Ultimate Cross-Fandoms Starfighter(ish) design

Created by Warlord DarkHawk #264



Sith WarHawk					
Production information/Manufacturer					
Incom-FreiTek Corporation					
Line					
Experimental Starfighter/Assault					
Mode I					
WarHawk (Experimental), WarHawk 1AM (Astromech Version)					
Class					
Starfighter/Assault					
Cost					
220,000 credits (new)					
140, 000 (used)					
Technical specifications					
Length					
20.68 meters (67 ft 5 in)					
Width					
16.65 meters (52 ft)((unswept wings))					
12.25 meters (40 ft)					
Height/depth					
5.5 meters (18 ft)					
Maximum acceleration					
3, 800					
MGLT					
150 MGLT					
Maximum atmospheric speed					
1, 700 kph					
Engine unit(s)					
Experimental based off 5L9 fusial thrust engines (4)					

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Class 1

Hyperdrive system

Incom GBk-685 hyperdrive unit

Incom GBn-682 hyperdrive motivator

Armament

Taim & Bak KX12 laser cannons (4)

Krupx MG7-A torpedo launchers (2)

Miniaturized Krupx MG7-A proton torpedoes (8) (optional)

Concussion missiles (Optional)

Mag-pulse warheads (optional)

Ion bombs (4+) (Optional w/no passengers)

Heavy laser cannon(s) (optional)

BlasTech Ax-190-B blaster cannon (2)

Countermeasures

Sensor-scattering ferrosphere paint

Cloaking Device

Electronic Countermeasures Suite

Shielding

Chempat deflector shield generator

Sensor systems

Equipped with advanced Fabritech and Melihat systems

Targeting systems

Fabritech ANr 1.3 tracking computer with IN-630-B "Sightline" holographic imaging system

Navigation system

NAV Astromech droid (WarHawk 1AM)

NAV Computer

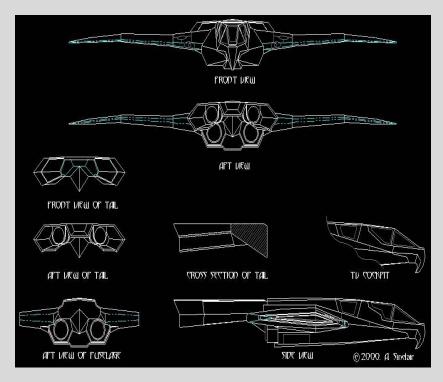
Armament

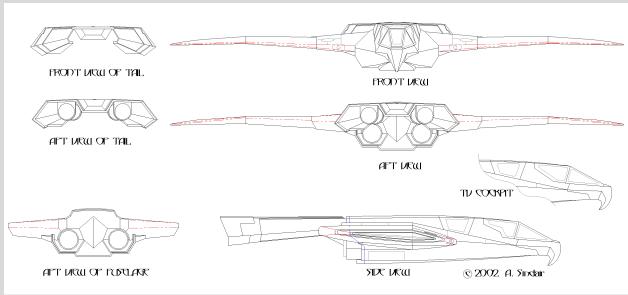
Taim & Bak KX14 laser cannons (4)

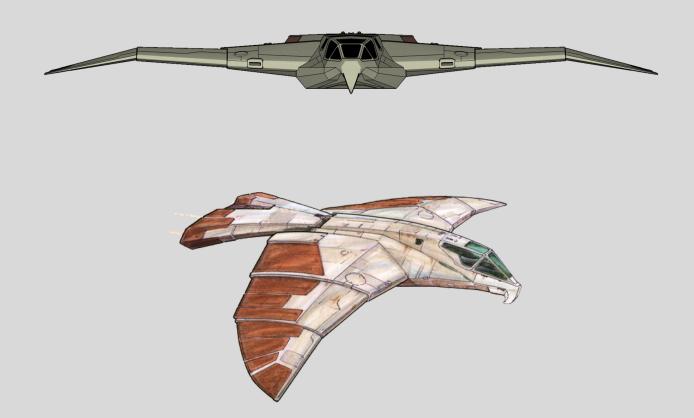
Krupx MG7-B proton torpedo launchers (2)

Escape craft	
Ejector seat	
Crew	
Pilot (1)	
Astromech droid (1) (Optional)	
2-4 passengers or 1 Viper Probot	
Consumables	
1 week	
Life support	
Equipped	
Other systems	
Retractable sweep wings	
Usage/Role(s)	
Starfighter/Assault	
Year introduced	
39 ABY	
Retired	
N/A	
Affiliation	
Dark Jedi Brotherhood	
Imperial Navy	

Schematics







Nomenclature

The WarHawk is an experimental fighter commissioned by the Dark Brotherhood. Its advanced systems makes this airframe an attractive tool to any fleet. Engineers from the *Galactica¹* division turned over their schematics to engineers commissioned by the Brotherhood². The ship has room for 2-4 passengers or one probe droid within the airframe's small cargo hold. 1 pilot and one astromech (if desired). One of the biggest capabilities of this fighter is its ability to not only retract the wings but to sweep them back to

¹ Based off the HawkShip platform from <u>Buck Rodgers</u> in the 24th Century TV Series

² Characteristics taken from <u>Scimitar</u> and <u>XWing</u> variants

an astonishing 68 degrees. This is used for high speeds and high altitudes, as it had less drag and less lift; excellent for high powered, high speed, high altitude flight during dogfighting both in and out of atmospheric scenarios.

Hyperdrive capable, this vessel has great maneuverability and speed, with heavy armor and powerful shielding. The electronics onboard are classified as Top Secret. The cloaking device renders the ship completely invisible to nearly all forms of detection, by disrupting the electronic signature of its various systems and sensors normally emitted. The Sensor-scattering ferrosphere paint aids in the ship's ability to disappear from electronic recognition.

The vessel's targeting computer, flight controls and other essential piloting instruments were located inside an armored cockpit module, under which a removable liquid-cooled flight computer further aided the pilot in ship-based operations. Access panels for computer access and storage existed inside the 'nose' of the vessel, along with an auxiliary generator and storage area typically used for stashing survival gear.