lbs

Physical Description

Telaris Cantor has been described as a watered-down Han Solo before. Hazel eyes and dark, somewhat shaggy hair decorate a face structured somewhat softer than his famous not-quite-lookalike's.

Loadout Equipment / Weapons

- * Synergy WLD-5 Peacekeeper
- * Blurr-1120 Holdout Blaster
- * ZX Miniature Flame Projector
- * Shoto Lightsaber

General Aspects

V For Versatile

A quick, sharp intellect backed by well-rounded skills and equipment enable Telaris to deal with most threats and issues. Multiple weapons provide solutions for many threats, and a Shoto lightsaber has proven itself to be an excellent breaching tool. The same treatment extends to any piece of matter or mind in Telaris' reach.

However, this reputation of "one ace up every sleeve" has led his opponents to think harder and bigger when dealing with him. Any action against Telaris will be hard, fast, and merciless to deny him even the tiniest moment to adapt.

Destined To Rule

Telaris has spent years in the highest echelons of the Brotherhood, and as the Grand Master's right-hand man. He has been groomed for command and earned invaluable experience before ascending to the Iron Throne. The inner workings of the DJB are his daily bread and butter, and he can make the whole organization dance to his tune given time.

However, the notoriously antagonistic Consuls and even Dark Councilors can severely screw up the best laid plans and break out of the organized structures. In such times, Telaris' prestige and image crumble, and his edicts carry less effect.

Personality Aspects

Fear Is My Ally

Most people act tough and convince themselves that they're fearless. Telaris however admits that he is afraid. He is used to the adrenaline and heightened perception, and turns it to his advantage rather than let it break him down. Ironically, admitting his fear gives him confidence.

However, this long-term reliance on fear has left him numb in situations when there's no danger to be found. He becomes introverted and melancholic, and shows little interest in anything until he feels threatened again.

Doomsday Prepper

Being a mundane human amongst malevolent Force-sensitive predators is scary to anyone with a semi-healthy mind, and Telaris Cantor is no exception. He has decided to face his fear with education and preparations, though. He has secret assets stashed away in every conceivable and inconceivable place, ranging from credit chips and comlinks to starships. This significantly boosts his survivability and confidence.

The downside is equally damning, however. Without his backups, nervousness sneaks into his thoughts and throws him off. And the possibility of a shrewd

		opponent dismantling parts of Telaris' backups and then cornering him are just nightmare fuel.
Combat Aspects		
<p>Expecting The Worst Telaris Cantor is well aware that his own reflexes are no match for the speed of a Force User or blaster bolt. He has adopted a mindset of seeing himself maimed and killed in the next few seconds by predicting his opponent's actions, and reacting to his grave predictions instead of his direct observations. To his own surprise, it works well against the masterminds and Force-monsters of the DJB.</p> <p>He has, however, been caught flat-footed by opponents he overestimated. Sometimes simplicity works best, and that includes subverting Mav's worst expectations</p>	<p>Indirect Action The problem in fighting Jedi and Sith lies in their uncanny ability to deflect direct attacks against them, but their abilities often blind them to less overt threats. Telaris Cantor exploits this by turning the environment against opponents in a display of NFU-adapted Sokan, restricting his opponent's movements and angling attacks via trick shots and prepared traps.</p> <p>While his ability to do so is surprising and admirable, it acutely diminishes with the number of features in an environment. The less features he can turn against an enemy, the more his advantages diminish.</p>	

Additional Information

Skills	
Sovereign (+6)	Intellect, Resolve
Master (+5)	Leadership, Perception
Adept (+4)	Empathy, Diplomacy, Intimidation, Investigation, Manipulation
Proficient (+3)	Blasters, Tactics, Miscellaneous Weapons, Primary Martial Arms Form, Subterfuge
Trained (+2)	Stamina, Explosives, Pilot (S), Interrogation, Dual Wielding, Athletics
Learned (+1)	Might, Survival, Medicine, Lore, Mechanic, Astrogation, Bladed Weapons, Blunt Weapons

Force Powers	
Sovereign (+6)	none
Master (+5)	none
Adept (+4)	none
Proficient (+3)	none
Trained (+2)	none
Learned (+1)	none

Feats	
Skill Feats	Force Feats
Daredevil Elusive Prey I Bet You Have I've Got A BAd Feeling About This No Scope Petranaki Pistol-cuffs Run And Gun Trick Shots War Hero You May Have Heard Of Me Your Reputation Precedes You I See What You Did There	none
General Feats	
Human: Just Another Face Human: Eye Of The Tiger Director: Checkmate III Director: Silver Tongue III Order Feat: Loyalist	

Knowledge	
Languages	Basic, Species Language
Lore Topics	<ul style="list-style-type: none"> - Lore and History of the Brotherhood - History of the Galactic Civil War & Factions - Hlstory of the Modern Era & Factions + Current Political Climate and Events, an in-depth perspective

Specialization	
Primary Martial Art	Broken Gate
Secondary Martial Art	none
Primary Lightsaber Form <u>or</u> Primary Weapon Specialization	none
Secondary Lightsaber Form	none

<u>or</u> Secondary Weapon Specialization	
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Notes/Extra (Include any backstory here)