

## Selen: The Aftermath - Crater



For centuries, the planet Selen has weathered wars between the ruling ranks of Clan Arcona and intruders from off world, insurrections within, and ancient deities wielding horrors that had been sealed away only to be released again to run rampant. Nevertheless, Selen has persisted. The most recent attacks and invasion by the Children of Mortis, however, has left lasting impacts that have dire implications for the future of the prosperous Dajorran planet.

The most notable is without a doubt the **crater** left behind from the initial crystal-infused meteor that struck the terran just outside *Fort Blindshot* and unleashed waves of crystalline figures and creatures on the island outpost. The crater itself is a fascinating sight—spanning roughly 1,200 meters in diameter, 170 meters deep, and a 45m rim.

The once lush fields have had their virulence drained. Hues of green have faded to dull auburn, spreading outward from the point of impact. And yet, ethereal blue coloration seems to be leaking out and staining the scorched terrain from the hole left by the now removed crystal meteor. Anyone that gets close, Force sensitive or otherwise, can *sense* something is “off” about the location, but no one has been able to place what that might be.

The air itself is clean and clear. No radiation, no pollution or decay, just a plain, absence of new life.

Those brave enough to investigate the site of the crater have reported hearing voices, whispers. Without any connection to the rest of the planet’s resources, it has become a popular spot for illicit dealings or the occasional duel between Selenians and Arconans alike.