



Archian

Race : Shistavanen.

Age : 31

Fenotype : Reddish

Weight : 85 kg

Height: 1.8 m

Archian. Lone wolf mercenary from Clan Arcona.

Drinks often distilled alcohol, and catches different species of galactic creatures.

Focused mainly at Creatures Handling, which can be an obstruction for Children of Mortis Crystal Beasts, but also an advantage when one of them could be killed, and his morale could fall.

He has high medical skills, which means that the target must be eliminated from the beginning of our invasion at Fort Blindshot, to prevent the healing of Arcona's army.

Avoid conflict situations, which can make it difficult to locate the target, also function outside of the box, which makes him unpredictable.

It is recommended to use one of the Lightbringers against him, as the Shistavanen is focused mostly on range fight and miscellaneous weapons, which can be weak against strong armor, and powerful body masses.

The fight against Archian can take time, as he's trained for high survival and stamina in the combat situation. It is recommended to use not only one unit against him, but at least a couple, in case any creature would be found with him.

Small amounts of kills by the subject.

Fighting styles: Shadow Step, and Whiptree. Recommended quick localisation, and extermination, as targets can quickly, and quietly take down individual units.

Recommended tactics summary:

1. Deployment of the war machines, and heavy armored units.
2. Damaging, and killing the following creatures.
3. Disabling his medical skills with long open fire.
4. Quick localisation and extermination.
5. Fight against with support of the other following Children of Mortis.