Name: Abberant Tauntaun Category: Reptile Type: Mount Rarity: Rare Base Price: 721,600



## **Description:**

This Abberant Tauntaun was once a standard Tauntaun. After exposure to the Children of Mortis Ascension gas, when this tauntaun died it returned to life bearing the crystalline hallmarks of ascended creatures. Two meters tall and a shade of decaying green, Abberant Tauntauns had large claws, a crystal club at the end of its tail, and one horn has been converted to Mortis crystal. The unpleasant stench of the tauntaun is exacerbated by its decaying flesh. As a result of ascension, Abberant Tauntauns exhibit and extraordinary level of aggression and taming is nearly impossible.

## Item Slots: None

Aspect/Upgrade Slots:

1 slot allowing Aspects of the type Creature Cosmetic

1 slot allowing Aspects of the type Creature Personality

1 slot allowing Aspects of the type Creature Physical

## **Granted Item Aspects:**

**Untameable :** [this item] is wild, and its behavior cannot be modified to accept the presence of humanoids. It cannot be trained to abandon its wild instincts and will generally continue to do whatever it wants. As creature handling goes up, a character can better predict what this creature will do and empathize and understand it despite being unable to tame it. With proficiency (+3) a member could manage to successfully own and cage this creature but not safely interact with it and influence its behavior, with a better understanding and ability to manage this [this item] coming with mastery (+5).