Prototype Name: Ascendant Particle Beam Rifle

Epic Rarity

Type: Weapon (Blasters)
Category: Blaster Rifle

Size: 2

46,980 Credits

The Ascendant Particle Beam Rifle is a Heavy Blaster Rifle that can use energy that is powered by Ascendant Crystal residue. It has multiple firing modes. Its primary mode fires a high intensity burst of energy that acts as both an ion shot and a standard blaster bolt. This disables shields and damages whatever those shields were protecting with just a few blasts. Its secondary fire consumes an entire canister of Ascendant Crystal residue. It fires a continuous beam of high intensity energy that can melt through the toughest durasteel in a matter of seconds. The heat generated by this blast renders the weapon inoperable until it has had ample time to cool.



(Image taken from https://www.nexusmods.com/newvegas/mods/40035)