***Before Starting: Go to “File” -> “Make a Copy” and then proceed with making your NPC!***

|  |  |  |  |
| --- | --- | --- | --- |
| **Optional image** | **Calo Sarat**  [Lieutenant]  [Loyalist] [Light Side]  Male Duros, Right Handed  Height: 1.6 m / Weight: 65 kg / Age: 50 | | |
|  | | | |
| **Physical Description** | |  | **Loadout Equipment / Weapons** |
| Physical Description of character. Can include:  Calo Sarat is an unremarkable Duros by any measure. Blue-gray skin, a high forehead and brown-red eyes make for a rather boring sight, while his frame and build are slight, showing little to no muscle. While known to dress in the fashion of whichever world he is visiting, Calo Sarat has a preference for scarves and slim-fitting trousers that seem to be incorporated into every outfit he has been noted to wear. | | \* 1x Energy Slingshot  \* 1x WED-20 Treadwell Droid  \* 1x Utility Belt  \* 1x Glass Bottle  \* 1x Gaderffi Stick  \* 1x Scavenger Armor  \* 1x GX1 Civilian Short Hauler  \* 1x Binspo Deck |
| **General Aspects** | | | |
| **Honorary Jawa**  Looking to buy? Looking to sell? Calo Sarat has that covered. Whether out-swindling Jawas or talking a Toydarian out of selling something he didn't know he had, Calo Sarat is among the finest negotiators in the trade business. Fluent in several trade languages, as well as the universal language of credits, Calo Sarat is often mistaken for a savvy junk-dealer, himself. However, his vast knowledge of trade-based economies is instead based on a learned background from the Bar'leth Academy. | |  | **Galactic Anthropologist**  Graduated from the Bar'leth Academy, Calo Sarat is a learned anthropologist. Specializing in trade-based and primitive cultures, he also has a long-time fascination for cultures from the High Republic era. Most of his excursions into the field involve living among these societies in search of knick knacks and trinkets from the High Republic era, including a range of Force-related objects. |
| **Personality Aspects** | | | |
| **Packrat**  Calo Sarat is something of a collector of seemingly useless baubles and trinkets with no apparent value. However, his obsession is not without its benefits as the man seems to have whatever he needs, so long as it can find it buried at the back of his cargo hold. This habit is most useful while trading for valuables, as he seems convinced that everything has value to someone, even if that thing is a Mudhorm egg or a spare motivator. | |  | **When on Tattooine...**  Labelled as an eccentric among his peers, Calo Sarat is known to adopt the cultural habits of other cultures during his anthropological excursions, resulting in several odd patterns of behaviour. Witnesses have seen him partaking of Mudhorn egg innards with none other than his bare hands, while others have noticed a distinctly Wookiee-like grooming habit, despite being devoid of hair. |
| **Combat Aspects** | | | |
| **Take That, Miscreant!**  Near-useless in a fight, Calo Sarat is nonetheless capable of delivering a verbal thrashing to his opponent, from a safe distance. He is not above using the strangest Jawaese insults from his repertoire of languages, nor encouraging his benefactors with words of encouragement as he lingers on the sidelines. | |  | **Have At You!**  Calo Sarat is not above throwing things during a fight - so long as he can toss it from a safe distance. Mugs, ladles and fruits of various shapes and sizes are among several throwable objects that are not safe from his reach. However, despite his candor during a fight, his aim has once been described as "poor, like a Stormtrooper wearing his helmet backwards." |

**Additional Information**

|  |  |
| --- | --- |
| **Skills** | |
| Sovereign (+6) |  |
| Master (+5) |  |
| Adept (+4) |  |
| Proficient (+3) | Lore Linguistics Investigation Empathy |
| Trained (+2) | Perception Diplomacy Intellect Medicine Resolve |
| Learned (+1) | Leadership Survival Mechanic Blunt Weapons Manipulation |

|  |  |
| --- | --- |
| **Force Powers** | |
| Sovereign (+6) |  |
| Master (+5) |  |
| Adept (+4) |  |
| Proficient (+3) |  |
| Trained (+2) |  |
| Learned (+1) |  |

|  |  |
| --- | --- |
| **Feats** | |
| **Skill Feats** | **Force Feats** |
| Stay A While And Listen  Cry No More  Ivory Tower  Assess the Situation  Droid Whisperer |  |
| **General Feats** | |
| List of General Feats (Species, Order, Granted, etc) | |

|  |  |
| --- | --- |
| Knowledge | |
| **Languages** | Basic, Duros, Sy Bisti, Jawa Trade Talk, Shyriiwook |
| **Lore Topics** | - The Anthropology of Ancient Cultures  - High Republic History  - Primitive Trade and Exchange |

|  |  |
| --- | --- |
| Specialization | |
| **Primary Martial Art** | If applicable |
| **Secondary Martial Art** | If applicable |
| **Primary Lightsaber Form**  **or**  **Primary Weapon Specialization** | If applicable |
| **Secondary Lightsaber Form**  **or**  **Secondary Weapon Specialization** | If applicable |

Notes/Extra (Include any backstory here)

|  |
| --- |
|  |