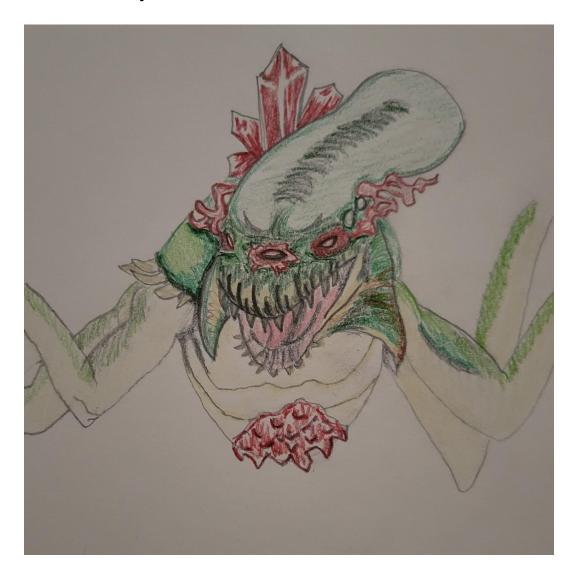
Ascendant Acklay



The Ascendant Acklay is a greenish predator that is part crustacean and part reptile that relies on sharp claws and razor-sharp teeth to handle prey. The hardened skin of the Ascendant Acklay has been altered to provide more durability due to its mysterious crystalline riddled carapace and was introduced to the Brotherhood by the Children of Mortis.

Untameable

Acklay is wild, and its behavior cannot be modified to accept the presence of humanoids. It cannot be trained to abandon its wild instincts and will generally continue to do whatever it wants. As creature handling goes up, a character can better predict what this creature will do and empathize and understand it despite being unable to tame it. With proficiency (+3) a member could manage to successfully own and cage this creature but not safely interact with it

and influence its behavior, with a better understanding and ability to manage this Acklay coming with mastery (+5).

Rarity: Legendary

Cost: 120,000