NAME: Schism-Class Star Destroyer

RARITY: Rare

COST: 250,000,000 Credits SHOP: Arx Fleet Systems

DESCRIPTION:

"Dominance is the child of patience. Take control of your opponent with care and fastidiousness... then destroy them in one blow." - Page 34, "The Essential Stratagem of Naval Warfare", Unknown Chiss Author

Forged out of the Tenixir Revenants' desire to centralize under the fist of a formidable flagship, this 2,200 meter long Destroyer was designed to eradicate well-armored capital ships and perform catastrophic high-orbit surface bombardment. Jokingly anointed "Rasha's Glass Cannon" by some officers, this vessel's average maneuverability, low defenses, and poor armament of medium-sized ordnances are generously compensated for by its array of gravity wells, communication interdictors, and various other devices capable of disrupting naval coordination and organization, along with a custom-built CFP-218 Energy Matrix seated at the very center of the ship's fissure. Some speculate the matrix to be capable of obliterating an ISD-II Star Destroyer's shielding within a few minutes, and a sophisticated planetary defense system could be gone in half an hour.

ARMAMENTS:

x1 CFP-218 Energy Matrix

x15 Quad Turbolaser Turrets

x5 Heavy Turbolaser Turrets

x15 Ion Cannons

x6 Immobilizer 418 Gravity Well Projectors

x3 SIG-220 Tactical Signal Jammers

x3 Tractor Beams

COMPLEMENT:

x2 Lateral Bays (2 Starfighter Squadrons)

x2 Ventral Air-to-Ground Staging Bays (8640 Troopers, 15 Transport Shuttles)

3300 metric tons of cargo

