The White Arget

The new building accommodating Enforces was builded at the circular plan.

First is the wall surrounding the building. The three meters tall, and 3 meters thick structure was builded from black metal, which was bent to outside direction, looking like the wave falling down from its peak momentum.

Each metal plate had a sharp spike coming out from it, and a shooter hole as a defensive system, whose function is to slow down not only soldiers and mercenaries, but also Jedi to make them an easy target to shoot.

The whole wall has a small corridor inside of it, and gate wide only enough for small vehicles to pass it.

The citizens from a distance can see only the snow white, scale like top floor of the main building, and landing platforms.

Between the main building and wall were water whirlpools, separated with small, wall corridors connecting eight small barrack buildings in the corners of the main precinct. Each of the barracks had space enough for 4 soldiers who's changing their shifts every 5 hours to update their database.

Inside are two beds, three chairs, the refrigerator for fresh water and consumables, also there was a small table.

In the middle was a screen connected to move sensors, which are supposed to search whirlpools for any aggressors.

All barracks are black coloured with small spikes coming out from its walls. There was only one entrance and exit from them, which were doors to the main building at the back wall of them.

The main building is snow white, and eight meters tall. Walls were made from metal shaped into rock like scales of the Arget.

The entrance to the building was sculptured to look like screaming Arqet, and its horns could be seen from behind the wall, which is ten meters away from it.

Angle of the building is about 80 degrees directed to the inside, which helps water drop off from then, to auto refill water for whirlpools.

The landing platforms are placed, in the middle section line between each barracks, and fronts of landing machines were always directed to outside, to open the possibility for shooting at targets climbing to the top of the wall.

Water which was supplied to the building, provided the life to plants growing from the inside walls, also vegetable garden rooms, and supply of exotic fruits, as the food for soldiers in the canteen. All of the close to the outside wall.

The big rounded hall is filling the gap between the main intelligence center, and gardens areas. In the hall were placed mobile walls, which were used to confuse the enemy, as well as for defending purposes.

At the walls of the hall small automatic guns, and a lot of archaic melee weapons as the decorations.

The main intelligence offices were in the inner circle, and separated to each to construct a labyrinth.

The main center chamber has a big hole screen, with a communication center, connected to large sonar at the top center of the building. Around the sonar were builded the heavy cannons to protect it.