

Before Starting: Go to “File” -> “Make a Copy” and then proceed with making your NPC!

<p>Headshot/Image</p>	<p>Toctu Potri Privateer Hunter Selenian Female, Right Handed, 37 years Height: 1.65m / 5'4"ft. , Weight: 53kgs / 120lbs</p>	
<p>Physical Description</p> <p>Toctu is a narrow-faced Selenian woman with brilliant copper hair — not merely a reddish brown of metaphor, but truly Selenian in its vibrancy, shining in direct sunlight like an ingot of smelted metallic orange. Her long locks fall down to her shoulders, perfectly straight, often tied back in several tails. Her skin is an equally rich clay color, almost nearer to red than tan, and her striping is a dark bronze, smooth lines banding her skin and highlighting underneath her bright emerald eyes. She is slim and soft in figure, and has an old burn scar on the inside of her right palm.</p>		<p>Loadout Weapons</p> <p>Datapad Stiletto knife Pendant Spike Kit</p>
<p>General Aspects</p>		
<p>Belief In the Deeps</p> <p>Toctu was born into a family that followed the ways of the Old Gods of Selen and awaited their return. Her upbringing stressed secrecy, loyalty, and preparedness to one day do her part to return their people's gods to glory — to do her part, in small ways, every day. Toctu is extremely driven and faithful, and while silence is her most prized and versatile weapon and armor around her family's secrets and her true motivations, she has never intended to keep that silence forever. Devoted most of all to Euluati, Toctu dedicated her life to studying His ways, finding and guarding His resting place with the fellows of her Stormguards, and eventually, presenting her god with His kingdom once more.</p>		<p>The Next Generation</p> <p>Toctu, like her forefathers before her, were born to carry on a legacy, to hold a duty sacred. She knew, one day, she would have children to raise in service as well. Toctu in particular took her beliefs a step further than some of her brethren, however, when she was among those to discover Euluati's sleeping body after she moved to Celeste to become a historical marine anthropologist and archaeologist, wanting to be as close to the seas and her god's power as possible. Using a genetic sample from the ancient Nautolan, she added His genes to her own and a donor's to create her child, a girl named Taqi. Taqi is Toctu's pride and joy, next to her work and her god, and Toctu is very protective and secretive of her, to the point of somewhat socially smothering the child and waspishness when asked about her family life at work.</p>
<p>Personality Aspects</p>		
<p>Technically Legal</p> <p>Imaginary F(r)iend prefers to push the rules to the absolute limit. While he is unlikely to actually break rules or disobey orders, he toes the line between what is allowed and what isn't at every opportunity.</p>		<p>All Work, No Play</p> <p>Imaginary F(r)iend considers his work to be the most important aspect of his life. This borderline obsessions with the "job" leaves little room for any kind of personal or social life, making it difficult for Imaginary F(r)iend to relax and enjoy spending time with others. he excels in activities that relate to</p>

		their work, but the idea of work-life balance is an altogether abstract concept.
Combat Aspects		
<p>Always Prepared Sometimes the only way to prepare for the worst is to always expect it. Imaginary F(r)iend takes this philosophy one step further by never leaving home without accounting for every possible scenario he might expect to encounter. Imaginary F(r)iend tends to always have the right tool or item for a situation and has a habit of quietly and almost smugly presenting solutions before anyone even recognizes there is a problem. This foresight is far from infallible, however, and he often finds himself at a loss in situations that go beyond what he could have imagined. While incredibly practical and often a life-saver in a pinch, his perpetually pessimistic outlook on daily life can be a bit draining on more optimistic-inclined companions.</p>	<p>Combat Slicer While Imaginary F(r)iend avoids combat whenever possible, he has no qualms working with technology under the stress and pressure of combat. Imaginary F(r)iend has trained himself to keep calm and focus intently on Slicing even while taking blaster fire from cover or when placed under time constraints. In truth, Imaginary F(r)iend almost works better when under duress, and actually needs motivation, typically, when Slicing.</p>	

Additional/Optional Information

Top Skills	+4 Lore Resolve Investigation +3 Perception Subterfuge Intellect +2 Linguistics Diplomacy Slicing +1 Bladed Weapons Explosives Misc. Weapons Athletics Survival Empathy Manipulation Medicine
Top Powers	Force Power 1, Force Power 2, Force Power 3, Force Power 4, etc.
Feats	Feat 1, Feat 2, Feat 3, Feat 4, Feat 5, etc.
Martial Arts	
Lore	Archaeology, Historical Anthropology, Culture and Religions of Selen, Culture and History of the Ancient Sith
Languages	Basic, Ancient Sith, Nautolan

Character Reference Art:

Notes/Extra

