



## Wilhuff Tarkin

Grand Moff [Elder 3], Galactic Empire

Male, Human, Loyalist, Director, Imperial

**Height:** 1.85m / 6'1" - **Weight:** 74.84kg / 165lbs - **Age:** 64 Years

### Description & Loadout

#### Physical Description

Wilhuff Tarkin is slightly above average height for a human. He is slightly built with a gaunt appearance. Age has set in and can be seen in his thinning gray hair and wrinkle lines that have formed on his face. He has steel blue eyes set behind a deep brow. His face like most imperial officers is kept neatly shaven with side burns kept at regulation length.

### General Aspects

#### The Exterminator

Tarkin despises all species that are not human. He views killing them as nothing more than swatting an insect. Their deaths are simply one less irritant in the galaxy. Near human species may get a pass but the less human one appears, the more he despises them.

#### Remorse is for the weak

Remorse is a foreign concept to Tarkin. Whatever steps he takes to further secure the empire and the peace it has brought is simply a means to an end. While others even inside the Empire would call him a sociopath, Tarkin just views himself as resolute in his path.

### Personality Aspects

#### All Who Gain Power...

All who gain power are afraid to lose it, and The character is no exception. Some use their power for good, some for evil; The character, however, knows that these are just points of view. They are on a quest for greater power, and uses all their skills and abilities to ensure their supremacy, regardless of the consequences.

#### Rule by fear

Fear is how Tarkin rules the roost. Whether his own troops, a planet, system, or galaxy Tarkin believes that fear of annihilation is what will keep people in line. But the more he closes his grip the more systems slip through his fingers.

## Combat Aspects

### Combat is for pawns

Tarkin's days of engaging in battles up close are long past. Instead he commands his troops to fight for him. Like a king sacrificing his pawns, Tarkin has little regard for his troops only in victory.

### Victory is near.

Tarkin does not believe in retreat. Instead he is supremely confident in his own ability to win the fight at all costs. While Tarkin views this as an advantage, some would say his overconfidence is his weakness

## Skills & Force Powers

### Skills [51]

### Force Powers [Number of Points Spent]

Sovereign (+6)

Grand Master (+6)

Master (+5)

Operations, Tactics, Resolve

Master (+5)

Adept (+4)

Intimidation, Intellect, Leadership

Adept (+4)

Proficient (+3)

Interrogation, Stamina, Diplomacy, Subterfuge

Disciple (+3)

Trained (+2)

Lore, Blasters, Athletics, Manipulation

Studied (+2)

Learned (+1)

Might, Piloting, Perception, Primary Martial Arts Form

Initiate (+1)

Mediocre (+0)

## Feats

### Skill Feats

### Force Feats

Fear Will Keep Them In Line

Kernel of Truth

Resistance Is Futile

Unrelenting Offensive

Let Them Hate, So Long As They Fear

Unyielding Defense

Your Reputation Precedes You

You May Have Heard Of Me

List of Force Feats (if Applicable)

### General Feats

List of General Feats (Species, Order, Granted, etc)  
Checkmate III  
Silver Tongue III

## Knowledge

### Languages

- Basic

### Lore Topics

- History of Naval Tactics
- Military Strategies

## Specialization

### Primary Martial Art

Imperial Martial Arts Form

### Secondary Martial Art

None

### Primary Lightsaber Form or Primary Weapon Specialization

### Secondary Lightsaber Form or Secondary Weapon Specialization

## Additional Notes

**Species Feat 1:** Human: Eye of the Tiger

**Species Feat 2:** Human: Just Another Face

**Granted Feat 1 (If Any):** Feat details

Headshot <https://static.wikia.nocookie.net/starwars/images/c/c1/Tarkininfobox.jpg/revision/latest?cb=20100620213033>

Sources are the star wars movie and the Trakin Wookieepedia article found here: [https://starwars.fandom.com/wiki/Wilhuff\\_Tarkin](https://starwars.fandom.com/wiki/Wilhuff_Tarkin)