

Dandoran: Me'lei Island

Situated several hundred kilometers away from any substantial landmass, Me'lei Island is shaped like an hourglass, widest at its two poles at roughly 10 sq miles and narrowing towards the middle. This island was an untouched, verdant paradise, save for a small Imperial weather station at its northernmost point. That is, until Py'zah the Hutt took over the planet and found it. Completely repurposed, the island is now a literal death trap. Used primarily for entertainment, or disposal of undesirables, the island is a lush tropical paradise. Sandy beaches, tons of native flora and fauna dot the island. There is an active caldera in the southern section that is overdue to erupt, though Imperial records cannot determine how overdue it is.

Py'zah spared no expense in converting most of the island into something that would suit his whims. Holofeed drones, stationary cameras, and loudspeakers are placed throughout the entire island, so whoever has been unfortunately placed here can be absolutely certain they are being observed like lab specimens. Traps dot the island, spike pits, pressure plates, false floors are spread throughout proof of Py'zah's cruelty. Vicious flora and fauna has also been imported to the island; Rathtars, Acklays, and Skungus plants just to name a few of the things one might find while roaming around.

Escape is nigh impossible, even though there are weapons placed around the island such as blaster rifles, thermal detonators, old slugthrowers etc. The waters around the island have been seeded with fish that would devour anyone before getting a mile away and should someone get any kind of flotation device, Py'zah has snipers placed both on the island and remotely in boats, monitoring for escapees.

In short, the island exists mostly as a form of depraved gambling for Py'zah and his cronies. Here are a few of the notable locations on the island:

Last Stand Castle

Informally named, this structure is placed strategically at the most narrow point of the island. It sits in the middle of a lake, surrounded on all sides by the outstretching of flat land, it provides immense strategic value for anyone able to claim it. Whether built by Py'zah or some other civilization long ago remains unknown, as the stone walls are now covered in moss and there remains little of decorative interest in the castle itself. It has been rumored there are secret passages that lead to somewhere, but how to get there is anyone's guess.

Mount Atruka

Rising high above the clouds, this active volcano is very narrow, and its caldera extends over a mile into the sky. Should one ascend to the top, one would find a bubbling inferno, ready to burst at any moment. If it did, the southern half of the island would most likely be covered, and it's possible the devastation could extend to the northern half as well. The clouds of ash would create problems worldwide.

Weather Station Besh

Rusting away from the exterior, the old weather station has several antennae and satellite dishes still protruding out though parts of them have literally fallen into decay over the years. Unknown to most on the island, there is a hidden access door in the facility, that leads to a command center below the island. A small team there can control certain effects on the island, localized weather, more animals, calling for reinforcements, and knowing Py'zah, it would have a button to

automatically trigger the volcano as a self-destruct sequence.