Chie-da Vaddond

Headshot/Image

Raider, Rosa Equinario

Female Weequay, Mercenary, Scoundrel

Height: 1.5m / 4'11"ft., Weight: 49.89kgs / 110lbs,

Age: 82 years old, left handed

Physical Description

Chie-da is a slight, elderly Weequay who at one point may have been considered average height but has shrunken down in her old age, her creaky bones causing her to walk with a significant hunch. A pair of piercing emerald eyes sit sunken in on her cracked, wrinkled and weathered leathery almond coloured skin. Hanging off the back of her head is a series of long, grey braids that join together into a single larger braid between her shoulder blades and hang down past her lower back.

Loadout

- Walking Cane
- Blurrg-1120 holdout blaster

General Aspects

Inconceivable (Custom)

For all intents and purposes Chie-da is a sweet yet stubborn old lady, the spitting image of everyone's grandmother. But hidden beneath all of that is a criminal mastermind. Chie-da is smart, subtle and conniving, she uses her appearance to manipulate those around her to do her bidding, getting her what she wants while keeping her own hands clean. While her appearance generally works to her advantage it also leads people not taking her seriously working against her plans.

Cat Whisperer (Custom)

Chie-da has a way with animals, particularly those of the feline variety. Preferring the company of animals such as the Loth-Cat, Chie-da keeps her small home filled with them. Because of this some people call her a crazy Loth-Cat lady, but she believes that how one treats an animal says more about one's true character than anything else.

Personality Aspects

You Assume Too Much (Pre-made)

Chie-da has a tendency to be secretive and keeps to herself, relying on deception to conceal her motives and intentions. She is a schemer, and plots and plans against others carefully. When dealing with a confrontation, she will try and bluff her way out of trouble, or overcome obstacles with deliberate, covert actions.

Think Through Your Exits (Pre-made)

Chie-da doesn't do anything without first having a plan, and is constantly overheard advising others to always "think through their exits". Every movement she makes—be it combative, manipulative or otherwise—is premeditated and thought out ahead of time. This foresight often places Chie-da two steps ahead of her peers. However, when plans go awry, Chie-da often has to first backtrack those same two steps to address the present, and that hesitation can often be the line between success and failure in the heat of a situation.

Combat Aspects

Shillelagh (Custom)

While Chie-da does require her cane to walk, that isn't its only use. Chie-da has perfected the art of disabling an opponent with the swing of her cane. This is ideal not only for her to keep up appearances but gives her a weapon to use no matter where she goes. Unfortunately for her, if she breaks or loses her cane in a fight, she will become barely able to walk without its support.

Dead Sprint (Pre-made)

When Chie-da gets in trouble, she finds no fault in bravely turning tail and getting the hell out of dodge. Obviously, this means that she tends to survive even the most deadly encounters... but the same can't always be said for her compatriots. This fact hasn't exactly made her the most popular among her peers, but hey, at least Chie-da isn't dead yet.

Additional/Optional Information

Skills	Adept: Manipulation, Subterfuge, Intellect
	Proficient: Tactics, Leadership, Resolve
	Trained: Perception, Investigation, Empathy, Miscellaneous Weapons, Diplomacy
	Learned: Survival, Lore, Medicine, Blasters, Blunt Weapons, Creature Handling
Feats	Disarming Smile, I See What You Did There, Kneecapper, Linguistic Liar, Classic Misdirection, Creature Affinity, Elusive Prey, Go Ahead Make My Day
Lore	Home Cooked Meals: From Appetizers To Desserts

Character Reference Art:

Notes/Extra

Chie-da Vaddond only appears to be a sweet old lady, but in actuality she is a trusted lieutenant of Rosa Equinario and operator of The Door, one of the few entrances to the vast underground bunker that houses Rosa's criminal enterprise.