

Warlord Ood Bnar (Sith) / House Galeres of Clan Arcona - #3317

- Snapshot : <https://www.darkjedibrotherhood.com/members/3317/snapshots/3787/6581>

Knight Sinya Ani (Force Disciple) / Battle Team Opress of House Ventress of Clan Plagueis - #16298

- Snapshot : <https://www.darkjedibrotherhood.com/members/16298/snapshots/3663/6550>

Link to annotated copy:

<https://docs.google.com/document/d/1dPnaMMYgdzTwL4JuVOSd3NwxZHLyk7n6GXK2TpjZiqo/edit?usp=sharing>

THE GARGANTA GALLERIA CASINO HEIST - AFTER ACTION REPORT

A RoS: Escalation Story

It was late, the moon was out. Lightning danced across the sky as rain lashed the city. Thunder crashed into the people rushing home through the streets below. The building was nondescript, just another small office building in an overpopulated city aimed at serving the Hutt interests. As the building was not related to any Hutt affairs, it was dilapidated and showing its age. Inside, the building reflected the outer appearance in nearly every way. The basement however was different, it housed a top of the line turbolift. Guarded by a set of military grade turrets, this oddity protected the secret Tenixir Revenant's headquarters on Dandoran.

Far below the city, a base had been painstakingly dug out of the bedrock with laser drills and in a few cases lightsabers. It was from here that every aspect of the Tenixir campaign in the Doran System was being led. Analysts, former accountants, historians and the like manned computers in large cavernous chambers.

Two anomalies had entered the facility earlier. A Sith Warlord and another Force User, a Knight based on her lightsaber design, had been escorted through the base and into two interrogation rooms. They seemed soaked to the bone yet cheerful.

The interrogation room, or "interview room" as the guards called it, was very cold. But that may just have been Sinya'ni's impression being a native of Ryloth. The bright overhead lights obscured any shadows, even under the transparisteel table that serves as the only furnishings besides the two chairs placed on opposite ends of it.

The Rylothian had just about found all the hidden cameras camouflaged in the dark grey walls when a tall werewolflike woman. Her face was more scar than face and she was missing large patches of fur. Following her was a Togruta missing a montral.

"Hello, I'm Rasha. We just wanted to touch base with you about tonight's activities," the Togruta greeted as she entered. Sinya'ni recognized her as the leader of the Retributionists.

“My name is Quartermaster Nervitt,” the other growled. “In your own words, tell me about the heist.”

The Twi'lek looked up innocently at the scarred face. “What heist?”

“Don't play games, Ani. We know what you did. What we want to know is HOW you did it.” The large canine featured woman slammed her clawed hands on the table for emphasis.

“Alright, Alright already! No need for theatrics. This isn't a holodrama.”

“So...where to begin...” the Twi'lek mused twirling the tip of her tchun with her finger playfully.

“Just start with when you arrived at the casino,” the exasperated Shistavanen answered.

“Well, we flew over the casino in a ministry class shuttle at high altitude and dropped in using wing suits. That was a fun bit. I had to save Ood when he almost missed the roof. From there we cut the lock on the air circulation system and crawled through the ductwork. I had no problem with it. I'm used to tight spaces but the other guy was a bit claustrophobic.”

“Hmm, you want to know how we got into the Casino?” The Neti seemed truly baffled as he was asked. What had that Knight told them anyway... “It's a public venue. We walked in through the main entrance, through that courtyard and into the main lobby. I think Sinya posed as a hotel guest and acquired a room for the night before heading to the bar. I went in as a gambler, spent some coin and then moved into the bar too. We then entered the freshers, where we used our sabers to cut a hole into the service corridors.”

“Ok...” Rasha said looking skeptical. “Then what happened?”

“Well,” Sinya smiled mischievously, “we dropped out of the ducts on the top floor and found an elevator. As we cut open the doors, twenty guards confronted us. Ood finished with the doors while I killed all the guards. I ran through them so fast, they didn't know what hit them. When they turned to look at me, their heads all slid off their shoulders in unison.” Sinya giggled like a child talking about a puppy.

“Then we free fell down the elevator shaft using the Force to slow us down at the bottom. From there we went to the vault where I convinced the guards to shoot each other. The vault was too thick to cut through but I am an excellent slicer. It only took me five minutes to get it unlocked.”

“From there we cut a whole in the floor and took the entire contents of the vault out through the sewers. It smelled horrible, and the giant rats tried to eat us. I should get paid double for psychological pain and suffering.” The Rutian looked at the interviewers expectantly.

“Absolutely not. No one told you to use the sewers,” Nervitt replied matter of factly.

“From there, we made our way through the corridors until we found the main turbolift shaft. We gained access, rappelled down the shaft, then used our sabers to cut through the duracrete back wall. Based on the blueprints, this wall backed up onto an old mothballed subterranean segment.” Ood paused to take a sip of water, “We moved through these hallways until we reached a specific wall. Again, the plans indicated that behind this wall was a narrow access corridor that separated this wall with the vault. Furthermore, this corridor held the physical connections between vault and casino. Tenixir technicians had told us that by severing this, we’d have 25 minutes of time to enter and exit before security could reach the vault. This is due to this turbolift being controlled by the vault level security desk but the doors requiring the security chief or owner to open. The Plagueian severed the cables at the same time that I started cutting through the wall. We then removed the crystal and some other valuables to make it look like a regular heist. We then retraced our steps before leaving as we had entered. The alarms went off right as we exited.”

“If that’s all, I’d like to go get some sleep,” Sinya’ni requested.

“Sure, thank you for that entertaining account.” Rasha opened the door and let the Rutian leave.

“From there we went back to the prearranged location and you had us picked up.” With a sigh, Nervitt looked at Rasha and gave a look of exasperation.