**Hereos are Made, Not Born Competition Entry**

By Augur Locke Sonjie, 10311

**Name**: Jar Jar Binks

Male Gungan

**Rank**: Journeyman 3

**Order**: Loyalist

**Path**: Light

**Physical Description:** A typical Gungan male, Jar Jar Binks has large eyes on stalks and long, flappy ears. He is tall and lean and has the typical long Gungan face.

Custom Aspect #1 (Personality Aspect): **Blind Loyalty**: Jar Jar Binks is loyal to his friends and allies to a fault. He is always willing to help them out in any situation he can. However, this sometimes leads Jar Jar Binks to being duped into doing something he did not intend, and he is easily taken advantage of.

Custom Aspect #2 (General Aspect): **Oopsie!**: Jar Jar Binks is fairly clumsy. He is so clumsy that he has a way of damaging or destroying or otherwise ruining things. On the other hand, this makes him seem a non-threat to others, and many generally view him as a minor annoyance at best. This causes others to underestimate him and as a result, Jar Jar Binks can become a major issue rather than a minor annoyance before others even know what is going on. Also, because of this, if he is involved in some plot, others will rarely suspect him until it is too late, if at all.

Custom Aspect #3 (Personality Aspect): **Courageous to a Fault**: Jar Jar Binks is very brave. Although he can be easily scared and often is not sure what to do, he is very courageous when it comes to helping his friends. He will put himself in harm's way without thinking through the situation. As a result, he is often in the right place at the right time. Just as often, he is found in the wrong place at the wrong time, and this can cause even his friends to become frustrated with him.

**Top 5 Skills**: Athletics, Diplomacy, Beast Riding, Survival, Endurance

**Top 5 Force Powers**: Not Force Sensitive

**Weapon Loadout:** None, only his wits and mind.

**Assigned Feats (5)**: Divine Intervention, Parkour!, Pulling. It. Off., Elusive Prey, Your Reputation Precedes You

**Designated Saber/Martial Art/Weapon Forms**: N/A