The Imperial Harmonist party was established as a sub-faction within the [[Severian Principate]] and first saw action during the conflict that transpired on the planet [[Dandoran]] between the [[Tenixir Revenants]], Hutts, and independent members of the Dark Brotherhood.



[Logo.png]

{{Organization Iname=Imperial Harmony Party [image=[[Logo.png]] |founder=Lucian Niatinus |leader=Vairya Muktiba |members= |headquarters= |location= |formed=39 ABY |founded= |reorganized= |fragmented= Idissolved= |restored= [The Severian Principate] lera= }} === Background ===

Relations between the three Triumvirs became strained as

[https://www.darkjedibrotherhood.com/non_player_characters/543 Adlez Freewoman] and [https://www.darkjedibrotherhood.com/non_player_characters/544 Kamlin Xarel] started to take on a heavy interest in a personal project that involved the gathering of Force-sensitive crystals. As tensions with the [[Tenixir Revenents]] continued to grow, the need for the creation of a new kind of super-weapon became the center-piece of their focus. This ran counter to [https://www.darkjedibrotherhood.com/non_player_characters/541 Vairya Muktiba]'s hopes for continuing the Principates dominance and to avoid making the same mistakes as the Empire that they had vowed to be better than.

Eventually, the Triumvir came to a crossroads during the conflict that broke out over the Hutt controlled planet of [[Dandoran]]. While an auction for Force crystals was taking place, fighting broke out between representatives of both the Revenants and the Principate over the item in question. These Force-sensitive crystals were important to Kamlin and Adlez's plan. Realizing things had escalated beyond reason, Vairya called in the Severian Principate's "First Fleet."

With it came the arrival of the first line of "Restoration Troopers"- soldiers of the Principate who volunteered to become implanted with Force-crystals to gain supernatural power and ability.

With the introduction and deployment of the "Restoration Troopers", and the destruction they brought, Vairya, ever the voice of reason, finally confronted Kamlin and Adlez at blaster point.

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=== Goals ====
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The "Imperial Harmony Party" -- known more colloquially as 'Harmonist' -- believe that a scorched-earth, all-out war against the Revenants risks the lives of too many Principate citizens. They also understand that such a campaign would strain the capabilities of their naval forces beyond their breaking point. Instead, the Harmonists want to maintain an anti-piracy security position while seeking lasting, mutually beneficial accords with the Revenants. Part of this involves recognizing that the Revenants may have some legitimate grievances about their past treatment by the Principate while still maintaining a sense of law and order through process and procedure.

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=== Leadership ===
```

```
{{FactionNPC | headshot=VairyaHS.png|220px | name=Vairya Muktiba | position=The Triumvir of Oaths | faction=The Harmonist | character sheet=https://www.darkjedibrotherhood.com/non_player_characters/541 | bg1= | bg2= }}
```

=== Allies ===

Currently, the party has seen support from Independent members of the Dark Brotherhood, with a large influx coming from Clans [[Arcona]] and [[Odan-Urr]]

The members that chose to support the Harmonist sub-faction were:

- * Master Marick Tyris Arconae
- * Adept Malik Sadow
- * Adept Sanguinius Tsucyra Entar
- * Adept Atviru Caesura Entar Arconae
- * Warden Jafits Skrumm
- * Warden Aurora "Aura" Ta'var
- * Warden Revak Kur
- * Warden Ira Ojiman
- * Warden Turel Sorenn
- * Augur Mune Cinteroph

- * Augur Edgar Drachen
- * Augur Locke Sonjie
- * Reaver Qyreia Arronen
- * Colonel Len Iode
- * Colonel Alethia Archenksova
- * Battlelord Rrogon Skar Agrona
- * Vanguard Kah Manet
- * Seer Raziel
- * Seer Sven Rawioni
- * Ranger Gui Sol
- * Ranger Creon Okami
- * Savant Leeadra Halcyon
- * Savant Xolarin
- * Savant Sera Kaern
- * Savant Edema R'uh-Kalinor
- * Savant Xenna Azara
- * Raider Kelviin
- * Commander Raniero "Nero" Archeron
- * Commander Sulith Bekett
- * Warrior Cello
- * Peacekeeper Elyon de Neverse
- * Mystic Zanothi Nightblade
- * Major Kharoc Garrlan
- * Major L'ara Erinos
- * Knight Draxion Durk
- * Knight Jinius Griffin
- * Knight Kaled Atros
- * Knight Vahrosa De
- * Professional Archian
- * Professional Doon Sulvir
- * Padawan Ruti Tar
- * Padawan Sulon Tiful
- * Acolyte Eva Gagemon
- * Acolyte Bexa Nalrella
- * Acolyte Gwowk
- * Neophyte Allistar Darkbrood

=== Resources ===

{{Military Unit

|unit_name=The 1st Fleet

|allegiance=The Severian Principate

|role=Naval Forces

|size=

|commanders=* CR25 Troop Carrier Flight

- * Y-85 Titan Dropship Flight
- * Sentinel-class Landing Craft Flight
- * Sentinel-class Landing Craft Flight
- * Hostia
- * Castus
- * Aulus
- *Gerunda
- * Valentia
- * Glycia
- * Caius
- * Sisenna
- * Cordus
- * Vel
- * Gaius
- * Geta
- * Caracalla
- * Septimius
- * 1st Fleet Ground Forces

}}

=== Enemies ===

==== The Restorers ====

A fissure between the Triumvir unintentionally led to a second faction forming within the Severian Principate. Known as the 'Restorers'. This sub-faction, lead by https://www.darkjedibrotherhood.com/non_player_characters/543 Adlez Freewoman] and https://www.darkjedibrotherhood.com/non_player_characters/544 Kamlin Xarel] unleashed an experimental new super soldier on the Tenixir Revenant known as "Restoration Troopers". They believe that the only recourse for the Revenants is to kill every last one of them.

==== Restoration Troopers =====



A Restoration Trooper

Developed in secret by some of the Severian Principate. These soldiers, known as [https://www.darkjedibrotherhood.com/character_sheets/14431 Restoration Troopers] are heavily armed and armored, with nearly impenetrable crystalline hides. Any damage to their organic forms heals over rapidly with additional crystals. Incredibly strong and durable, they are also very slow and not very agile. They do not demonstrate any Force abilities, other than what can be seen in their amplified strength and healing rate.

==== The Retributionist ====

A sub-faction of the Tenixir Revenant that aims to dish back everything the Restorers are trying to throw at them. They don't believe that peace is an option, and will meet any attempts at negotiation with triggered aggression, putting them at odds with the Harmonist.

==== The Expansionist ====

While not in direct conflict with this sub-faction of the Tenxir Revenants, the Harmonist met some fissure points with wanting to still contain and try the Revenants that simply wanted to make a life for themself away from the Principate. Unfortunately, with law and order still being a large deal to the Principate, there would inevitably be some disagreements on how an "expansion" would work.

==== The Seer ====

[https://www.darkjedibrotherhood.com/non_player_characters/965] The Seer] is a new enemy with unknown motives. Ignorant to the politics and divisions within the Tenixir Revenants, the Seer's forces seem only to care about destruction and the acquisition of more crystals to fuel their ranks.

==== Crystal Ascendant =====



A crystal ascendent

Birthed out of a horrific dark side ritual, these creatures are pure concentrated Force power. They lack physical strength or an ability to use any major weapons, however, they have a near-limitless ability to tap into the Force, and are able to move at an incredibly fast speed.

=== Trivia ===

When the event was created, the default test text ("Lorem Ipsum...etc.") for the pledge faction was left in place instead of being replaced. Multiple members pledging to the Harmonist Party noticed this, and decided to run with it. Throughout the competition, their battlecry would become "Lorem Ipsum!" and the proper response would be "Dolar Sit Amet".





Example memes.