


BROTHERHOOD DOSSIER
 TARGET: **CLAN ARCONA**
 FILE #XXXX-XXXX

	<ul style="list-style-type: none"> - <i>AVOID AT ALL COSTS - Due to consistent unpredictability, assume to be as dangerous as a determined Elder due to the chaos he inserts into any situation. THIS IS THE BEING THAT SET OF THE LAST RESORT DEFENSES AT THE CASINO ON DANDORAN IN ORDER TO END THE THREAT.</i> - <i>Supposedly, his mind broke due to trauma decades ago. Could be easily distracted by unexpected phenomena if needed. If encountered in the field, create an unusual thing to distract him.</i> - <i>If you have engaged him in battle, make sure to either win or die. If you survive, expect horrific experimentation as he uses you as a resource to further his alchemical projects.</i>
<p>NAME:</p>	<p><i>Ood Bnar</i></p>
<p>KNOWN ALIASES:</p>	<p><i>Mad Old Tree, Oodles, Oddles, Madman</i></p>
<p>RACE:</p>	<p><i>Neti</i></p>
<p>FORCE SENSITIVE:</p>	<p><i>YES</i></p>
<p>RANK:</p>	<p><i>EQUITE</i></p>
<p>SPECIALIZATION:</p>	<p><i>ALCHEMY, RITUALS, ANCIENT FORCE TECHNIQUES</i></p>
<p>SUB UNIT:</p>	<p><i>GALERES</i></p>
<p>THREAT LEVEL:</p>	<p><i>DANGER</i></p>
<p>FAVORED WEAPONS:</p>	<p><i>LIGHTSABER / FORCE</i></p>
<p>FAMILY:</p>	<p><i>UNKNOWN</i></p>
<p>HOME WORLD:</p>	<p><i>UNKNOWN</i></p>