

MAA Projects & Policies

Guidelines: Equite Class

A Guide for Improving Leadership Skills

Serve the Brotherhood —

Sith Battlemaster Kraval Novir

SBM Kraval Novir (Sith)/MAA/Dark Council

SB / GC-PoDP / SC-SoR / AC-ToSC / DC-CP / GN-AuL / SN-AgL / BN-BL / Cr-1D-3R-9A-8S-10E-4T-14Q / PoB / CF-SpF / DSS-BL / SI-AuL / SoL-TC / LS-PL / S:-1R-1AI-11C-7D-1Do

Krath Pontifex Braecen Kaeth Kunar

KPN Braeven Kaeth Kunar (Krath)/CON-EP-M:MAA/Clan Scholae Palatinae

AK / SB / GC-PoDP / SC-SoA / AC-RoF / DC-GP / GN-BL / SN / BN-BL / Cr-1D-11R-18A-20S-8E-5T-1Q / PoB-AgL / CF-PIF / DSS-AuL / SI-AuL / SoL-TC / LS-GL / S:-2R-18AI-19D-7Dk

Guidelines: Equite Class

The Mission of a Guideline

A guideline is defined as a statement, or other indication, of policy or procedure by which to determine a course of action. In this instance, this guide serves as an indicator of what is to be expected for advancement within the Equite, or 'Equals', Class of the Brotherhood. It is not necessarily the written law, but a suggestion of what merit's a promotion of this caliber; this is not the end-all, but a guidepost and resource for members and leaders alike.

Defining The Indefinable: Member's Guide of Equitehood

Everyone has something they are good at - *a simple rule of life* - which they can perform with ease. Now you have to locate that skill as it applies to the Brotherhood and efficiently use those skills. Often your Master will determine your skills and weaknesses by asking questions designed to determine your skills that are sharp and those in need of sharpening. Good Writer? Compete in writing competitions, develop new writing competitions. Good gamer? Competing gaming nights, tourneys, brackets, develop new gaming levels and competitions. Good leader? Find a position of some importance to help use your tools for the betterment of the Dark Brotherhood.

The one thing that will get you promoted far faster than just normal activity is your contributions to your house, clan, and the Brotherhood as a whole. A Herald will make Dark Side Adept faster than a Proconsul would because the type and amount of work that a Herald has to do is much more demanding than that of a clan summit member. This isn't to say that the Proconsul is lazy or doesn't work hard but rather that the type of position one holds determines the workload they have.

By now your Summits should know what you are gifted at - if you do not already know - and they might be able to help you find your place in the greater Brotherhood experience. First though, let us look at several types of activity one can always participate in:

Writing - Every month, I guarantee this one, your House, Clan and the Fiction Tribune will provide monthly topics in which you can show off your skills and pile up the rewards! The more you compete in these events, it also does not hurt to win them either, your Summit will take note of your continued activity. So actively participate in Fiction, Poems, Run-ons and the Antei Combat Center. Each of these will help you actively earn promotion points.

Gaming - *Gaming Nights alternate Tuesday/Thursday & Monday/Wednesday/Friday.*: Compete against fellow Dark Jedi and rack up the awards: Clusters of Fire. While not an extreme award, your Summit will take notice when all those Clusters are being awarded to you in the dozens!

ICTE: This event occurs every Saturday in the IRC Channel #outerrim - not only can you compete against Brotherhood foes, but also gamers from other societies as well. The standard award is still Cluster of Fire, however, the top three are also awarded Crescents for their feats!

Sunday Tourney: This is a bi-weekly event where the pre-requisite is to compete in any gaming night previously stated. The Sunday Tourney is largely important not only to collect more Clusters of Fire, but the top three are awarded Second Level Crescents for their extreme participation and winning! The reason you want to compete in Sunday Tourneys? For every win you accrue your Clan will earn a single point for the betterment of its Ships and Vehicles! This is important in the large scheme of things, especially during Great Jedi Wars, Rites of Supremacy or Clan Feuds

Leading - This is not a position for just anyone, you have to be an even tempered, well-managed individual to be accepted into a leadership role. These are often well fought over spots as they accrue a great deal of promotion points as one leads a successful House or Clan. Leading, however, entails a great many responsibilities such as mentorship, mediation, reporting, inspiring and working late nights in front of a computer screen as your mission truly becomes one of selflessness.

These spots are usually open to applications only, and often go to experienced individuals. *So do not become frustrated if you are passed over a few times, just keep plodding away in your activity and ideas and eventually you will get your shot - just do not blow it once you have it!*

Note - Do everything you can get your hands on (within your time constraints of course) - every competition, every mentoring session, every gaming event, every act should not go without being recorded by yourself! The sum of your activity, experience and hard work will determine the course of your path. But be wary not to lie about your activity, often your leaders will check in to ensure you are completing your said tasks. (Note - Those whom do lie in pursuit of a promotion will be subject to the CoJ.)

How do you record activity? *Make a weekly ledger!* Every week (pick one day) to send your House or Clan Summit a brief activity report - this will lay it out there for your leaders to see all that you do!

Interpreting The Indefinable: Leader's Guide of Equitehood

You have a member whom you believe is eligible for advancement into, or within, the Equite Class. It is important to understand what the Master at Arms is seeking in your recommendation, as he maintains the integrity of promotions within the Brotherhood. Seeking out previous recommendations can be an insightful step in this process; however, with changing Administrators it is best to adhere to the guidelines each, individual Master at Arms enforces.

Activity - Providing details to a member's activity is paramount in the advancement of members beyond the rank of Dark Jedi Knight. This may include the given information provided on a member's dossier history and a list of additional activity; generally, activity trackers include participation/submissions to events, additional duties, mentorship and tasks done with the intent to better the House, Clan or Brotherhood. Be sure to seek out as much information as can be found... one can never have too much for the Master at Arms to consider as he reviews your recommendation request.

Leadership - An invaluable asset in the growth of our club resides in the ability of our members to assume the mantle of leadership and bring forth a new generation of stability. As such, leadership should be measured by one's consistency, ability, innovations and the overall satisfaction of their superiors. Providing instances of reports, messages, mentorship, advancements and leadership are valuable tidbits that can bolster the strength of a report and should not go without being recorded or mentioned in a recommendation.

Come up with new competitions for your members to participate in, create fictional descriptions of your clan's planets, work on the wiki to compile and display the history of your house. You need to do works that benefit not only yourself but those around you. As you get higher into the Equite ranks your work needs to expand to more Brotherhood wide areas. Take a position on the ACC staff; try to get involved with the Dark Voice, do something to improve the club as a whole. Works that benefit others are a must after you attain the first level of Equite rank.

Time - To preserve the integrity, and merit, of each promotion beyond the rank of Dark Jedi Knight, it is important to set a guidepost of 'time in service' for each of the varying levels of the Equite Class. These are not meant to inhibit the growth of membership within the club, but secure a standard in which each member must be measured against. Suggested time lines are not written in stone, as many factors will figure into the advancement of a member; however, a member that is below the standard suggested time will require additional activity, advancements or leadership to compensate.

Note - These are the three 'key' aspects of reviewing an eligible candidates Equite elevation. They are not the collective sum, but they will weigh heavily into the process. Further clarification of any aspect will be made by the current Master at Arms, should you require additional information or explanation of any part.

Review of the Equite Ranks: Guidelines to Promotion

Let us review the guidelines that I, the Master at Arms, have set pertaining to advancement within the Equite Class. I have attempted to use the three 'key' measurable items, previously discussed, to explain aspects of a good recommendation that will sway my judgment in this process.

Krath Priest/Sith Warrior/Obelisk Templar

Leadership is not necessary at this level; however, it can be used to compensate for lessened - not less- activity or bolster the overall strength of a promotion recommendation. However, a member should maintain steady personal activity over a period of time - recommended six to eight months - and a high level of participation in large scale Brotherhood-wide events such as a Great Jedi War or Rite of Supremacy. If, during this time, the member has done leadership work and is still currently a leader, then those tasks would need evaluation.

Krath Archpriest/Sith Battlemaster/Obelisk Prelate

Leadership is preferred at this level; however, the extent of that leadership can be attained at the House-level or auxiliary positions in the Brotherhood. If one does not elect to serve as a leader, they must deliver high levels of activity, and participation, along with contributions to develop aspects of their House, Clan or Brotherhood. If a member serves as a leader - with steady activity - this process will require seven to nine months to merit elevation. If one elects not to, or does not possess steady activity... it may take considerably longer to advance.

Krath Epis/Sith Battlelord/Obelisk Exarch

Leadership is mandatory to attain this level within a reasonable time frame of eight to twelve months. No amount of individual activity will be basis for advancement to this rank; however, activity in conjunction with contributions to House, Clan or Brotherhood that provide a considerable improvement may merit advancement within a year and a half.

Previous, and current, positions will be evaluated based on the merits of one's consistency, advancements and satisfaction of superiors. To provide a valuable promotion with a stronger likelihood of approval, it is suggested you include the work of a member - detailing its overview, impacts and success. Simply stating that a member served is too vague at this level, as they will be judged on the merits of their work - not the amount of time the position was held.

Krath Pontifex/Sith Warlord/Obelisk Primarch

Leadership is mandatory to attain this level; however, it must be current leadership - not a detailed explanation of leadership previously held. The concept is that this member must be contributing, considerably, to the growth of a House, a Clan or the Brotherhood. As a standard, a combination of leadership and personal activity would allow a member to attain this rank within the timeframe of a year.

A detailed critique and evaluation of all leadership and activity is to be expected at this level. Depending on the extent, professionalism and ingenuity of these advancements and the consistency to which they are applied - a member may reduce the necessary time in service.

Final note – Remember that after you reach the first level of the Equite ranks you need to start thinking about the group as a whole. Whether it is your battle team, your house, the clan you're in, or the Brotherhood you have to start doing projects or works that benefit others and not just yourself. You can game like crazy and/or write hundreds of ACC fight posts but in the end it is the work that you do that provides something for others that will get you promoted up the Equite ranks.