# Abandoned Dandoran Cartel Warehouse

This large and empty warehouse on Dandoran was once used by the cartel to house various illegal items until it was raided by the local constabulary. During the attack, many of the foot thick columns made of an unknown metal used to support the 60 foot ceilings were damaged. Most by blaster bolts, but some by explosive charges and thermal detonators. Each column is spaced evenly at 150 foot intervals. Chunks are missing from many of them, and none have escaped scorch marks from errant blaster bolts. Connecting these columns together is a set of thinner - but still metallic - beams standing 45 feet off the floor. Connected in a crisscross pattern, they make using force enhanced jumps more difficult and require greater precision. Light panels are mounted at each beam intersection, but only a handful of them work.

The floorplan is rectangular in shape. Measuring 700 feet on the long axis and 300 feet on the short, it enabled the cartel to store large quantities of product. The walls, pock marked and black from battle damage are in otherwise good condition. They are made of a solid substance, probably ferrocrete with small portholes spaced every 30 feet to provide a small amount of light in the space. The warehouse is dark enough that it would be difficult to see the far wall if it were not for those portholes. At one end is 40 foot roller door, presumably used for larger items, and a normal sized door for general use.

The floor is probably also made of ferrocrete, but without a scientific analysis it is hard to know for sure. It shows some slight cracks, and the occasional scorch mark or divot, but is in good condition otherwise. The overall structure appears to be stable, but no survey has been conducted to confirm this. There is a risk of structural collapse if the building is abused further.